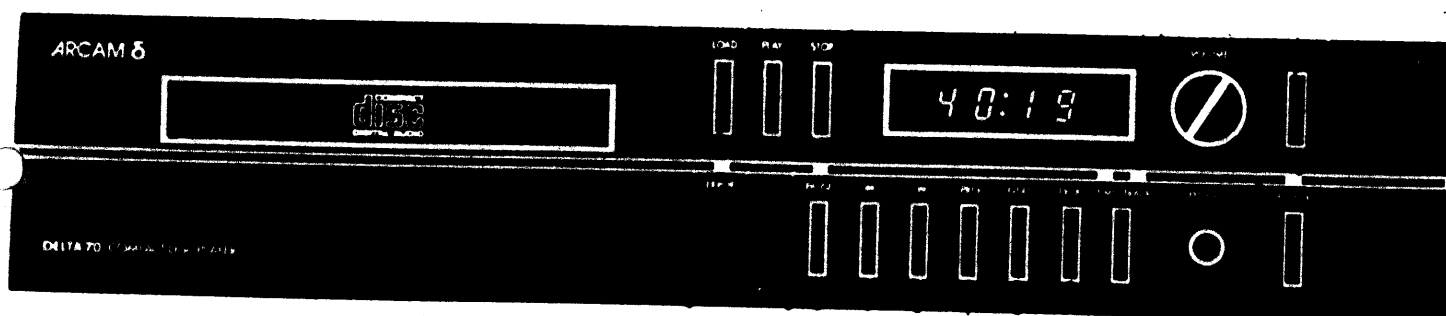


ARCAM DELTA

DELTA 70 COMPACT DISC PLAYER



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LIST OF ABBREVIATIONS

| | |
|------------|--|
| CIRC | Cross Interleaved Reed - Solomon Code. |
| CDM2 | Model number of the disc playing unit. |
| DRAM | Dynamic random access memory. Re-useable memory. |
| DAC | Digital to Analogue converter. |
| EFM () | Eight to fourteen modulation. Sixteen bit audio samples are split into two 8 bit words which in turn are coded into 14 bit words incorporating error detection bits before encoding onto the disc. |
| FIFO | First in First out. Serial buffer in one section of the DRAM where data from the disc is read in one end then read out at the other. A "reservoir" for data that absorbs differences between the rate that data comes off the disc and the master clock frequency. |
| FRAME | Block of 588 bits of data on the disc containing 12 x 16 bit samples (6 left and 6 right) including error correction, synchronisation and sub coder. |
| OPU | Optical Pickup Unit. Optical assembly or "light pen". |
| RADIAL | Movement across the disc. |

essing

ch includes track, index, and time data is decoded
signal within the A chip. The information is
the A chip to the servo micro by QDA, QCL, QRA. The
in turn passes this information onto the display micro
bus.

at
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or the digital output DOBM is done in the B chip.
SDAB from the A chip is combined with audio samples
ied format and output via an impedance matching
solation transformer to the rear panel socket.

le data (time and track information)
le clock
le request/acknowledge (handshake line)

ode clock A to B
ode data A to B

y is additional to the Philips 16 bit I.C.s and
Arcam Delta 70. All decoding, motor control,
and audio data rate within the A, B and DAC I.C.s is
to this clock. The clock circuit relaces the
lly connected across pins 10 and 11 of the B chip.

z crystal oscillator based on two inverters in IC306
to pin 11 of the B chip. A buffer within the B chip
s this clock signal from pin 9 into pin 19 of the A

ock circuit also outputs a half rate (5.6448MHz)
frequency to the DAC.

for the master oscillator is separately stabilised to
e +20V rail by use of the precision adjustable zener

ne track information on the
of the A chip. This signal
tracted from it by use of a
network is on pin 22 and the
for syncing a scope to
in 27. Data buffering and
DRAM. Audio data is
line. The clock for DAAB
defined by WSAB. Erroneous

data and contains digital
lled by the servo micro.
ring means that data leaving
ar times the rate as DAAB
have the same relationship
at at 4 x the frequency.

nnected to the DAC as is
Instead, an identical but
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se correctly, +5V, -6V, -15V.
for the bit-switches in each
good linearity and low
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ome an output current to the
e of the audio samples.
hat it is not possible to
ch an oscilloscope. The
ert this current to a

n two stages. The first
utput current from the DAC
o a voltage on the collector
air with Q5 as the output
two current sources. The
: Q5 back to the base of Q1
sets the gain in the audio
: above 20KHz, this being the
consisting of R13, C5, C6
haseis rolloff in the audio
Q12 is used as a switch for

air, Q8/9 with current source
.9/20. Outside the audio
set by R15/16 and C7/8.
stage roll off forms a 3 pole
ter, - 3dB point set at

high d.c. gain and acts as a
the output stage is very
CN op amp with very good

til the audio stages have
period is set by a time delay

Display functional description

Encoded data from the servoprocessor is read by the keyboard processor which prepares the relevant parts of data for the display. Data is sent to the display circuit via the control bus in non-acknowledge mode when data enable is low.

Input data format

The display serial data is made up from two signals, serial data and clock.

Using a format of a leading "1" followed by the 35 data bits allows data transfer without an additional load (strobe) signal.

The 35 data bits are latched after the 36 data bit is complete.

The display changes only if the serial data bits differ from the previous time.

The timing diagram shows the start bit "1" preceded by the 35 bits of data. At the 36 clock strobe signal is generated by a BCD counter & time logic. At the same time as the clock which loads the 35 bits of data into the shift registers when latched drive the display.

At the same time as the strobe going high the output of the RS flip-flop goes low which stops the clock until the next start bit is present.

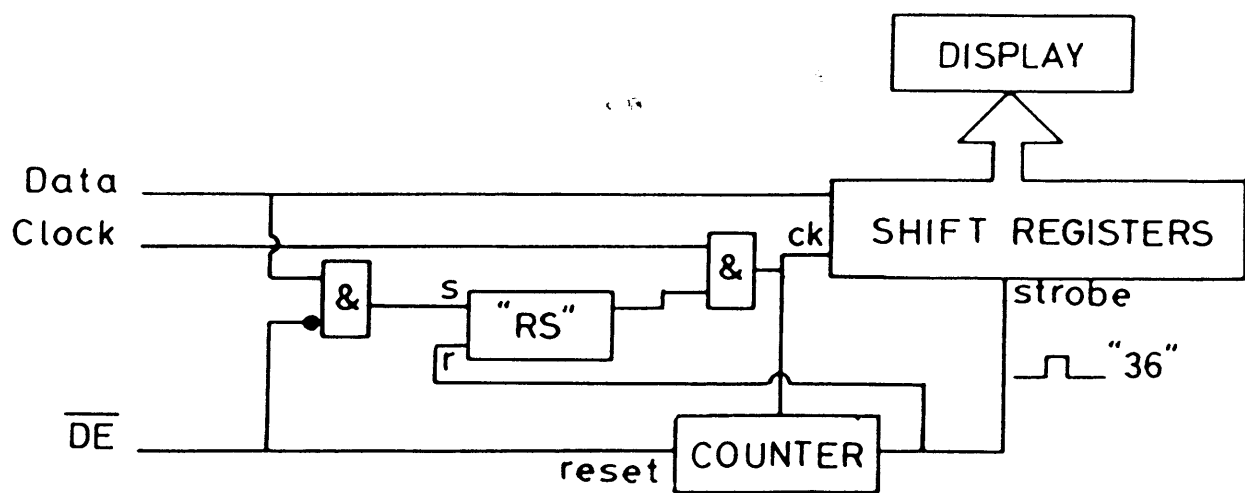
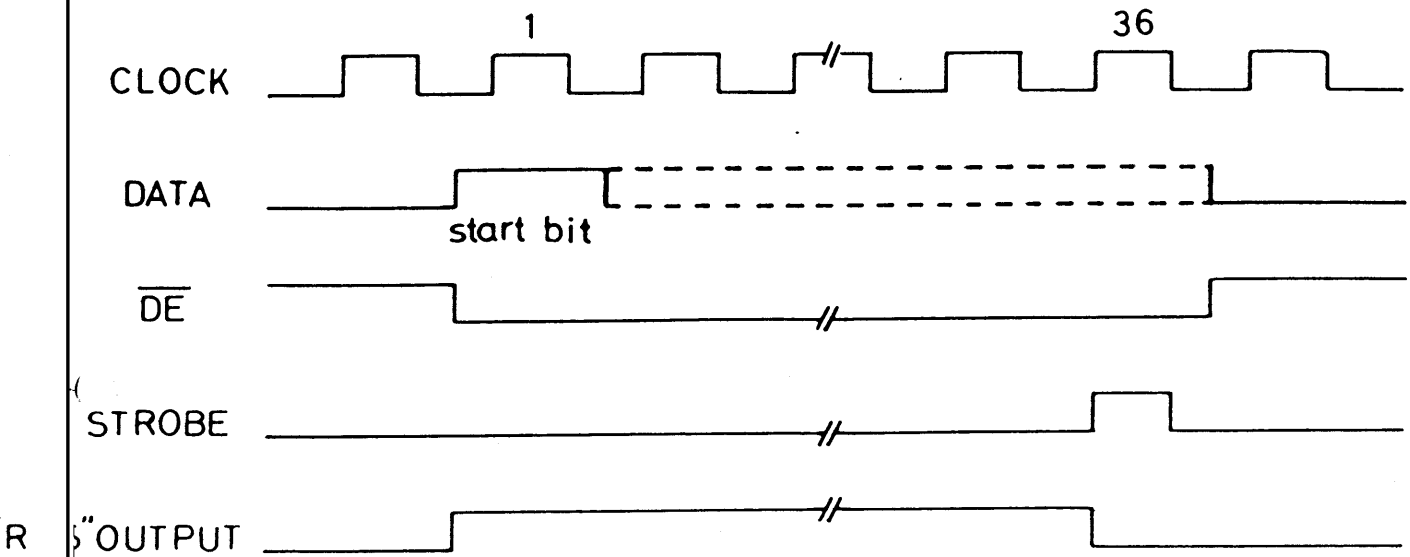
The BCD counter is reset when data enable goes low.

3. CDM2 - DECODER SIGNALS

Signals between the CDM2 and Decoder board

| | |
|--------|---|
| SI | Start Initialise - switches on the laser and focus circuit. |
| RD | Ready - signal from CDM2 that the laser is on and that the mechanism has found focus. |
| TL | Track Loss - signal from CDM2 that it has jumped off track. Outputs a pulse every time a track is crossed, so can be counted by the servo micro to tell where the pickup is. |
| RE dig | Radial Error digital - Indication of radial error signal in digital form. Indicates to the servo micro if the light pen is moving from the inside of the disc to the outside by making a 0 - 1 transition or outside to inside by making a 1 - 0 transition. |
| DODS | Drop out detection suppression. When the servo micro detects that the signal from the disc has been lost (i.e. a dropout of data) it sets this line low. The line clamps the AGC of the photodiode amplifier to its present level until signal is restored. |
| RPU | Radial Pulse. Used by the servo micro to alter the gain of the radial control amplifier depending on whether there is local control of the radial position (Radial Error processor I.C.) or control by servo micro using the 4 bit DAC. |
| BO-B3 | 4 Bit control lines from the servo micro to the internal DAC in the Radial Error Processor I.C. Used by the servo to move the lightpen to the inside or outside of the disc and at what velocity. |
| H.F. | High Frequency signal. An amplified signal from the photodiodes reading the information off the disc. |
| HFD | High Frequency Dropout - signal from the CDM2 to the A chip that a dropout in signal has occurred. Automatic level setting in the data slicer and phase detector in the A chip are clamped to their present level on receipt of this signal. |
| M.C. | Motor control. This is a high frequency square wave for control of the turntable motor speed and direction. As a 1:1 mark\space square wave (i.e. a mean D.C. level of 50%) the motor is stationary. If the M\S ratio alters so that the mean level rises then the disc will rotate clockwise (from above), the normal direction for playback. If the M\S ratio causes the mean level to fall below 50% then the turntable will turn anticlockwise. Speed is governed by how far the mean level is from 50%. ("Hyperdrive" occurs when the M.C. signal is faulty and is at either 0V or +5V.) |

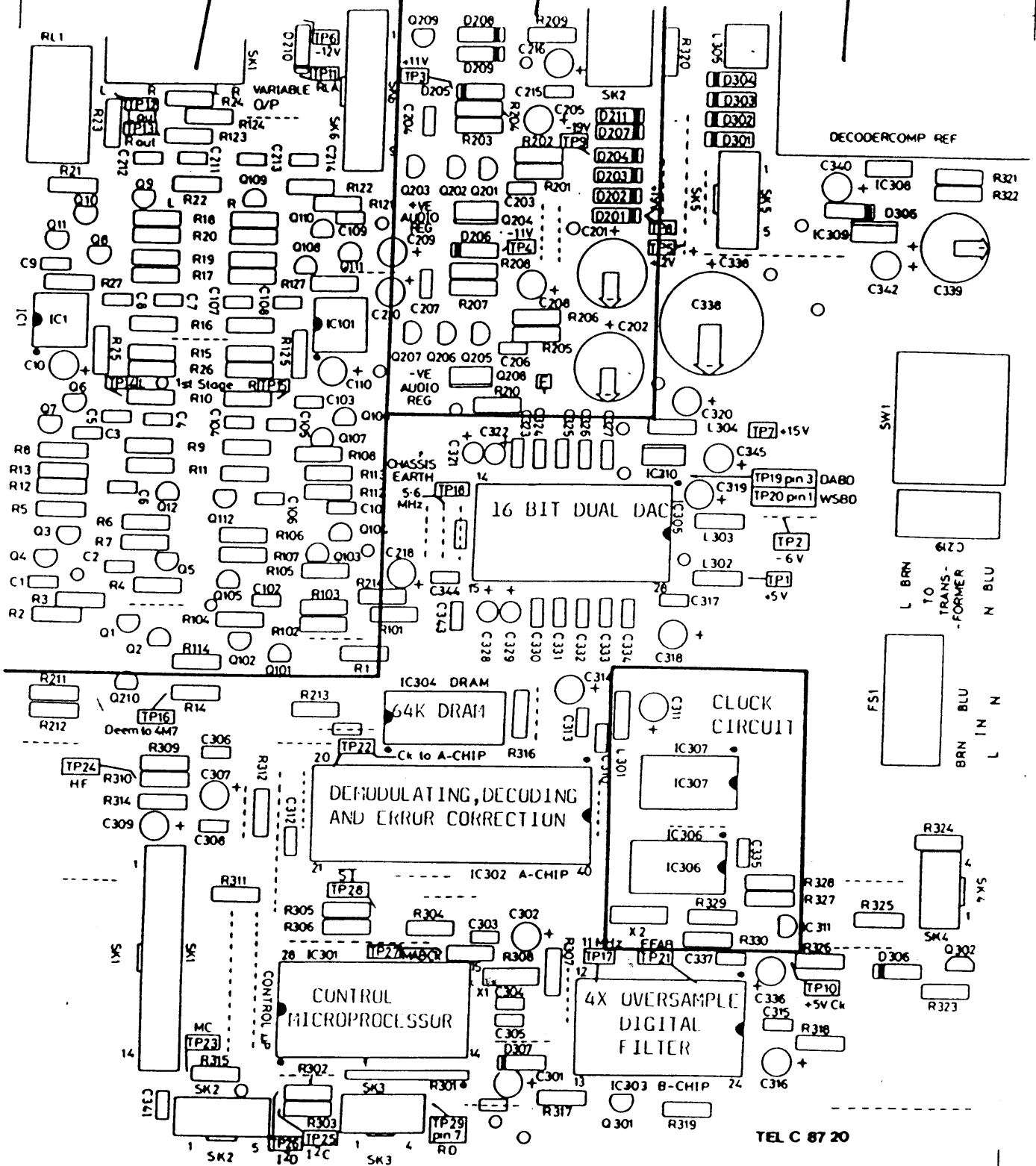
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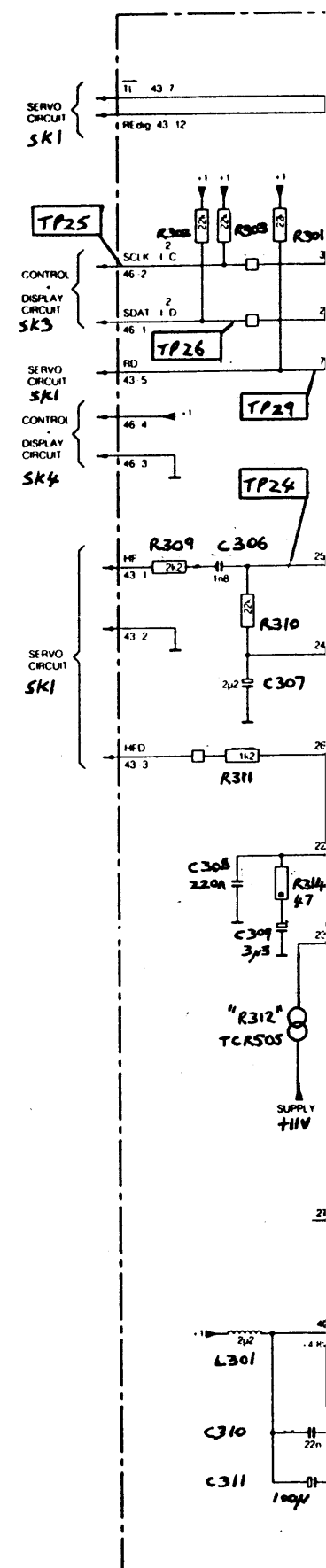


AUDIO STAGES

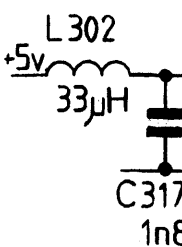
AUDIO POWER SUPPLY

DIGITAL POWER SUPPLY



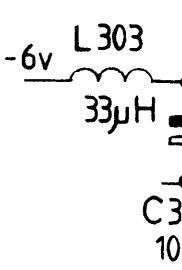


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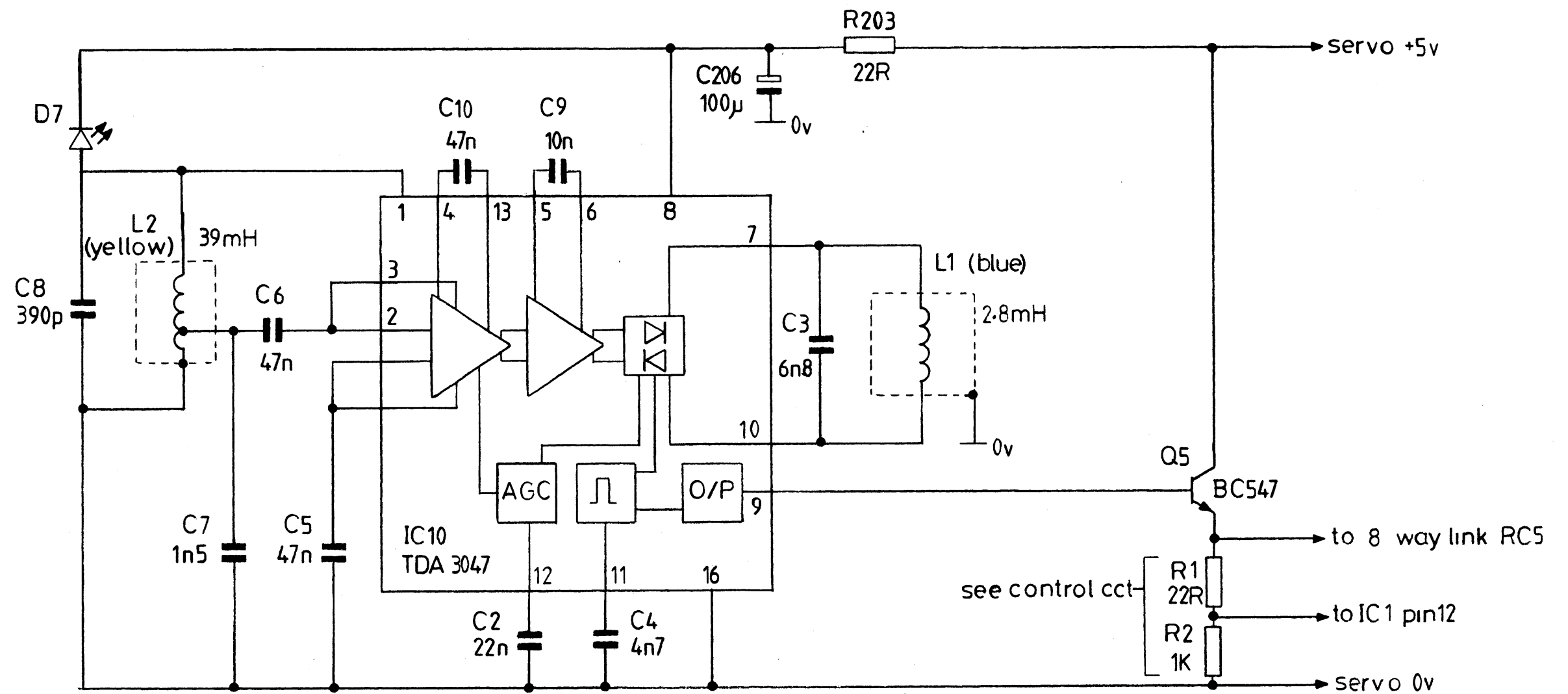


DATA
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WORD SEL
→



to Bchip
pin 11



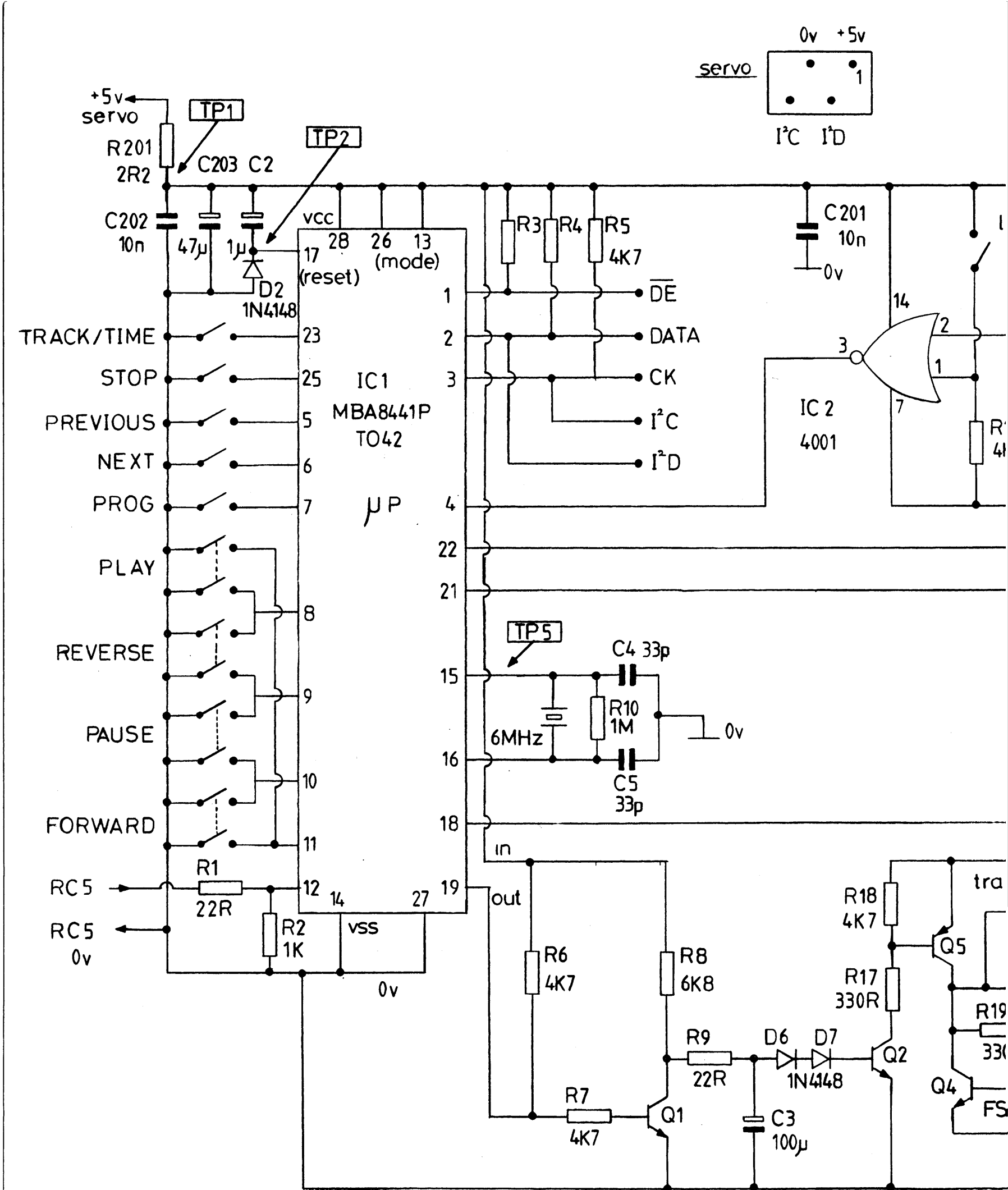
ARCAM DELTA 70 C.D. PLAYER

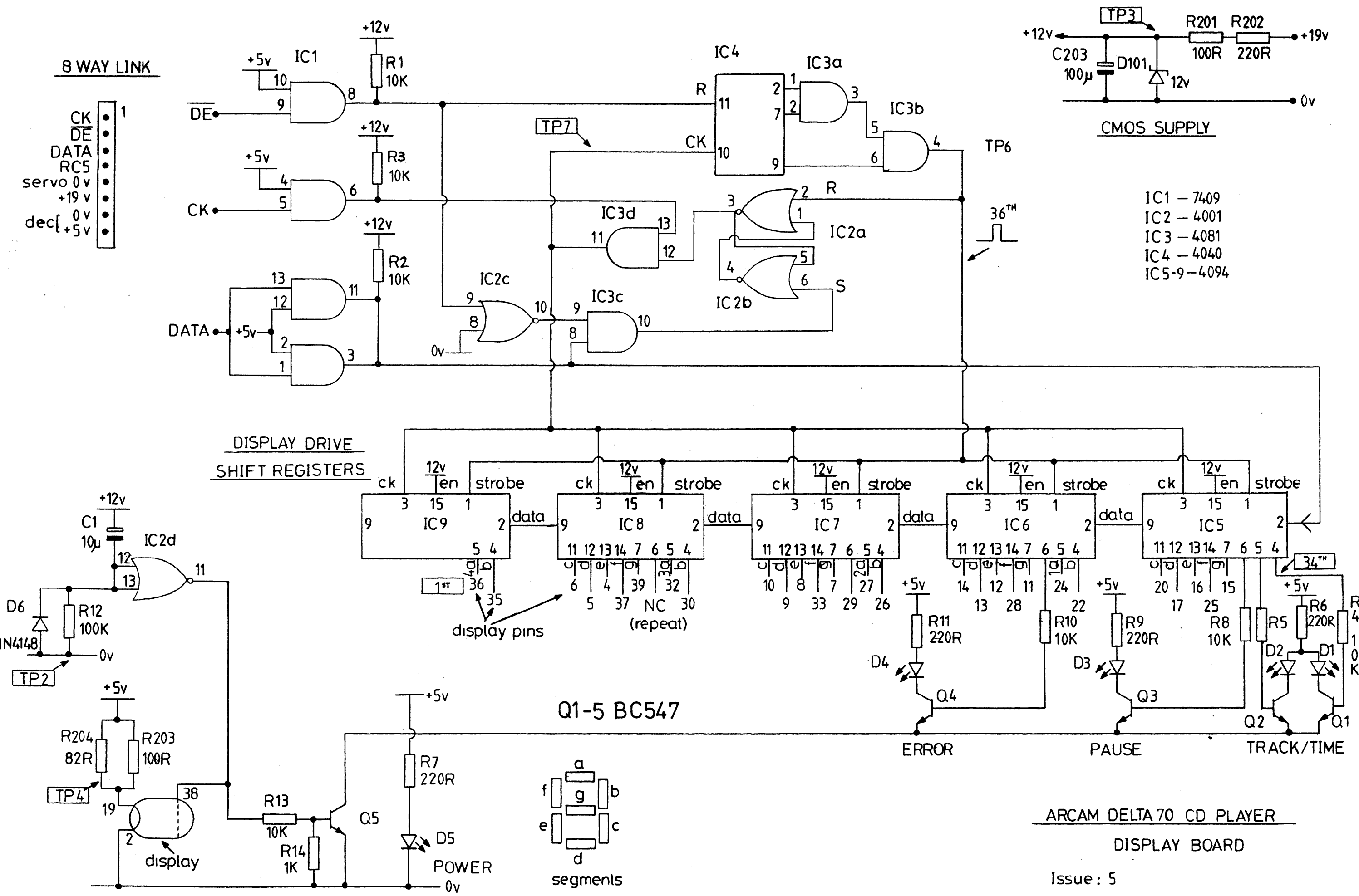
REMOTE CONTROL RECEIVER

Issue: 5

Date :

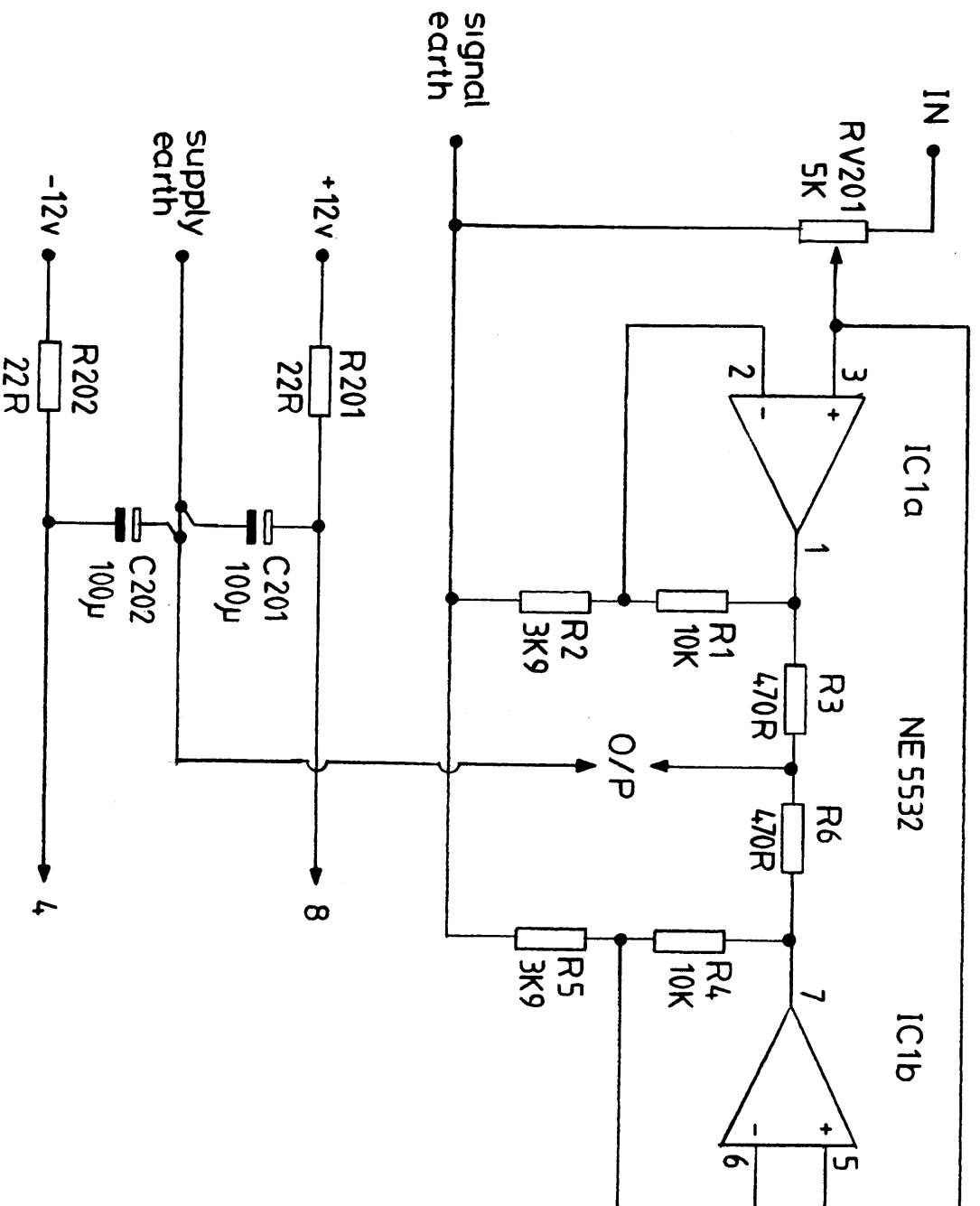
Drawn by: P Newton





ARCAM DELTA 70 CD PLAYER
DISPLAY BOARD

Issue : 5
Date : July 87
Drawn by: P Newton



N.B.

ON ISSUE 3 HP BOARDS ONLY LEFT/RIGHT CHANNELS TRANSPOSED
 FOR LHC COMPONENT REF
 ADD 100 ie LHC = R104
 RHC = R4

ARCAM DELTA 70 CD PLAYER

HEADPHONE BOARD

Issue: 3,4

Date:

Drawn by: P Newton

SWITCH ON MUTE DELAY

