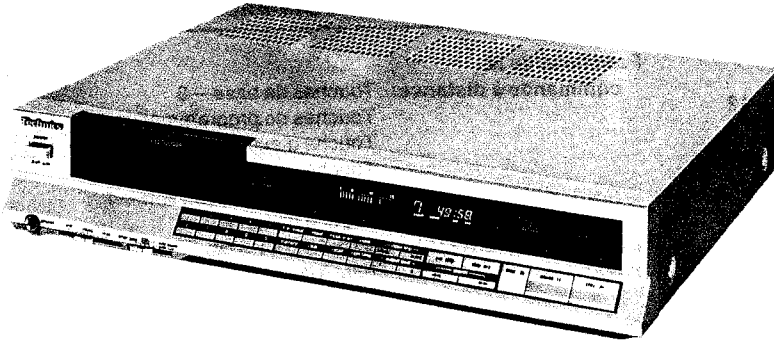


Service Manual

Compact Disc Player

SL-P3



Color

(S)... Silver Type
(K)... Black Type

Color	Area
(S) (K)	[M] ...U.S.A.
(S) (K)	[MC]...Canada.
(S) (K)	[E] ...Switzerland and Scandinavia.
(S) (K)	[EK] ...United Kingdom.
(S) (K)	[XL] ...Australia.
(S) (K)	[EG] ...F.R. Germany.
(S) (K)	[EB] ...Belgium.
(S) (K)	[EH] ...Holland.
(S) (K)	[EF] ...France.
(S) (K)	[Ei] ...Italy.
(S) (K)	[XA] ...Southeast Asia, Oceania, Africa, Middle Near East and Central South America.
(S) (K)	[XZ] ...New Zealand.
(S) (K)	[PA] ...East PX.
(S) (K)	[PE] ...European Military.
(S) (K)	[PC] ...European Audio Club.

■ CONTENTS

	Page
SPECIFICATIONS (English)	2
TECHNISCHE DATEN (Deutsch)	2, 3
CARACTERISTIQUES (Français)	3, 4
ESPECIFICACIONES (Español)	4
SAFETY PRECAUTION	5, 6
LOCATION OF CONTROLS	6
FUNCTION	7 ~ 10
PLAYING A DISC	11 ~ 15
INSTALLATION	16
CONCERNING COMPACT DISCS	16
DISASSEMBLY INSTRUCTIONS	17 ~ 22
HOW TO REPLACE IC'S (Small outline type)	22
HOW TO CHECK THE PRINTED CIRCUIT BOARD	23, 24
REPLACEMENT PARTS LIST (Mechanical Parts)	25, 26
EXPLODED VIEWS	
Cabinet and chassis parts	27, 28
Loading drive mechanism and optical deck unit parts	29
Remote control unit parts	30
RESISTOR AND CAPACITORS	30, 31
REPLACEMENT PARTS LIST (Electric Parts)	32
PRINTED CIRCUIT BOARD AND WIRING CONNECTION DIAGRAM	33, 34
PRINTED CIRCUIT BOARDS	35 ~ 40
TERMINAL FUNCTION OF MICRO COMPUTER (MN1402PCT)	41
SCHEMATIC DIAGRAM	42 ~ 46
BLOCK DIAGRAM	47 ~ 49
TERMINAL FUNCTION OF MICRO COMPUTER (MN15844PCU)	49
PACKING	50
ADJUSTMENT MANUAL	Inserted

Technics

Matsushita Engineering and Service Company
50 Meadowland Parkway,
Secaucus, New Jersey 07094

Panasonic Hawaii Inc.
91-238 Kauhū St. Ewa Beach
P.O. Box 774
Honolulu, Hawaii 96808-0774

Panasonic Sales Company,
Division of Matsushita Electric of Puerto Rico, Inc.
Ave. 65 De Infanteria, KM 9.7
Victoria Industrial Park
Carolina, Puerto Rico 00630

Matsushita Electric of Canada Limited
5770 Ambler Drive, Mississauga,
Ontario, L4W 2T3

Panasonic Tokyo
Matsushita Electric Industrial Co., Ltd.
1-2, 1-chome, Shibakoen, Minato-ku, Tokyo 105 Japan

Matsushita Electric Trading Co., Ltd.
P.O. Box 288, Central Osaka Japan

Specifications

Specifications are subject to change without notice for further improvement.
Weight and dimensions shown are approximate.

■ General

Power supply: For U.S.A. and Canada:
120V, AC 60Hz
For others: ~110~120V/
220~240V, 50/60Hz

Power consumption: 33W
Output voltage: 2 volts (at 0 dB)
Output impedance: 330Ω
Load impedance: more than 5 kΩ

Dimensions (W×D×H): 43×33.4×8.2 cm
(16⁹/₁₆"×13³/₃₂"×3⁷/₃₂")
When disc holder is opened
45.9 cm (18¹/₁₆" (D))

Weight: 5.3kg (11.7 lbs)

■ Audio

No. of channels: 2(left and right stereo)
Frequency response: 4~20,000 Hz±0.5 dB
Dynamic range: more than 96 dB
S/N ratio: more than 96dB
Total harm. distortion: less than 0.003% (1 kHz, 0 dB)
Channel separation: more than 90 dB
Wow and flutter: below measurable limit

■ Signal Format

Sampling frequency: 44.1 kHz
Correction system: Technics Super Decoding Algorithm
D-A conversion: 16-bit linear

■ Pickup

Type: Astigma 3-beam
Light source: Semiconductor laser
Wavelength: 800 nm

■ Functions

Features: Manual search,
Track skip,
Index skip
Music scan
Track selection
Index selection
Numeric display:
Total no. of tracks,
Total playing time (min., sec.),
Track being played,
Elapsed playing time (min., sec.),
Index no., Remaining playing time

Bar display:

No. of tracks,
Track being played,
No. of tracks remaining,
Programmed tracks

Operation buttons:

Basic buttons—9
Program buttons—12
Index button—1
Music scan button—1
Recall button—1
Repeat button—1
A-B repeat button—1
Remaining time button—1
Volume adjustment buttons—2
Timer/auto pause/auto cue selector—1
Headphone volume control—1
Motor-driven horizontal type
Headphone output level: Max. 80mV (adjustable), 32Ω

Disc loading:

Motor-driven horizontal type

Infrared Remote Control Unit:

Remote control

functions:

Basic buttons—6
Program buttons—12
Music scan button—1
Repeat button—1
A-B repeat button—1
Recall button—1

Dimensions

(W×H×D):

5.6×13.5×1.5 cm

Batteries:

UM-4 "AAA" batteries or IEC R03 or equivalent (1.5 V×2)

TECHNISCHE DATEN

Änderungen der technischen Daten vorbehalten.

Die angegebenen Gewichts- und Abmessungsdaten sind ungefähre Werte.

■ Allgemeines

Stromversorgung: ~110~120/220~240 V, 50/60 Hz
Strombedarf: 33 watt
Ausgangsspannung: 2 Volt (bei 0 dB)
Ausgangsimpedanz: 330Ω
Lastimpedanz: mehr als 5 kΩ

Abmessungen (B×T×H): 43×33,4×8,2 cm
Wenn Disc-Halter offen ist
45,9 cm (T)

Gewicht: 5,3kg

■ Audio

Kanalanzahl: 2 (links und rechts, Stereo)
Frequenzgang: 4~20 000 Hz±0,5 dB
Dynamikbereich: mehr als 96 dB
Rauschabstand: mehr als 96 dB
Totalklirrvverzerrung: weniger als 0,003% (1 kHz, 0 dB)
Kanaltrennung: mehr als 90 dB
Gleichlaufschwankungen: unterhalb Messbarkeit

■ Signalgröße

Probefrequenz: 44,1 kHz
 Korrekctionssystem: Technics Super Decoding
 Algorhythm
 D-A Umwandlung: 16-Bit linear

■ Tonabnehmer

Typ: Astigma 3-Bündel
 Lichtquelle: Halbleiterlaser
 Wellenlänge: 800 nm

■ Funktionen

Eigenschaften: Manuelle Suche,
 Spursprung,
 Indexsprung,
 Musikübersicht
 Spurwahl,
 Indexwahl
 Digitalanzeige:
 Gesamtanzahl der Spuren,
 Gesamtabspielzeit (Min., Sek.),
 abgespielt werdende Spur,
 verstrichene Abspielzeit
 (Min., Sek.),
 Indexnummer,
 verbleibende Abspielzeit
 Balkenanzeige:
 Spurenanzahl,
 gespielt werdende Spur,
 Anzahl der verbleibenden Spuren,
 programmierte Spuren

Bedienungselemente: Grundtasten—9
 Programmtasten—12
 Indextaste—1
 Musikübersichtstaste—1
 Abruftaste—1
 Wiederholtaste—1
 A—B Wiederholtaste—1

Verbleibende Zeit-Teste—1
 Lautstärkeneinstellknöpfe—2
 Wahlschalter für Auto-Abspiel/
 Auto-Pause/Auto-
 Abtastbereitschaft—1
 Kopfhörer-Lautstärkenregler—1
 Motorangetriebener, horizontaler
 Typ
 Max. 80mW (einstellbar), 32Ω

Disc-Einlegung:

Kopfhörer-Ausgangs- pegel:

Infrarot-Fernbedienungseinheit:

Fernbedienungs- funktionen:

Grundtasten—6
 Programmtasten—12
 Musikübersichtstaste—1
 Wiederholtaste—1
 A—B Wiederholtaste—1
 Abruftaste—1
 5,6×13,5×1,5 cm

Abmessungen: (B×H×T)

Batterien: UM-4 "AAA" Batterien oder IEC
 R03 oder gleichwertige (1,5 V×2)

Français

CARACTERISTIQUES

Les spécifications sont susceptibles d'être modifiées sans préavis.
 Le poids et les dimensions donnés sont approximatifs.

■ Généralités

Alimentation: 110–120/220–240 V, 50/60 Hz
 Consommation: 33 watts
 Tension de sortie: 2 volts (à 0 dB)
 Impédance de sortie: 330Ω
 Impédance de charge: plus de 5 kΩ
 Dimensions
 (L×P×H): 43×33,4×8,2 cm
 [Lorsque le support du disque est
 ouvert: 43×45,9×8,2 cm.]

Poids: 5,3kg

■ Audio

Nombre de canaux: 2 (droite et gauche stéréo)
 Réponse en fréquence: 4–20.000 Hz ±0,5 dB
 Gamme dynamique: plus de 96 dB
 Rapport signal/bruit: plus de 96 dB
 Distorsion harmonique
 totale: moins que 0,003% (1 kHz, 0 dB)
 Ecart des canaux: plus de 90 dB
 Scintillation et
 pleurage: au-dessous de la limite mesurable

■ Formation des signaux

Fréquence de
 commutation: 44,1 kHz
 Système de
 correction: Système algorithmique de
 superdécodage Technics
 Conversion de numérique
 à analogique: 16 bits linéaires

■ Lecteur de disques

Type: Astigmatique à 3 faisceaux
 Source lumineuse: Laser à semi-conducteurs
 Longueur d'onde: 800 nm

■ Fonctions

Caractéristiques: Recherche manuelle
 Saut de pistes,
 Saut de repères,
 Exploration musicale,

Sélección d'une piste,
Sélección d'un repère.
Affichage numérique:
Nombre total des pistes,
Durée d'audition totale (min., sec.),
Piste en train d'être jouée,
Durée d'audition écoulée
(min., sec.),
N° du repère,
Durée d'audition restante.
Affichage à barres:
Nos des pistes,
Piste en train d'être jouée,
Nos des pistes restantes,
Pistes programmées.

Touches opérationnelles: Touches de base—9
Touches de programmation—12
Touche de repérage—1
Touche d'exploration musicale—1
Touche de rappel—1
Touche de répétition—1
Touche de répétition A—B—1
Touche de durée restante—1
Touches de réglage du volume—2

Sélecteur d'audition sur
programmateur/intermission
automatique/pose-relevage
automatique—1
Réglage du volume du casque
écouteur—1
Chargement du disque: Type horizontal à commande par
moteur

**Niveau de sortie du
casque écouteur:** Max. de 80 mW (réglable), 32Ω

Unité de la commande à distance à infrarouge

**Fonctions de la
commande à distance:** Touches de base—6
Touches de programmation—12
Touche d'exploration musicale—1
Touche de répétition—1
Touche de répétition A—B—1
Touche de rappel—1
Dimensions (L×H×P): 5,6×13,5×1,5 cm
Piles: Piles UM-4 "AAA" ou IEC R03 ou
leur équivalent (1,5 V×2)

Español

ESPECIFICACIONES

Las especificaciones quedan sujetas a cambios sin aviso previo.
El peso y las dimensiones indicados son aproximados.

■ En general

Fuente de alimentación: 110—120/220—240 V, 50/60 Hz
Consumo de corriente: 33 vatios
Tensión de salida: 2 voltios (a 0 dB)
Impedancia de salida: 330Ω
Impedancia de carga: más de 5 kΩ
Dimensiones
(An.×Prof.×Al.): 43×33,4×8,2 cm
(Cuando el compartimiento del disco
está abierto: 45,9 cm (prof.))

Peso: 5,3 kg

■ Audio

Cantidad de canales: 2 (derecho e izquierdo, estéreo)
**Respuesta de
frecuencia:** 4—20.000 Hz ±0,5 dB
Gama dinámica: más de 96 dB
**Relación de señal
a ruido:** más de 96 dB
**Distorsión armónica
total:** menos de 0,003% (1 kHz, 0 dB)
Separación de canales: más de 90 dB
Ululaciones y trémolo: Inferior a límite medible

■ Formato de las señales

Frecuencia de muestreo: 44,1 kHz
Sistema de corrección: Algoritmo superdescodificador
Technics
**Conversión numérica-
analógica:** Lineal de 16 bits

■ Fonocaptor

Tipo: Astigmático de 3 haces
Fuente de luz: Laser de semiconductor
Longitud de onda: 800 nm

■ Funciones

Ventajas: Búsqueda manual,
salto de piezas,
salto de índices, exploración de
música
Selección de piezas,

selección de índices
Exhibición numérica:
Cantidad total de piezas,
tiempo total (minutos, segundos) de
ejecución, pieza que se está
tocando,
tiempo de ejecución (minutos,
segundos) transcurrido,
núm. de índice,
tiempo de ejecución remanente
Exhibición en barras:
Núm. de piezas,
pieza que se está tocando,
núm. de piezas remanentes,
piezas programadas

Botones de operación: Botones básicos—9
Botones de programas—12
Botón de índice—1
Botón de exploración de música—1
Botón de llamada—1
Botón de repetición—1
Botón de repetición A—B—1
Botón de tiempo remanente—1
Botones de reglaje de volumen—2
Selector de ejecución por
temporizador/pausa automática/
entrada automática—1
Control de volumen de
auriculares—1
Carga del disco: Tipo horizontal con accionamiento
por motor

**Nivel de salida
de los auriculares:** Máx. 80 mW (regulable), 32Ω

Unidad de control remoto por infrarrojos

Funciones de control remoto:

- Botones básicos—6
- Botones de programas—12
- Botón de exploración de música—1
- Botón de repetición—1
- Botón de repetición A-B—1
- Botón de llamada—1

Dimensiones

(An. x Al. x Prof.): 5,6 x 13,5 x 1,5
Pilas: Pilas UM-4 "AAA", IER R03 o equivalentes (2 x 1,5 V)

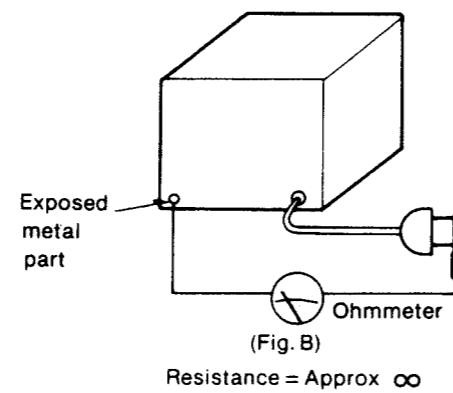
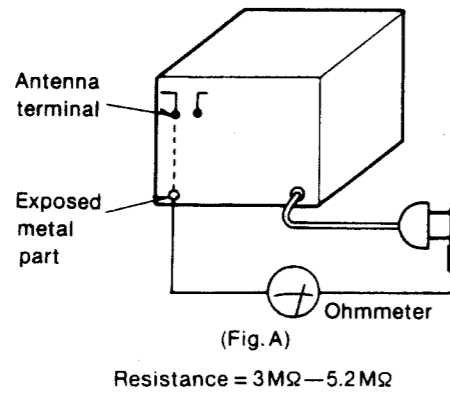
SAFETY PRECAUTION

1. Before servicing, unplug the power cord to prevent an electric shock.
2. When replacing parts, use only manufacturer's recommended components for safety.
3. Check the condition of the power cord. Replace if wear or damage is evident.
4. After servicing, be sure to restore the lead dress, insulation barriers, insulation papers, shields, etc.
5. Before returning the serviced equipment to the customer, be sure to make the following insulation resistance test to prevent the customer from being exposed to a shock hazard.

INSULATION RESISTANCE TEST

1. Unplug the power cord and short the two prongs of the plug with a jumper wire.
2. Turn on the power switch.
3. Measure the resistance value with ohmmeter between the jumpered AC plug and each exposed metal cabinet part, such as screwheads antenna, control shafts, handle brackets, etc. Equipment with antenna terminals should read between 3MΩ and 5.2MΩ to all exposed parts. (Fig. A) Equipment without antenna terminals should read approximately infinity to all exposed parts. (Fig. B)

Note: Some exposed parts may be isolated from the chassis by design. These will read infinity.



4. If the measurement is outside the specified limits, there is a possibility of a shock hazard. The equipment should be repaired and rechecked before it is returned to the customer.

Caution : This product utilizes a laser diode.

ADVARSEL : I dette apparat anvendes laser.

Use of caution labels

	U.S.A.	Canada	Europe	Others
SRNZ010S01	X	X	○	○
SRNZ007S05	○	X	○	○
SRNZ007C01	X	○	X	X
SRNZ010S02	X	X	○	○

Note: ○ Mark Label is used. X Mark Label is not used.



ADVARSEL-Usynligt laserlys udstråles ved åbning. UNDGÅ DIREKTE BESTRÅLING.

DANGER-Invisible laser radiation when open. AVOID DIRECT EXPOSURE TO BEAM.

SRNZ007S05

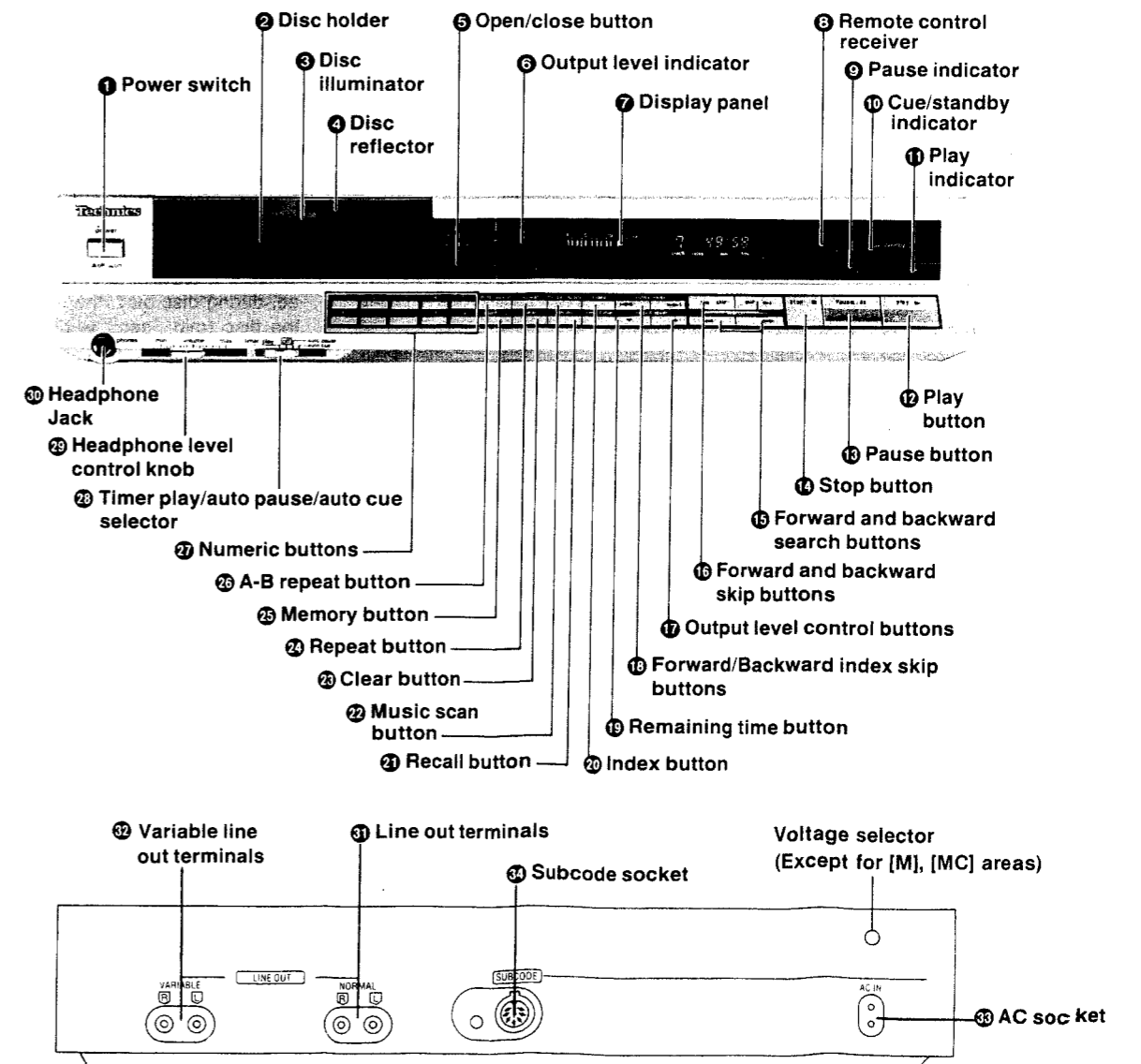
"CAUTION-HAZARDOUS LASER, AND ELECTROMAGNETIC RADIATION WHEN OPEN"
 "ATTENTION-RAYONNEMENT LASER ET ELECTROMAGNETIQUE DANGEREUX SI OUVERT"

SRNZ007C01

VAROITUS! Laite sisältää laserdiodin, joka lähettää näkymätöntä silmille vaarallista lasersäteilyä.

Obs:
 Apparaten innehåller laser Komponent av höger laserklass än klass 1.

LOCATION OF CONTROLS



FUNCTIONS

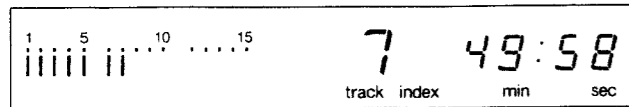
1 Power switch

- Press () to turn power on and press again () to turn power off.
- When power is switched on, the disc illuminator and the output level indicator LEDs (0 to 10) are illuminated. If there is no disc in the holder, the display panel appears as follows:



If there is a disc in the holder, it will begin spinning, the total number of tracks and total playing time of the disc will be displayed and the unit will switch to the **stop (standby) mode**.*

Shown below is the display reading when a disc, having seven tracks and a total playing time of 49 minutes 58 seconds, is in the holder.



*Stop (standby) mode:

In the stop (standby) mode, the pickup* is at the beginning of the first track and the display shows the total number of tracks and total playing time of the disc.

*The pickup is the device that reads the information on the disc surface using a laser. The pickup moves across the disc as the disc is played, but it is not visible from outside of the cabinet.

2 Disc holder

- The disc is inserted in this holder with the label side up.

3 Disc illuminator

Illuminates when power is switched on. The prism effect of the open indicator illuminates. Press this button again to close the disc holder (The indicator turns off.).

4 Disc reflector

5 Open/close button

Press this button to open and close the disc holder. When this button is pressed, the disc holder slides out and the open indicator illuminates. Press this button again to close the disc holder (The indicator turns off.).

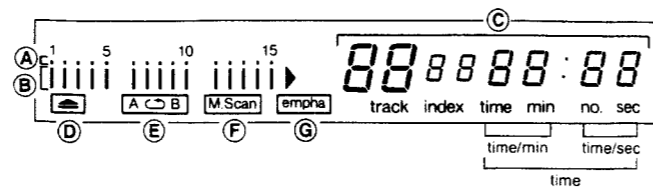
6 Output level indicator

This indicator shows the current output level as set by the output level control buttons.

The "0" at the bottom of the indicator remains illuminated at all time regardless of the output level setting. The red "10" indication is the standard output level setting to which the unit is set at the factory. Normally, the unit should be used at this output level. The 8, 6, 4, 2 and 0 indications are green. At the "0" level, sound from the disc is barely audible. The current output level setting is stored in the memory; it is not reset when the power is switched off.

7 Display panel

The display shows a wide range of information concerning the disc, the progress of disc play and player settings.



A Track scale:

Indicates the track numbers for the 15 track bars.

B Track bars:

Bars illuminate to indicate the number of tracks on the disc. The bar of the track being played flashes on and off and then turns off once the track has been played. If there are more than 15 tracks on a disc, the "▶" indicator, to the right of the last bar, illuminates. For program disc play, only the bars of the programmed tracks will illuminate.

C Digit display:

track: Shows the track number during play, and the total tracks (up to 99) during (standby).

index: Shows an **index number*** (index digits). When a disc having no indexes is played, "01" is constantly displayed on the index digits.

time/min: This display differs depending on the present mode selected.

1. During standby, the total minutes are displayed.
2. During normal play, the track's minutes are displayed.
3. When the remaining time button is pressed, during disc play, the remaining time in the disc (min., sec.) is displayed.

no/sec: This display differs depending on the present mode selected.

1. During standby, the seconds time of the total disc time is displayed.
2. During normal play, the track's seconds are displayed.
3. While programming, when pressing the memory button, the programmed track sequence number is displayed.
4. Displays each programmed track sequence number one by one, each time the recall button is pressed.

*Index:

In some Compact Discs, indexes are used to divide tracks into smaller sections for easy access. If a disc includes indexes, a list of the indexes will be contained in the liner note included with that disc.

D Open indicator:

Illuminates when the open/close button is pressed to open the disc holder and flashes on and off while the holder is sliding open or closed. This indicator remains off when the holder is closed.

E Repeat indicator:

Illuminates when the repeat mode is activated by pressing the repeat button or the A-B repeat button.

- " " illuminates when the repeat button is pressed.
- " A " illuminates when the A-B repeat button is pressed once.
- " " illuminates when the A-B repeat button is pressed two times.
- If the A-B repeat button is pressed a third time, this indicator turns off to show that A-B repeat has been cancelled.

F Music scan indicator:

Illuminates when the music scan button is pressed. The music scan indicator goes off when music scan play has been completed.

G Emphasis indicator:

Illuminates when a disc containing **pre-emphasis** is played.

*Pre-emphasis:

In order to further improve the S/N ratio of compact discs, some discs include a degree of emphasis in the high frequency range called pre-emphasis. If these discs are played without any compensation, the high frequency range will be unnaturally strong. Therefore, a corresponding amount of de-emphasis is needed to obtain the proper response. The de-emphasis circuitry of this unit is automatically activated when a disc having pre-emphasis is played.

8 Remote control receiver

Signals from the accessory infrared remote control unit are received here.

The remote control indicator illuminates to show when a command from the remote control has been received.

9 Pause indicator

This indicator () illuminates when the pause button has been activated, and goes out when the pause mode is cancelled.

10 Cue/standby indicator

Illuminates when the timer play/auto pause/auto cue selector is set to the **auto cue** position.

11 Play indicator

This indicator () illuminates when the play button has been pressed. It turns off when disc play is stopped.

12 Play button

Press this button to begin disc play.

- When this button is pressed during disc play, the pickup returns to the beginning of the first track and starts playing the disc again.

During program disc play, the pickup returns to the first programmed track and starts playing the programmed sequence again.

(Auto return play function)

13 Pause button

Press this button to briefly stop disc play.

- When this button is pressed, the player switches to the standby mode.
- To continue disc play, press the play button.

14 Stop button

Press this button to stop disc play.

- When this button is pressed, all previous settings are cancelled and the player returns to the stop mode.

15 Forward and backward search buttons

Use these buttons to move the pickup forward and backward (Manual search play function).

- When either of these buttons is pressed, the pickup will move slowly at first and then rapidly if the button is held down for more than about three seconds.
- Use the search buttons when the player is in the pause mode or during disc play to move the pickup to a specific point on the disc.
- Press the search button to move the pickup forward.
- Press the search button to move the pickup backward.

Release the search button when the pickup has moved to the desired location (as shown by the display panel).

- During disc play, search can be performed while listening to the signal from the disc to aid in locating a specific point. The output level is decreased by 12 dB (1/4) compared with the level during standard disc play.

16 Forward and backward skip buttons

Use these buttons to move the pickup to the beginning of the next track in the forward or backward direction (forward and backward skip play function).

- When one of the skip buttons is pressed during disc play or the pause mode, the pickup will skip the same number of tracks as the number of times the button is pressed.
- When one of the skip buttons is pressed during program disc play, the pickup will move to the beginning of the next or previous programmed track.
- Press the skip button to move the pickup forward.
- Press the skip button to move the pickup backward.
- When either of these buttons is held down, tracks are skipped continuously. (Quick skip)

17 Output level control buttons

Use this button to adjust the output level (volume) of the signal sent from the rear panel VARIABLE LINE OUT jacks.

(This function will only work when the stereo connection cable is connected to the VARIABLE LINE OUT terminals on the rear panel of the player.)

Press the output level control button to raise the output level.

Press the output level control button to lower the output level.

An output level control function is provided because compact discs contain a much wider dynamic range than phonograph records do and because the output level often differs from disc to disc. With a constant output level, it would be necessary to readjust the amplifier volume control setting every time you switched to or from the CD player or changed discs. In this unit, the volume level can be adjusted electronically by using these buttons or the volume buttons on the remote control unit to match the output level with that of other components and your usual amplifier volume level setting.

18 Forward/Backward index skip buttons

Use these buttons to move the pickup forward or backward to the beginning of a specific index. (forward and backward index skip function)

- When these buttons are used during disc play or when the unit is in the pause mode, the number of times the forward or backward index button is pressed determines the number of indexes that are skipped.

Press the index skip button to move the pickup forward.

Press the index skip button to move the pickup backward.

- If either button is held down, the pickup continuously skips over indexes until the button is released.

Having this separate index skip button is very useful when playing discs which contain indexes.

19 Remaining time button
 Press this button while a disc is being played to display the remaining playing time (min. and sec.) of a disc.

When this button is pressed, the time digits of the display switch to the remaining time display mode. Press this button again to return to the elapsed playing time mode.

- The remaining playing time (min. and sec.) cannot be displayed during program disc play.

20 Index button
 Press this button before specifying an index number.

21 Recall button
 Press this button to display the disc play sequence in memory.

When this button is pressed, the tracks and indexes stored in memory for program disc play are shown one by one and the corresponding step numbers are shown in the **no sec** display digits.

22 Music scan button
 When this button is pressed, the first ten seconds (or the specified time) of each track on the disc or each programmed track is played. This is very useful for quickly determining the contents of a disc.
 The time that each track is played can be set from 1 to 99 seconds by using the numeric buttons. (programmable music scan function)

23 Clear button
 Press this button to cancel the program disc play sequence currently in the memory.

24 Repeat button
 Press this button to activate the repeat mode.
 •When this button is pressed, the repeat mode is activated.
 •If this button is pressed after a program has been entered, the programmed tracks will be played repeatedly.
 •Press this button again to cancel the repeat mode. It is also possible to cancel the repeat mode by pressing the stop button, but this will also cancel all other settings as well.

25 Memory button
 Press this button to enter track numbers just specified by the numeric buttons in the memory.
 (Remember that programs can contain up to 15 random steps.)

26 A-B repeat button
 Press this button to use the A-B repeat mode.
 The first time this button is pressed "A B" repeat indicator illuminates, the starting point of the disc section to be played repeatedly is set. The second time this button is pressed "A B" repeat indicator illuminates. The ending point of the repeat section is set. The section of the disc between these two points will now be played repeatedly until this button is pressed a third time to cancel the A-B repeat mode. This function is very convenient because it allows you to specify a section to be played repeatedly while listening to a disc.
 •It is impossible to operate the A-B repeat play during program play.

27 Numeric buttons
 Use these buttons to specify track numbers and index numbers.

28 Timer play/auto pause/auto cue selector
 This selector is set to "off" at the factory. Set it to the following positions to use the corresponding function.

- 1. Timer play function**
 When this selector is set to the **timer play** position, timer disc play is possible when this unit is connected to an audio timer. In this mode, disc play will begin automatically after a disc is loaded without pressing the play button first. If a disc is already loaded when power is switched on, disc play will begin immediately.
- 2. Auto pause function**
 When this selector is set to the **auto pause** position, the player automatically switches to the pause mode at the end of each track during standard or program disc play. Press the play button to resume disc play. The auto pause function does not operate with discs that do not include a pause signal at the end of each track.
- 3. Auto cue function**
 When this selector is set to the **auto cue** position during standard or program disc play, the cue standby indicator illuminates, and the player automatically detects where the next track begins and goes to the standby mode. Press the play button to resume disc play.

29 Headphone level control knob
 •Used to control the output level to the headphones.

30 Headphone jack
 •Used to connect the headphones.

31 Line out terminals (LINE OUT)
 These are the audio output terminals.
 •Connect the line out terminals to the AUX/CD/VIDEO or TAPE PLAYBACK terminals on your amplifier or receiver.
 •Do not connect to the amplifier PHONO terminals as you would with a conventional turntable.

32 Variable line out terminals (VARIABLE LINE OUT)
 The level of the signal sent through these jacks can be adjusted using the output level control buttons. Connect these jacks to the amplifier's AUX/CD/VIDEO or PLAYBACK jacks.
Note:
 This unit has both normal and variable output jacks. Do not connect either pair of jacks to the amplifier PHONO jacks because the output level of a CD player is much higher than that of a turntable.

33 AC socket (AC IN)
 Connect this socket to a wall socket using the power cord.

34 Subcode socket
 The Compact Disc subcode signal is delivered through this socket.
 •This socket is provided for system interface with future components.
 (Do not connect any components to this socket.)

Remote Control Unit Facilities

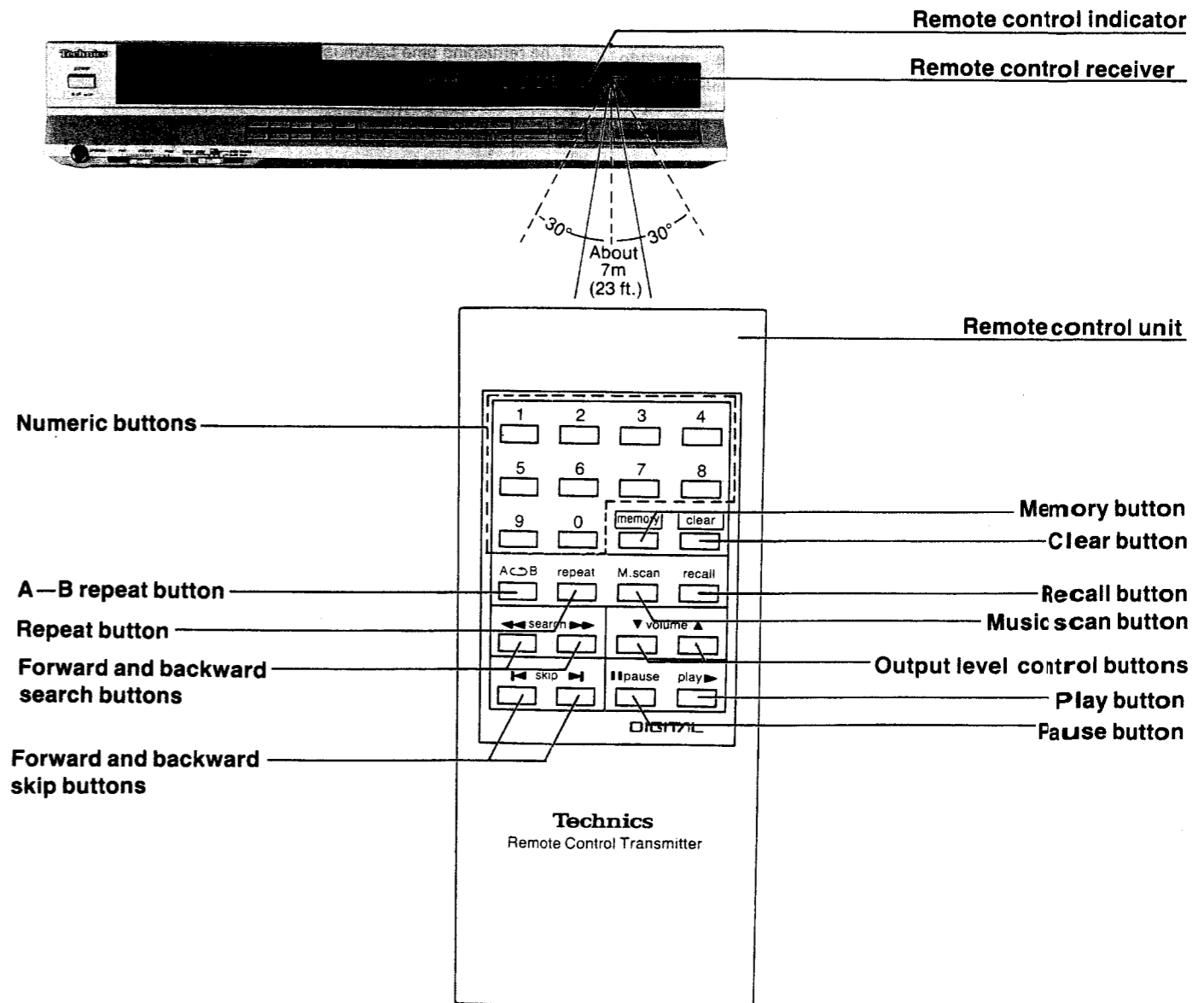
- The following operations are not possible using the remote control unit.
 - ① Power on/off
 - ② Headphones volume control
 - ③ Disc holder open/close
 - ④ Stop operations
 - ⑤ Remaining time operations
 - ⑥ Index operations
 - ⑦ Timer play/auto pause/auto cue operations
 - ⑧ Index skip operations

Notes

- Always aim the remote control unit at the front panel receiver.
- The remote control unit can be used at an angle range of up to 60° from the direction in which the front panel faces.
- The remote control unit can not be used from a distance of 7 meters (23 ft.).

Remote Control Operation

Point the remote control unit at the front panel receiver and press the appropriate button(s). The front panel remote control indicator lights as long as each button is held down.



When using the remote control unit, press the buttons slowly and accurately to avoid mistaken operations.

PLAYING A DISC

The following explanation is for a disc containing 7 tracks having a total playing time of 49 minutes and 58 seconds.

1. Automatic Play

(To play a disc from beginning to end)

Procedure

1. Press the power switch to the on position.

- The display illuminates as shown below. (The output level indicator also illuminates.)



- When a disc has been loaded and the timer play/auto pause/auto cue selector is in the timer play setting, disc play will begin automatically from track 1 when power is switched on (timer play function). The front panel controls can be used in the normal manner.

2. Press the disc holder open/close button.

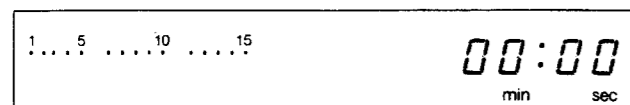
- Disc holder opens.

3. Insert a disc with the label side facing upward.

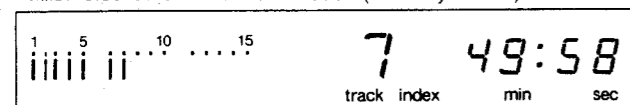
4. Press the disc holder open/close button.

- Step 4 can be skipped by pressing the play button after inserting a disc. In this case, the holder will close and disc play will begin immediately from track 1 but the tracks and total playing time will not be displayed.

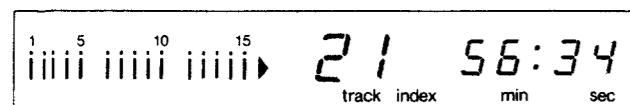
- Open indicator goes out when holder is completely closed.
- Disc data are being read.



- After disc data have been read. (standby mode)

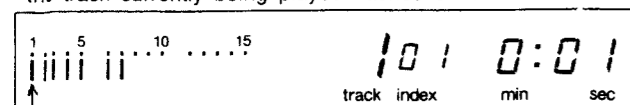


- The overflow mark "►" lights if the disc contains more than 15 tracks.
- The diagram below is for a disc containing 21 tracks having a total playing time of 56 min. 34 sec.



5. Press the play button.

- The play indicator (►) lights and disc play begins. The bar of the track currently being played flashes on and off.

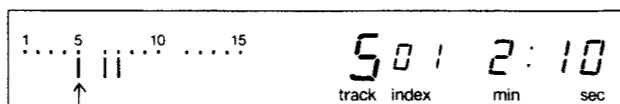


flashes on and off

- A maximum of 99 tracks can be displayed.
- When a disc having no indexes is played, "01" is constantly displayed in the index section.
- If the play button is pressed during disc play, disc play is started again from the first track.

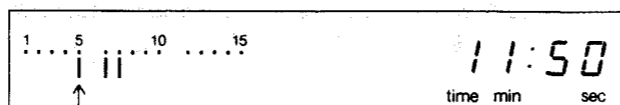
Remaining time display function

- Press the remaining time button while a disc is being played to display the remaining playing time of the disc. For example, when the 2 min. 10 sec. point of track 5 is being played:



flashes on and off

If the remaining time button is pressed, the display will switch to the remaining time mode.



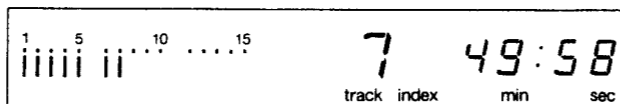
flashes on and off

remaining playing time of disc

Press the remaining time button again to return to the elapsed playing time mode.

This procedure is the same in the following explanations as well. It is not possible to switch to the remaining time mode during program disc play.

- When the end of the disc is reached, the pickup returns to the beginning of track one and the player switches to the standby mode.



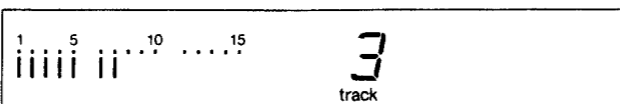
2. To play a disc from a specific track (track random access)

Example: To play a disc from track 3 when the player is in the standby mode.

Procedure

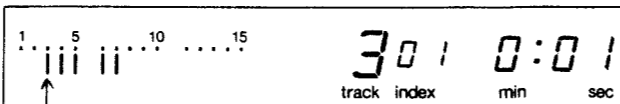
1. Press the number 3 of the numeric button.

- The number 3 is shown in the track indicator display digit.



2. Press the play button.

- Play indicator (►) illuminates and disc play begins from track 3.



flashes on and off

3. When the end of the disc is reached, the pickup returns to the first track and the player switches to the standby mode.

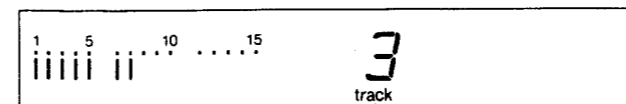
3. To play a disc from a specific index (index random access)

- When specifying an index number obtained from the disc's liner note. (For example, to start disc play from track 3, index 2.)

Procedure:

1. Press the number 3 of the numeric button.

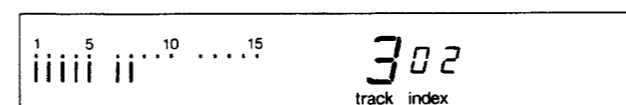
- Confirm that the desired track and index numbers are shown in the display.



- When playing discs having only one track, remember to enter track number 1.

2. Press the index button.

3. Press the number 2 of the numeric button.



4. Press the play button.

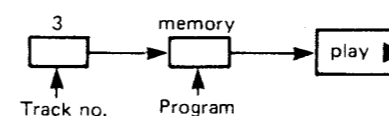
5. Disc play begins from index 2 of track 3.

6. When the end of the disc is reached, the pickup returns to the first track and the player switches to the standby mode.

4. Program Disc Play

- To program only one track (single program)

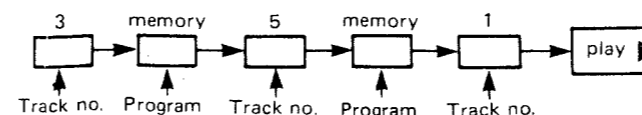
1. To play one track from beginning to end. (Example: To play track 3 from the beginning.)



- If you enter the wrong number, press the stop button to cancel it and then enter the correct number.
- The player switches to the standby mode after track 3 has been played.

- To program more than one track (multi-program)

1. To play several tracks out of order (Example: To play track 3, track 5 and track 1 in that order.)



- The disc is played in the programmed sequence. (A maximum of 15 tracks can be programmed.)
- To play the same track several times in succession, using the program function, it is possible to enter that track by pressing the corresponding numeric button once and then press the memory button the desired number of times.

- To enter a program during disc play

A new program can be entered while a disc is being played. When the new program is entered, the previous programs will be erased and disc play based on the new program will begin.

Note:

- When entering a program during disc play, the program buttons must be operated without interruption. If there is a gap of more than 30 seconds between the time two program buttons are pressed, the new program will not be entered and disc play will continue in the normal manner.
- If the numeric keys are pressed during program disc play, all program settings are cancelled.
- It is impossible to program index numbers.

- To cancel a program

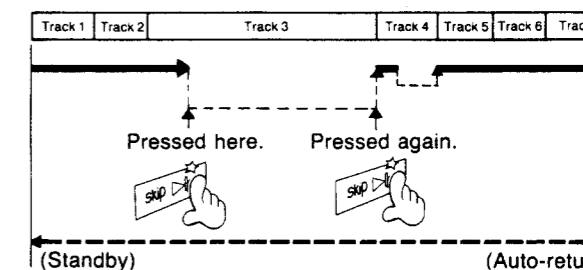
Press the stop button. The program will be cleared.

5. Skip Play

Skip play can be performed when the player is in the play or pause mode.

- To move to the beginning of the next track or several tracks ahead (forward skip)

Example: While listening to the third track the forward skip button is pressed to advance to the beginning of the fourth track and then again to advance to the beginning of the fifth track.

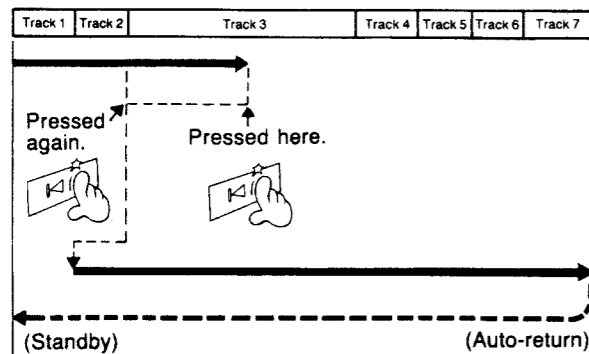


- The pickup skips the same number of tracks as the number of times the button is pressed.

- Watch the display to be sure the desired track has been located.
- The pickup moves to the beginning of the next track (or programmed track) each time the skip button is pressed.
- To skip directly from the third track to the beginning of the fifth track, press the forward skip button twice in a row. (Skips to the beginning of the next programmed track during program disc play.)
- Holding down the skip button activates the quick skip mode.
- When the skip button is pressed during the last track, the pickup will go to the beginning of the last track (Unless the repeat function is on).

■ To return to the beginning of the present track or any previous track (backward skip)

Example : While listening to the third track the backward skip button is pressed to return to the beginning of that track and then again to return to the beginning of the second track.



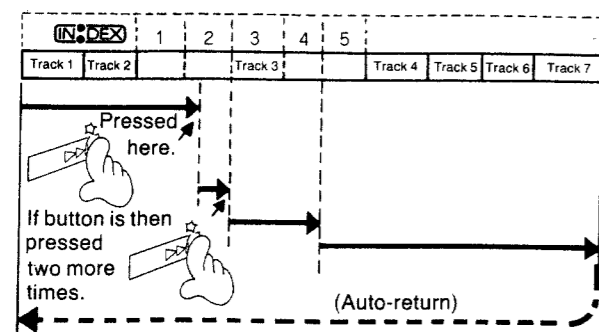
- The pickup skips the same number of tracks as the number of times the button is pressed.
- Watch the display to be sure the desired track has been located.
- During program disc play, the pickup moves to the beginning of the previous programmed track when the backward skip button is pressed.
- The pickup returns to the previous track (or programmed track) each time this button is pressed.
- To return quickly to the beginning of track 2 when listening to track 4, quickly press the backward skip button three times.
- Remember that for backward skip, the present track is included in the count.
- Holding down the skip button activates the quick skip mode.

6. Index skip play (Possible during disc play or pause mode)

■ To move the pickup to the beginning of indexes in the forward direction:

For example: With a disc having seven tracks in which track 3 has 5 indexes, press the forward index skip button once while playing index 2 of track 3 to move ahead to the beginning of index 3.

Press index skip button.



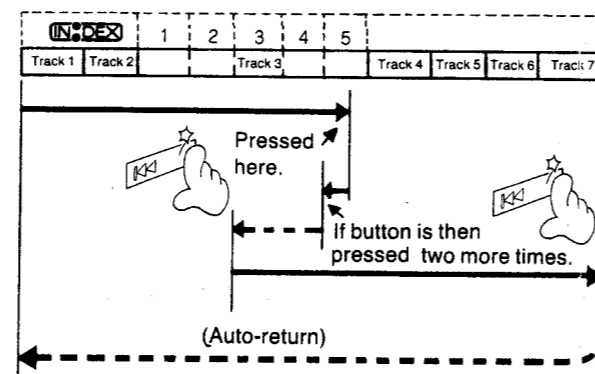
This operation is possible only when playing a disc that has indexes. The pickup moves to the beginning of INDEX 3. To move on to INDEX 5, press the forward index skip button two more times.

While playing index 5, if the forward skip button is pressed, the pickup will move to the beginning of index 5 and repeat the index.

■ To move the pickup to the beginning of indexes in the backward direction:

For example: To return to the beginning of index 5 while that index is being played, press the backward index skip button once.

Press index skip button.



The pickup returns to the beginning of INDEX 5. To return to the beginning of INDEX 3, press the backward index skip button two more times.

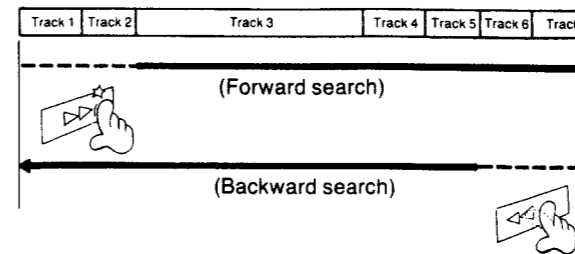
While playing index 1, if the backward skip button is pressed, the pickup will move to the beginning of index 1 and repeat the index.

7. Manual Search Play

Manual search play can be performed when the player is in the play or pause mode.

■ To play the disc from a specific point

- Press the forward or backward search button to move the pickup forward or backward. The pickup moves slowly at first and then rapidly if one of the search button is held down for more than about 3 seconds.
- Release the button when the desired point has been reached (as shown by the display).
- If a search button is pressed while a disc is being played, sound from the disc can be heard as the pickup moves. The output level at this time is decreased by 12 dB (1/4) compared with the level during standard disc play.



- During program disc play, the pickup can only be moved between the beginning and end of the track currently being played using the search buttons.
- Search is also possible within a track sector A and B during A-B repeat play; however, the search function continues beyond the B point of the sector if the search button is kept pressed. By pressing the play button, replay will start from point A of the sector.

8. Repeat Play

■ Entire disc and programmed track repeat play

- Press the repeat button before beginning disc play.
- Repeat indicator "" illuminates and the repeat play mode is activated.
- Press the repeat button again to cancel repeat play. (Pressing the stop button also cancels repeat play, but this also stops disc play).
- Indicator goes out.
- If the unit is in the program disc play mode, only the programmed tracks will be played repeatedly.

■ Repeat play between points A and B (setting is possible only during disc play)

1. While a disc is being played, press the A-B repeat button.
 - "A-B" repeat indicator lights to show that the starting point (A) for repeat play has been set.
2. Press the A-B repeat button again at the point where repeat play is to end.
 - "A-B" repeat indicator lights to show that the ending point (B) has been set. Press the A-B repeat button again to cancel this repeat mode (repeat indicator goes out). The A-B sector can be played repeatedly any number of times.
 - After specifying a track A-B section, the A-B repeat play mode will be cancelled if the forward or backward skip button is pressed.

9. The Music Scan Function

■ Use this function to quickly scan the contents of a disc or the songs that are programmed.

- Press the music scan button.
- The music scan indicator illuminates and the first 10 seconds of each track on the disc is played. After the beginning of the last track has been played, the music scan indicator turns off and disc play begins from track one.
- To stop music scan and resume normal disc play from a point, press the play button.
- Press the pause or stop button to stop music scan before the last track has been reached.
- When the music scan button is pressed in program disc play, the first 10 seconds of each programmed track is played.

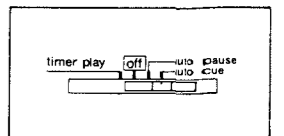
■ Adjusting the music scan interval

- The numeric buttons can be used to change the amount of time that each track is played during music scan between one and 99 seconds.
- For example,** to change the interval to 5 seconds:
1. Press the number 5 of the numeric button.
 2. Press the music scan button.
- In this case, music scan operation will immediately begin and the first 5 seconds of each track will be heard.
 - The music scan time returns to the standard 10 sec. setting each time power is turned off.

10. Auto cue play

In this mode, the player is automatically switched to the pause mode at the beginning of each track during normal or program disc play.

- Set the timer play/auto pause/auto cue selector to the auto cue position.

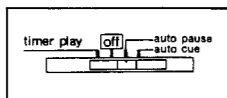


- The player is automatically switched to the pause mode just before the beginning of each track. At this time the cue standby indicator on the display panel illuminates to show that the player is in the standby mode.
- To continue disc play, press the play button; disc play will begin immediately.
- If the selector is set to auto cue while a disc is being played, auto cue will be activated at the end of the next track.
- Return the selector to the off position when the auto cue function is no longer needed.

11. Auto pause play

In this mode, the player is automatically switched to the pause mode at the end of each track during normal or program disc play.

- Set the timer play/auto pause/auto cue selector to the auto pause position.



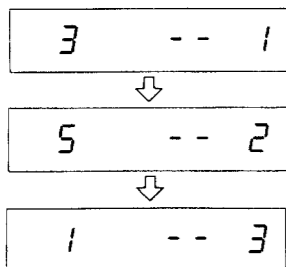
- The player is automatically switched to the pause mode at the end of each track. To continue disc play, press the play button.
- If the selector is set to auto pause while a disc is being played, auto pause will be activated at the end of the next track.
- To cancel the auto pause play mode, set the timer play/auto pause/auto cue selector to the **Off** position.
- Return the selector to the **Off** position when the auto pause function is no longer needed.

12. Program confirmation

- Press the recall button.

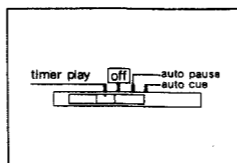
Example: When the third, fifth, and first tracks have been programmed, by pressing this button, will cause each track and sequence number to be displayed, each time the recall button is pressed.

- To return to the beginning, press the button once again, at the end of the last sequence.
- When the button is pressed, the programmed tracks are shown in order, on the display panel.

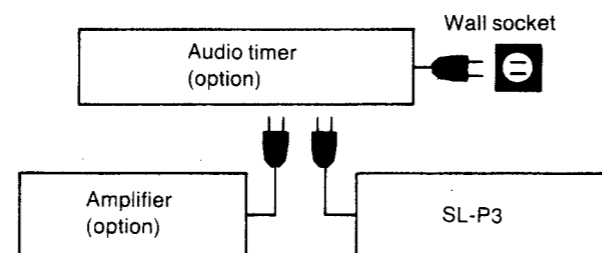


13. Timer play

1. Turn on the power switches of all components in the timer play chain.
2. Set the amplifier input selector to the position for this player.
3. Insert a disc in the holder.
4. Confirm the present time and set the audio timer to the desired start and stop times.
5. Turn the audio timer on. The audio timer will now turn power off to all components in the timer play chain.
6. The disc will now be played from track one at the preset time.
 - The timer of the audio timer should be off at this time.



■ Connections



Leave the timer play/auto pause/auto cue selector in the off position when the timer play function is not being used.

■ The Output Level Memory Function

This unit memorizes the last output level setting when the power is switched off. The circuit is powered by a lithium battery and should last about 8 years.

To determine if battery replacement is necessary:

1. Remove any disc from the disc holder.
2. Switch the power ON and press the output level control button until the red indicator (Marked 10) illuminates.
3. Switch the power OFF.
4. Switch the power ON once more. If the red indicator is no longer ON, the battery must be replaced.

■ INSTALLATION

■ This unit incorporates many sensitive optical components. To enjoy optimum performance at all times, avoid using this unit under the following conditions.

- In a closed vehicle or other location where the temperature could exceed 100°F (40°C).
- For long periods of time in direct sunlight.
- Very cold places. (below 40°F; 5°C)
- Very humid locations.
- Near a heat outlet or heating appliance.
- Dusty or smoky locations.
- Locations prone to vibrations.
- When placed on an unstable or uneven surface.
- Near appliances generating strong magnetic fields.
- Immediately above or below a radio, tuner, amplifier or television set.
- Within reach of children.

■ Do not place near a tuner or television.

This unit uses high frequency signals and can cause interference with radio and television reception. If this occurs, move this unit farther away from the radio or television or change from an interior to an exterior television antenna.

■ CONCERNING COMPACT DISCS

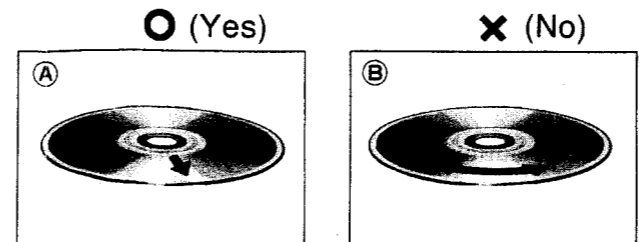
Handling precautions

Only compact discs identified with this mark can be used with this player.



Observe the following precautions to enjoy the same outstanding sonic performance from your Compact Discs for many years.

- Hold compact discs by the edges so the surface is not soiled with fingerprints.
- Be careful not to scratch the surface with fingernails or other sharp objects, particularly when inserting and removing discs from their cases.
- Do not bend the disc.
- Do not use record cleaning sprays or static electricity prevention liquids.
- Do not wipe with benzene, thinner or any other solvent. If the surface is soiled, wipe gently with a soft, damp (water only) cloth.
- When wiping discs, always move the cloth directly outward from the center of the disc, not in a circular motion as with standard phonograph records.



(In Compact Discs, a circular scratch along a line of pits is more likely to cause errors than a straight scratch across many lines of pits.)

■ Do not block the ventilation openings.

This unit is equipped with ventilation openings to prevent the internal temperature from rising too high. Therefore, do not operate it with a tablecloth or other covering placed over the top or with the unit placed on a bed, deep carpet or other soft surface. If proper ventilation is obstructed, the internal temperature will rise and the laser diode protection circuit will be activated to shut off the player.

■ In locations where ventilation is insufficient.

■ In locations where the rear panel is less than 10 cm away from the wall or back of an audio rack.

■ Do not place heavy objects on top of this unit.

- If the disc is brought from a cold environment into a warm room, dew may form on the disc. Wipe this off with a soft, dry cloth before using the disc.
- Do not try to dry discs with a hair dryer.
- Do not write on the label side with a ball-point pen, hard pencil or other writing utensil.

Storage precautions

- Be sure to store discs in their cases to protect them from dust, scratches and warping.
- Do not place or store discs in the following places:
 - 1) Locations exposed to direct sunlight.
 - 2) Locations with high humidity or a lot of dust.
 - 3) Locations directly exposed to a heat outlet or heating appliance.
 - 4) In the glove compartment or rear ledge of an automobile.

DISASSEMBLY INSTRUCTIONS

CAUTION:

It is very dangerous to look at or touch the laser radiation. (Laser radiation is invisible.)

With the unit turned "on", laser radiation is emitted from the pickup lens.

When doing the job, removing the cabinet and disc clamber of this unit, be sure to turn the power supply off.

How to remove the cabinet

1. Remove the 4 setscrews [Fig. 1 : ① ~ ④] of the cabinet.
2. Remove the cabinet in the direction of the arrow as in Fig. 1.

How to remove the front panel

1. Remove the cabinet.
2. Remove the front panel setscrew. [Fig. 2 : ⑤]
3. Open the lid of 4 connectors (CN401 ~ CN404) of main P.C.B. (arrow ③ in Fig. 2) and then pull out the flat cable.
4. Cut off the wire clampers and pull at the connectors (CN901 and CN902). [Fig. 3].
5. Slightly open the front panel on both sides. (arrow ① in Fig. 2), then remove the front panel from the projection of chassis.
6. Remove the front panel in the direction of the arrow ②, with care not to scratch the disc holder. [Fig. 2]

How to remove the disc illumination

1. Remove the cabinet and front panel.
2. Remove the 2 setscrews [Fig. 4 : ⑦, ⑧] of the reinforcement plate.
3. Remove the disc illumination in the direction of the arrow as in Fig. 3.

How to remove the battery

1. Remove the cabinet.
2. Release the 2 claws of the stoppers. [Fig. 5]
3. Turn over the P.C.B. and unsolder the terminals of battery.

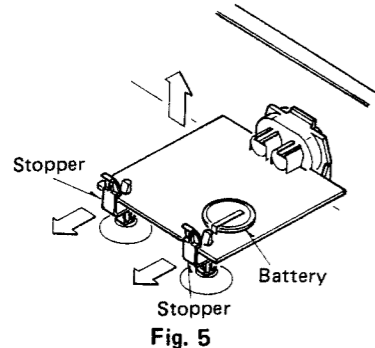


Fig. 5

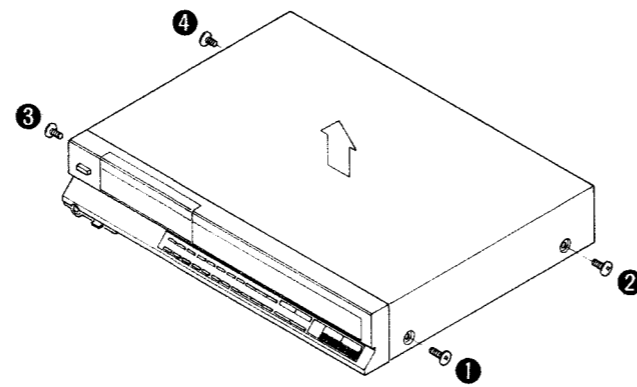


Fig. 1

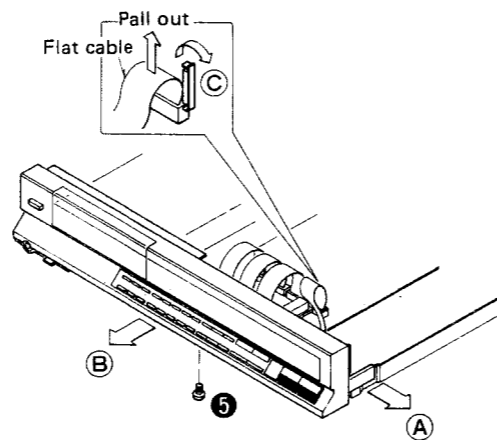


Fig. 2

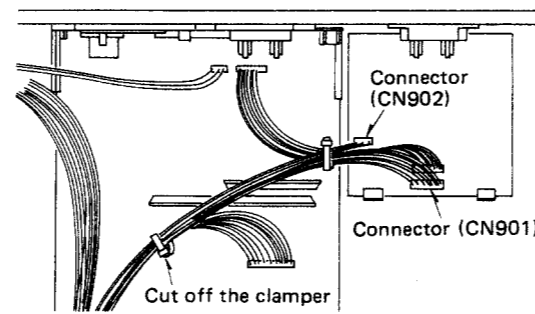


Fig. 3

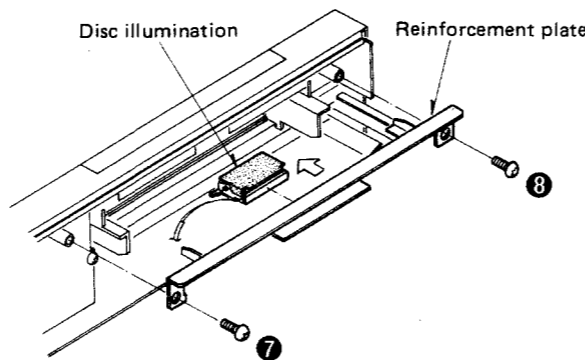


Fig. 4

How to remove the headphone level control knob

1. Remove the cabinet and front panel.
2. Remove the 2 headphone jack and headphone amplifier P.C.B. fitting setscrews. [Fig. 6 : ⑨, ⑩]
3. Remove the setscrew [Fig. 6 : ⑪] of the headphone amplifier P.C.B.
4. Pull out the headphone level control knob in the direction of the arrow as in Fig. 6.

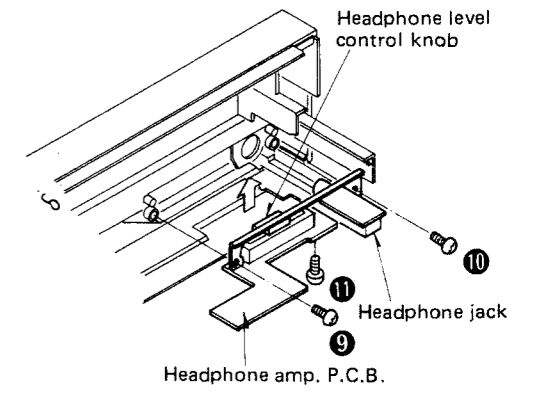


Fig. 6

How to remove the operation button

1. Remove the cabinet and front panel.
2. Remove the reinforcement plate.
3. Remove the 4 setscrews [Fig. 7 : ⑫ ~ ⑮] of the keyboard/display P.C.B., then the keyboard/display P.C.B. can be removed.
4. Release the 15 claws of operation button case to remove the operation button case from keyboard/display P.C.B.
5. Remove the timer play/auto pause/auto cue selector knob with a screwdriver.
6. Search button can be removed by releasing the claws ① in Fig. 8.
7. Play button ass'y can be removed by releasing the claw ② in Fig. 8.

Note: Remove the search button before removing the play button ass'y.

8. Memory button can be removed by releasing the claws ③ in Fig. 8.
9. Repeat button can be removed by removing memory button.
10. Numeric button can be removed by releasing the claws ④ in Fig. 8.

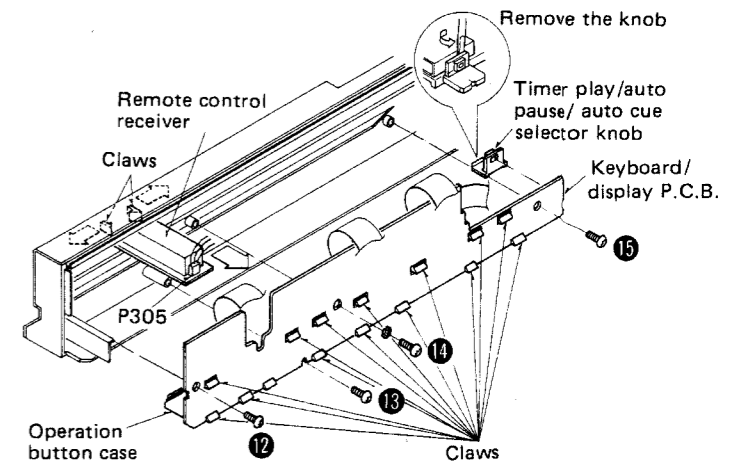


Fig. 7

How to remove the remote control receiver

1. Remove the cabinet and front panel.
2. Remove the keyboard/display P.C.B.
3. Pull out the connector (P305) of the remote control receiver. [Fig. 7]
4. Release the 2 claws of the front panel, then the remote control receiver can be removed.

Front panel fitting

- ★ The disc illumination lead wire should come under the reinforcement plate. (See Fig. 9)
- ★ The headphone amplifier P.C.B. lead wire should not touch the disc holder. (Bring it under the front panel.)

1. Release the power switch rod from power switch. (Power switch should then be set at "off".)
2. Insert the chassis between front panel and keyboard/display P.C.B., then lift the front panel top to fit the front panel on chassis. [Fig. 9-1] Take care not to damage the disc holder.
3. Set the power switch rod.

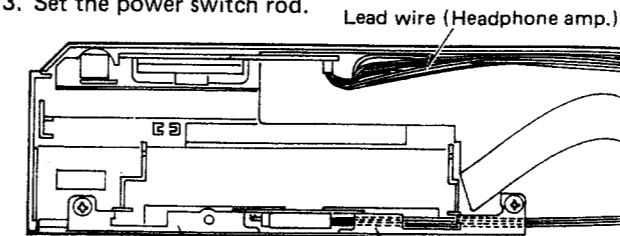


Fig. 9

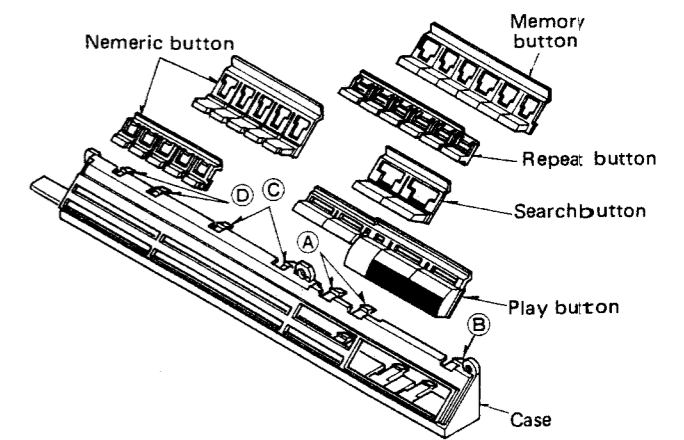


Fig. 8

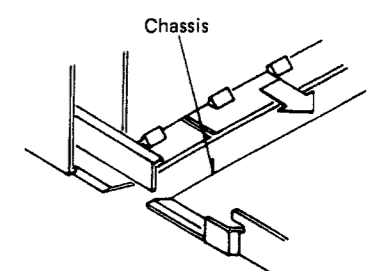


Fig. 9-1

NOTE: The precautions for front panel fitting are mentioned on the next page.

● How to remove the main P.C.B.

1. Remove the cabinet and front panel.
2. Remove the 2 setscrews [Fig. 10: 17 ~ 18] of the main P.C.B.
3. Main P.C.B. is secured with claws of main P.C.B. support. So, release the claws to remove the main P.C.B. from main P.C.B. support.
4. Remove the main P.C.B. in the direction of the arrow as in Fig. 10.

Note: The supplied of L.S.I. module P.C.B. is assembly. (Part No. SRDP001N02A)

● How to remove the disc clamper

1. Remove the cabinet.
2. Shift the disc holder forward.
3. Remove the 4 setscrews [Fig. 11: 20 ~ 23] of the disc clamper, then the disc clamper can be removed.

Note: Shift the disc holder forward to remove the disc clamper.

4. To remove the magnet of disc clamper, raise the claw of magnet fixing plate and turn it clockwise. [Fig. 12]

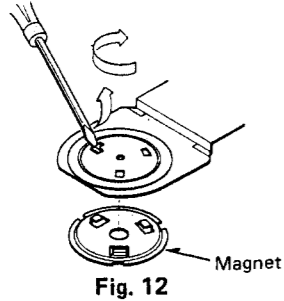


Fig. 12

● How to remove the power transformer

1. Remove the cabinet.
2. Shift the disc holder forward.
3. Release power switch rod from the power switch.
4. Remove the 3 setscrews [Fig. 13: 24 ~ 26] of the power transformer and take the power transformer block out of the chassis.
5. Unsolder the power transformer terminals of power source P.C.B., then the power transformer can be removed.
6. To remove the fuse P.C.B., unsolder the terminals of fuse P.C.B.

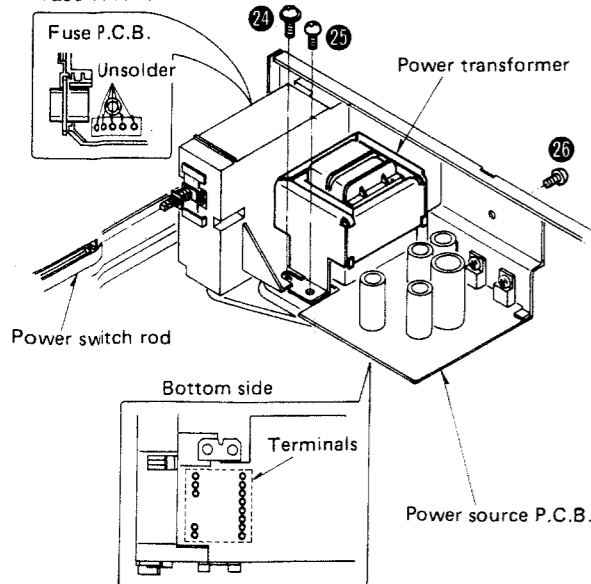


Fig. 13

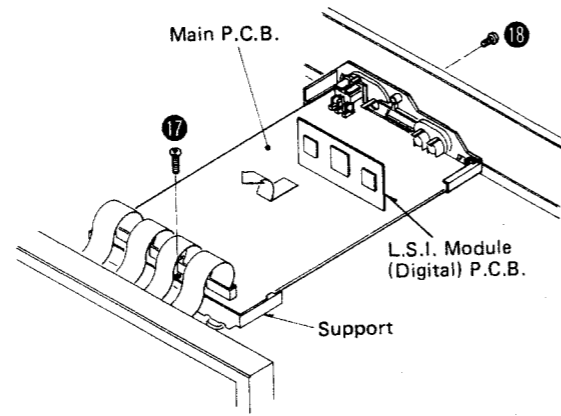


Fig. 10

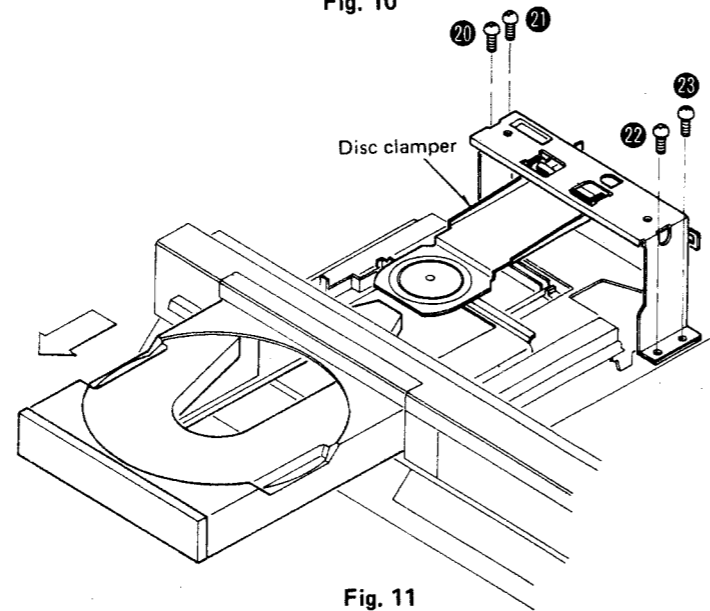


Fig. 11

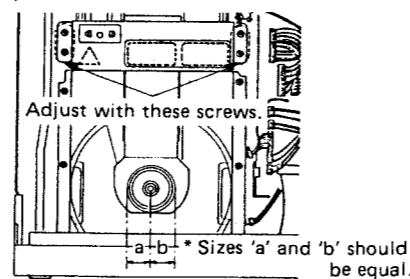
CAUTION:

Precautions for disc clamper fitting

When fitting the disc clamper again, follow the procedure given below. (Be sure to turn power switch "off".)

1. Remove the magnet of disc clamper.
2. Temporarily tighten the 4 setscrews of disc clamper with disc holder projected.
3. Close the disc holder.
4. Move the disc clamper so that the size between the turntable platter center spindle and disc clamper is as shown below. Then tighten the disc clamper setscrews.
5. Set the magnet in place.

Note: If the above-mentioned size is deflected, noise might be produced from disc clamper during play mode.



● How to remove the disc holder

1. Remove the cabinet and front panel.
2. Shift the disc holder forward.
3. Remove the disc holder setscrews. [Fig. 14: 27, 28].
4. Release the 2 claws from the bottom.
5. Remove the disc holder in the direction of the arrow as in Fig. 14.
6. Before fitting the disc holder, make sure that the switch arm end is on the groove side of drive rack top. (See Fig. 15)

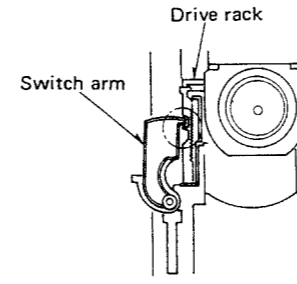


Fig. 15

● How to remove and set the disc tray

1. Remove the disc holder.
2. Release the 2 claws from the bottom of disc holder and then remove the disc tray.
3. When setting the disc tray, accurately fit the lever onto the boss as illustrated.

* It can be easily set by pushing the lever in the direction of the arrow. [Fig. 16]

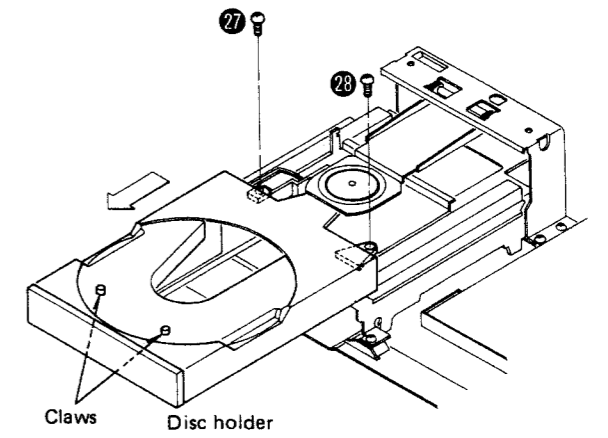


Fig. 14

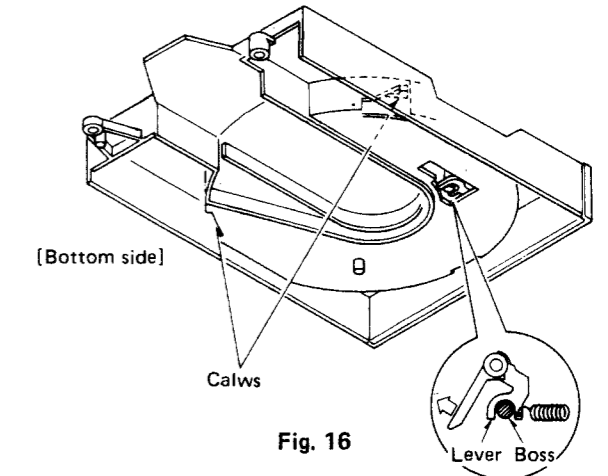


Fig. 16

● How to remove the loading guide

1. Remove the disc clamper and disc holder.
2. Remove the 6 setscrews [Fig. 17: 29 ~ 34] on the right and left side of loading guide holder. Then the loading guide can be removed.

● How to remove the drive rack

1. Remove the loading guide.
2. Move the drive rack in the direction of arrow (A) while opening the switch arm in the direction of arrow (B), and then pull out the drive rack downward. (Fig. 18)
3. When the drive rack is fitted, the switch arm end should be on the groove side of drive rack top. (See Fig. 15.)

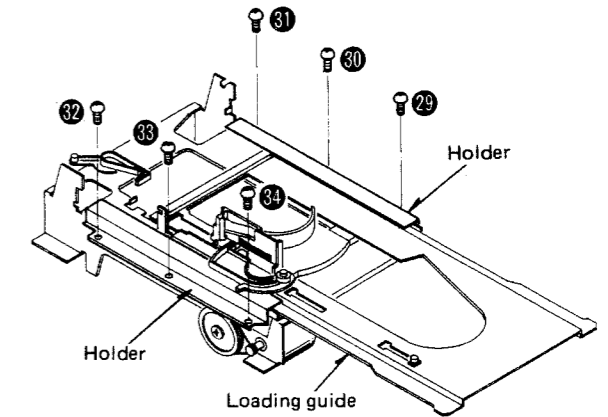


Fig. 17

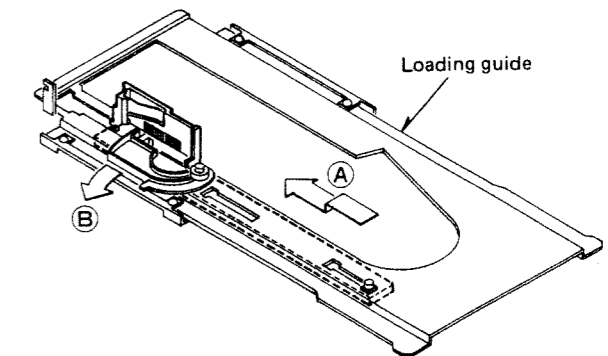


Fig. 18

● **How to remove the traverse unit ass'y**
[Optical deck unit]

1. Remove the front panel.
 2. Remove the 4 setscrews [Fig. 19 : ③⑤ ~ ③⑧] of traverse unit. Screws ③⑤ ~ ③⑧ are red.
 3. Pull out the 8 connectors (CN405 ~ CN409, CN411, CN412, CN501) connected from traverse unit to main P.C.B.
 4. Turn over the traverse unit and remove the nuts [Fig. 20 : ③⑨ ~ ④②], then the traverse unit ass'y can be removed.
- Note that the front and rear springs are different in color.

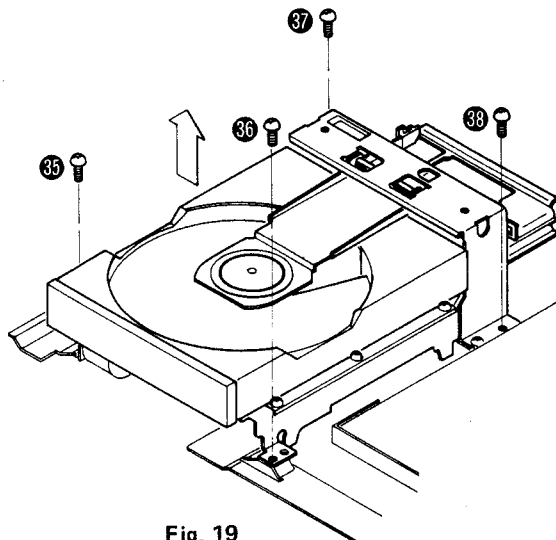


Fig. 19

● **How to remove the optical servo P.C.B. and spindle motor drive coil P.C.B.**

1. Remove the 4 setscrews [Fig. 19 : ③⑤ ~ ③⑧] of traverse unit.
 2. Turn over the traverse unit and remove the optical servo P.C.B. setscrew [Fig. 21 : ④③].
 3. Release the claw from the optical servo P.C.B. Then the optical servo P.C.B. can be removed.
 4. Remove the 2 setscrews [Fig. 21 : ④④, ④⑤] of spindle motor drive coil P.C.B.
- Then the spindle motor drive coil P.C.B. can be removed.

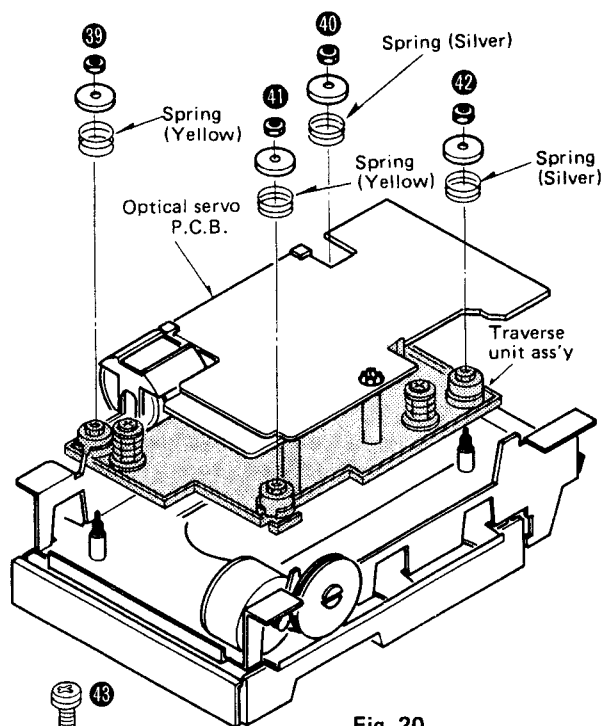


Fig. 20

● **How to remove the limit switch**
[Rest and end detecting switch]

1. Remove the optical servo P.C.B.
 2. Remove the 2 setscrews [Fig. 21 : ④⑥, ④⑦] of limit switch, and unsolder the limit switch.
- * After fitting the limit switch [rest: disc's innermost position detection] again, it is necessary to re-adjust the position.

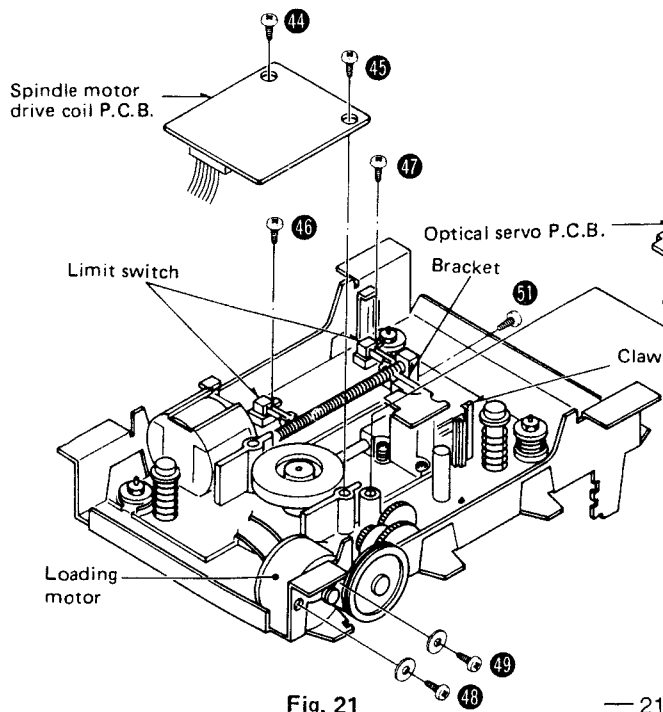


Fig. 21

● **How to remove the loading motor**

1. Remove the optical servo P.C.B.
 2. Remove the belt from the loading motor pulley.
 3. Remove the 2 setscrews [Fig. 21 : ④⑧, ④⑨] of loading motor, and unsolder the motor leads.
- * Connect the white lead to the (+) terminal of motor, and gray lead to (-) terminal. (The (-) terminal is indicated by arrow on the motor.)

● How to remove the turntable

1. Remove the traverse unit.
2. Remove the spindle motor drive coil P.C.B.
3. Remove the C ring which fastens the magnet shaft of spindle motor. [Fig. 22]
4. Remove the screw [Fig. 22 : 50] by use of a hexagonal wrench, then the turntable can be removed.

*If the turntable is removed, it is necessary to re-adjust the height of turntable.

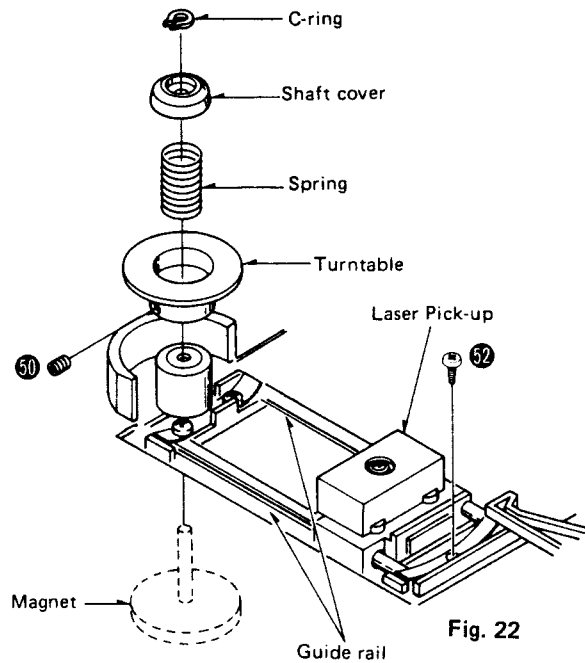


Fig. 22

● How to remove the laser pickup

1. Remove the traverse unit.
2. Remove the optical servo P.C.B.
3. Pull out the connectors (CN101, CN102) of optical servo P.C.B.
4. Remove the bracket setscrew [Fig. 21 : 51] of pickup to remove the bracket.
5. Remove the guide rail retainer setscrew [Fig. 22 : 52] and pull out the laser pickup from the two guide rails.

*The pickup must be re-adjusted when it is replaced or fitted after removal.

● How to remove the bottom cover of remote control unit

1. Remove the battery cover in the direction of the arrow and take out the batteries.
2. Remove the bottom cover setscrew. (Fig. 23 : 53)
3. Insert a screwdriver between bottom and top covers to release them little by little.
4. Releasing the periphery of cover in a similar manner, remove the bottom cover. (Portions 1 ~ 4)

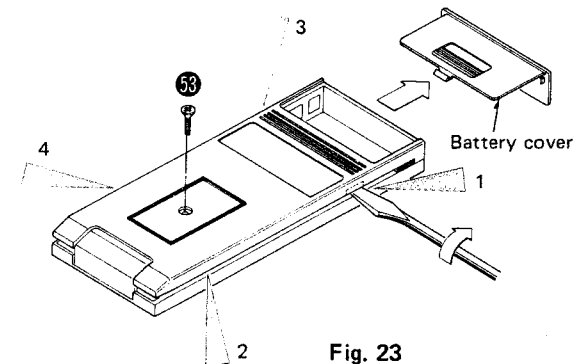
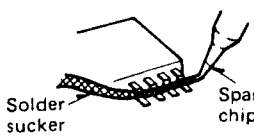

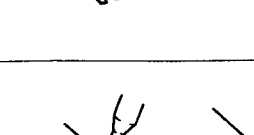



Fig. 23

■ HOW TO REPLACE IC'S (Small outline type)

Replacing procedure		Cautions	
1	Reduce the amount of solder on each pin of the integrated circuit by use of a solder sucker.		<ul style="list-style-type: none"> ● Recommended tool Special soldering iron (with spare chip) HM-354 ● Do not touch the soldering iron to the area for a long time. It may otherwise cause removal of the print foil. ● When shifting the pin upward, do the job quickly while the solder is melting. If the solder is hard, it may cause removal or breakage of the print foil. ● When using a pencil type soldering iron. <ol style="list-style-type: none"> 1. Completely remove the solder from each IC pin by use of solder sucker. 2. Raise each pin by means of an eyeleteer, hold the pliers then remove IC package from P.C.B.
2	Melt the solder on the pin (one electrode) with the soldering iron.		
3	While the solder is melting, shift the pin upward by the soldering iron to remove it from the foil.		
4	Remove each pin from the foil according to the above-mentioned procedure.		

■ HOW TO CHEK THE PRINTED CIRCUIT BOARD

* For removal of each part, refer to disassembly instruction on pages 17 ~ 22.

● Main P.C.B.

1. Remove the cabinet.
2. Check each part. (Part side)

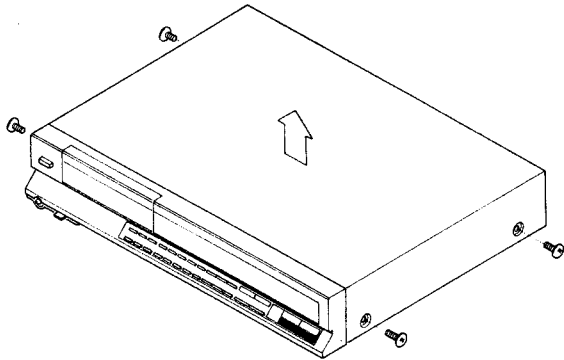


Fig. 24

3. When checking the soldered parts and replacing them,
 - (1) Remove the front panel and main P.C.B.
 - (2) Pull out the connector (CN803) of main P.C.B.
 - (3) Place the main P.C.B. as shown in Fig. 25.
- Note:** When checking as in Fig. 25, be sure to connect the ground spring of main P.C.B. to the chassis lead wire.

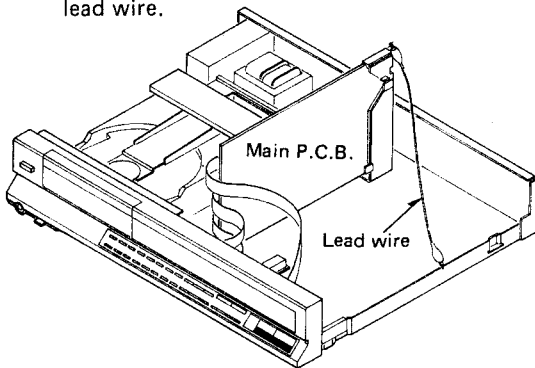


Fig. 25

● Keyboard/display P.C.B.

1. Remove the cabinet.
2. Remove the front panel setscrew.
3. Remove the front panel.

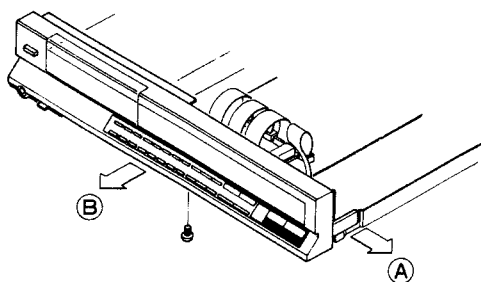


Fig. 26

3. Check the P.C.B. as shown in Fig. 27.

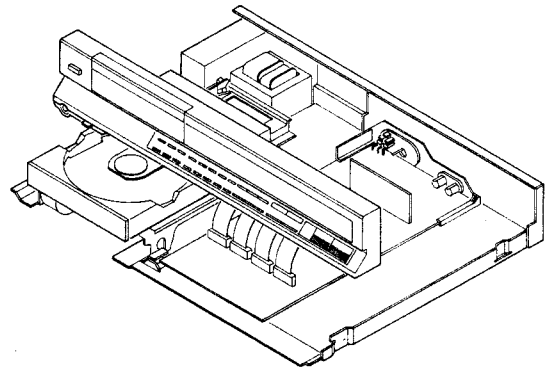


Fig. 27

4. Also remove the 8 setscrews of reinforcement plate, headphone amplifier P.C.B. and keyboard/display P.C.B.

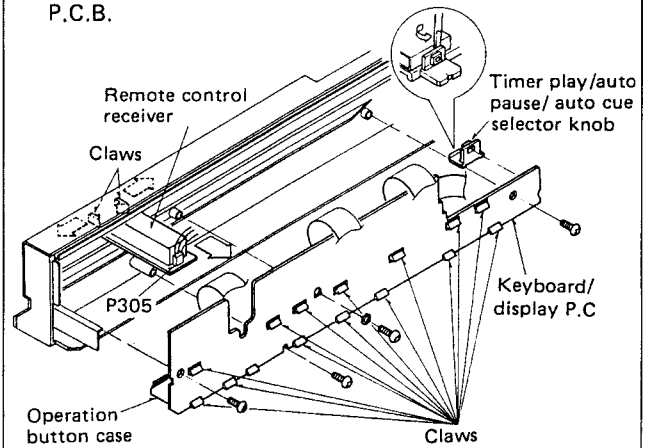


Fig. 28

5. Shift it as in Fig. 29 and check.
- Note:** Take care not to damage F. L.

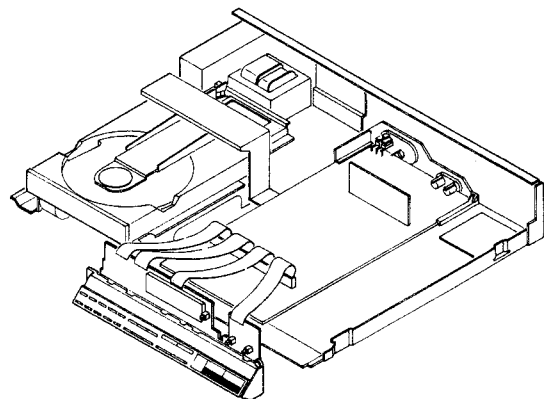


Fig. 29

• **Optical servo (Head amplifier) P.C.B.**

1. Remove the cabinet and front panel.
2. Disconnect connectors (CN405 ~ CN409, CN411, CN412, CN501) of main P.C.B.
3. Remove the traverse unit. The entire traverse unit can then be removed from the unit.

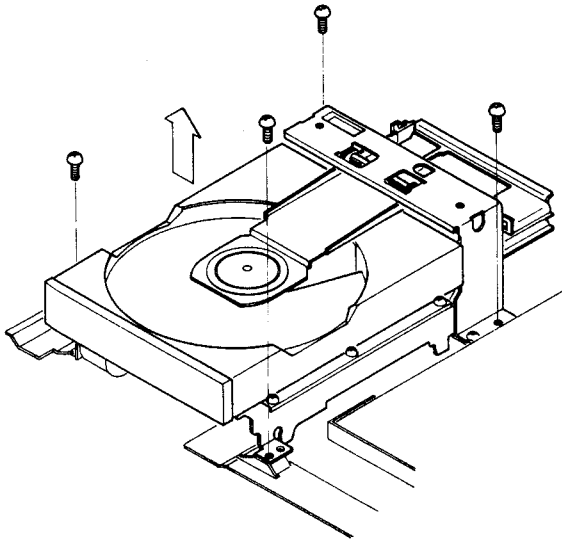


Fig. 30

4. Turn over the traverse unit and remove the nuts. The tray and the traverse unit can then be separated.

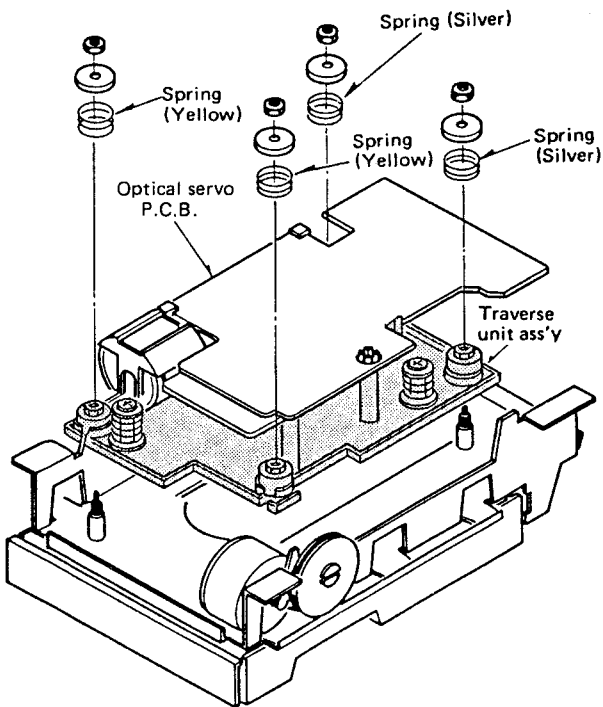


Fig. 31

5. Remove the disc clamber magnet from the disc clamber.

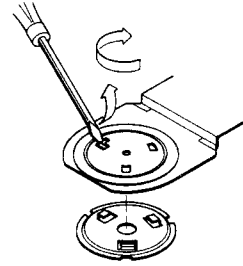


Fig. 32

6. Temporarily fasten the tray and front panel. After that, connect only connectors (CN405, CN406 and CN408) removed in step 2.
7. Remove the insulator rubber and optical servo P.C.B. of traverse unit.
8. Mount the traverse unit on the traverse unit base.
9. Connect connectors (CN407, CN409, CN411, CN412, CN501) removed in step 2.
10. Shift it as in Fig. 33 check.

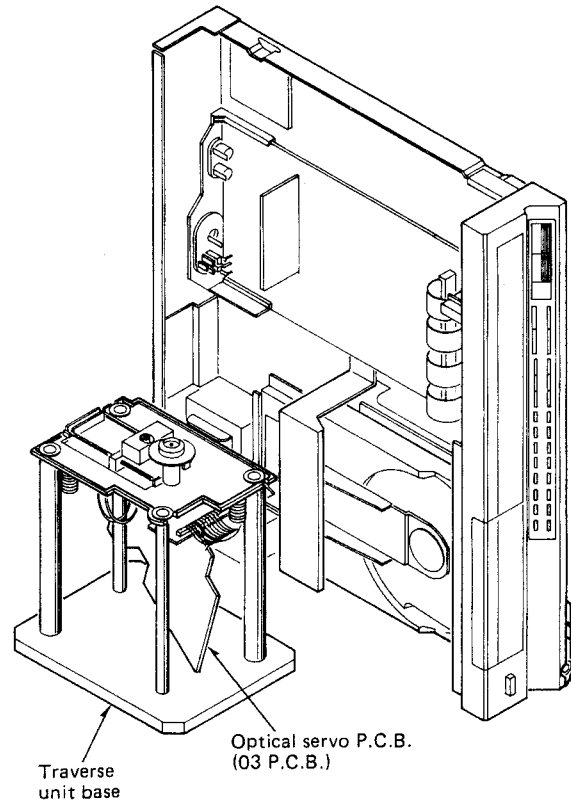


Fig. 33

REPLACEMENT PARTS LIST

(Cabinet, chassis and Optical deck unit parts)

- Notes:**
- Part numbers are indicated on most mechanical parts. Please use this part number for parts orders.
 - Important safety notice: Components identified by **△** mark have special characteristics important for safety. When replacing any of these components, use only manufacturer's specified parts.
 - Bracketed indications in Ref. No. columns specify the area. Parts without these indications can be used for all areas.
 - The "Ⓢ" mark is service standard parts and may differ from production parts.
 - Ⓚ-marked parts are used for black only, while ○-marked parts are for silver type only.
 - Parts other than Ⓚ and ○-marked are used for both black and silver types.
 - The parenthesized numbers in the columns of description stand for the quantity per set.

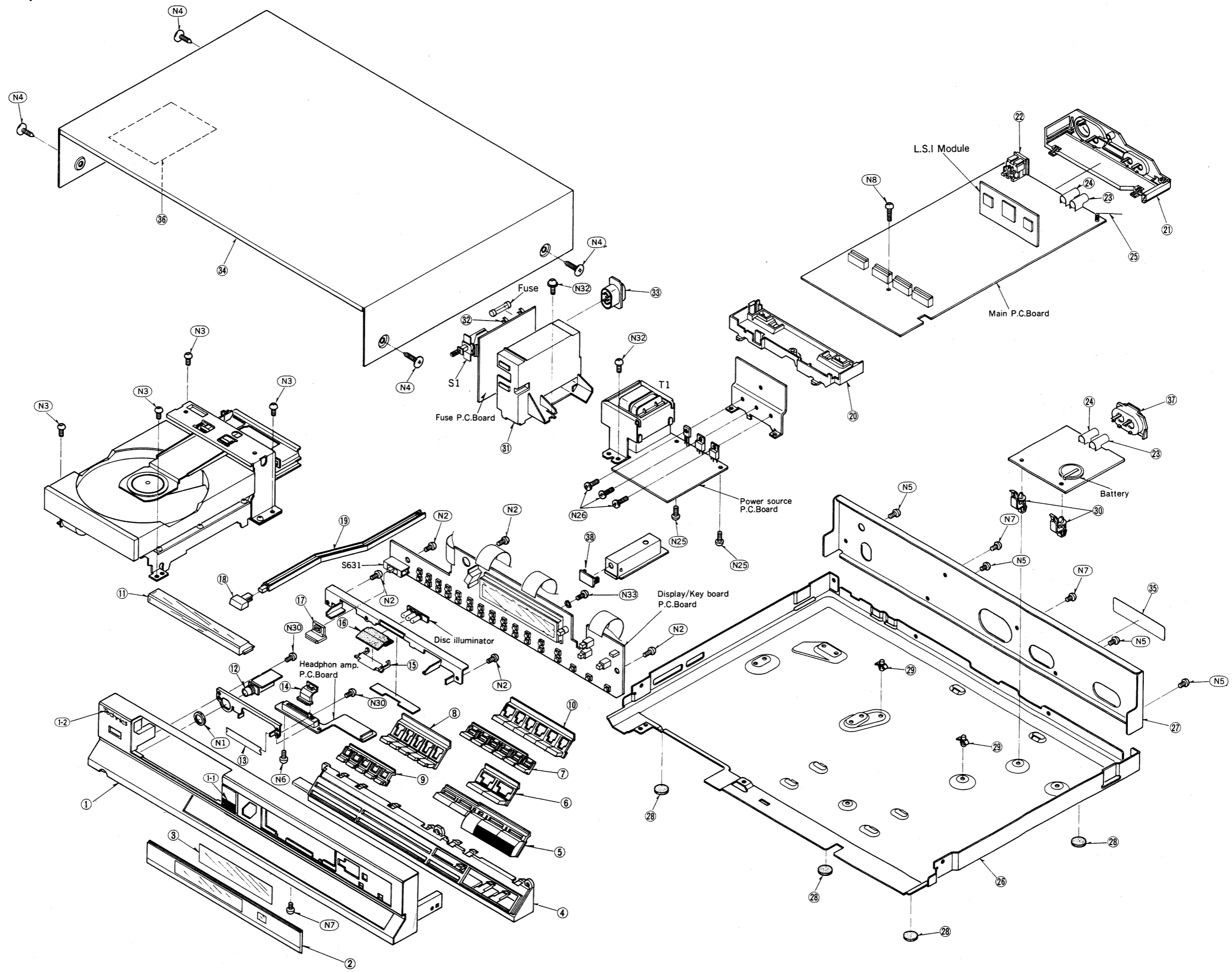
Color	Area
(S) (K)	[M]U.S.A.
(S) (K)	[MC]Canada.
(S) (K)	[E]Switzerland and Scandinavia.
(S) (K)	[EK]United Kingdom.
(S) (K)	[EK]Australia.
(S) (K)	[EG]F.R. Germany.
(S) (K)	[EB]Belgium.
(S) (K)	[EH]Holland.
(S) (K)	[EF]France.
(S) (K)	[Ei]Italy.
(S) (K)	[XA]Southeast Asia, Oceania, Africa, Middle Near East and Central South America.
(S) (K)	[XZ]New Zealand.
(S) (K)	[PA]East PX.
(S) (K)	[PE]European Military.
(S) (K)	[PC]European Audio Club.

Ref. No.	Part No.	Description	Ref. No.	Part No.	Description	Ref. No.	Part No.	Description
CABINET and CHASSIS PARTS			CABINET and CHASSIS PARTS			CABINET and CHASSIS PARTS		
1	○ SRAC003N01E	Front Panel Ass'y (Silver Type) (1)	16	SRGZ002N01	Rubber, LED Holder (1)	36	SRUZ001N03	Sheet, Cabinet (1)
1	Ⓚ SRAC003N21E	Front Panel Ass'y (Black Type) (1)	17	○ SRKT003N03	Knob, Timer (Silver Type) (1)	37	SRUM003N03	Terminal Plate (1)
1-1	SRKT001N06	Button, Open/Close (1)	17	Ⓚ SRKT003N23	Knob, Timer (Black Type) (1)	38	UR41FT8	Filter, Remote Control Receiver (1)
1-2	○ SRKB001N01	Badge, Technics (Silver Type) (1)	18	○ SRKTK15N26	Knob, Power (Silver Type) (1)	LOADING MECHANICAL PARTS		
1-2	Ⓚ SRKB001N21	Badge, Technics (Black Type) (1)	18	Ⓚ SRKT015N26	Knob, Power (Black Type) (1)	41	SRUP001N05	Base, Clamper (1)
2	SRKK003N01	Ornament Plate, Display (1)	19	SRUM001N04	Rod, Power Switch Support, Main P.C. Board (1)	42	SRUM001N07	Bracket, Switch (1)
3	SRKK002N03	Filter, Display (1)	20	SRUM001N02	Board (1)	43	SRDJ001N13E	Connector Ass'y (2 pin) (1)
4	○ SRUM003N01	Case, Operation Button (Silver Type) (1)	21	SRUM001N01	Terminal Plate (1)	44	SRUP001N06	Plate, Clamper (1)
4	Ⓚ SRUM003N21	Case, Operation Button (Black Type) (1)	22	SRDJ007N04	Jack, Sub Code (1)	45	SRUZ001N02	Sheet, Clamper Plate (2)
5	○ SRKT001N01	Button, Play/Pause/Stop/Skip (Silver Type) (1)	23	SRDJ007N05	Jack, Rch Output (2)	46	SRUM001N06	Clamper, Disc (1)
5	Ⓚ SRKT001N31	Button, Play/Pause/Stop/Skip (Black Type) (1)	24	SRDJ007N06	Jack, Lch Output (2)	47	SRKD001N01E	Magnet (1)
6	○ SRKT001N02	Button, Search (Silver Type) (1)	25	SRQS001N01	Spring, Ground (1)	48	SRUP001N07E	Plate, Clamp (1)
6	Ⓚ SRKT001N32	Button, Search (Black Type) (1)	26	SRUP001N01	Chassis (1)	49	SRXJ001N01	Clamp Shaft (1)
7	○ SRKT003N02	Button, Repeat (Silver Type) (1)	27 [M, MC]	SRUP003N02	Rear Panel (1)	50	SRQA001N01	Spring, Clamp (1)
7	Ⓚ SRKT003N22	Button, Repeat (Black Type) (1)	27 [other areas]	SRUP003S02	Rear Panel (1)	51	SRQA001N02	Spring, Clamp (1)
8	○ SRKT001N04	Button, Number 6-0 (Silver Type) (1)	28	SRGA008N01	Foot (4)	52	SRUM007N05E	Disc Tray Ass'y (1)
8	Ⓚ SRKT001N24	Button, Number 6-0 (Black Type) (1)	29	SRUM001N10	Spacer, P.C. Board Support (2)	53	SRUM001N09	Disc Case (1)
9	○ SRKT001N05	Button, Number 1-5 (Silver Type) (1)	30	SRUM050N08	Support (2)	54	SRKK003N03	Ornament Plate, Disc Case (1)
9	Ⓚ SRKT001N25	Button, Number 1-5 (Black Type) (1)	31 [M]	SRUM001M03	Cover, Fuse P.C. Board (1)	55	SRUM007N07	Cam, Disc Case (1)
10	○ SRKT003N01	Button, Memory (Silver Type) (1)	31 [other areas]	SRUM001N03	Cover, Fuse P.C. Board (1)	56	SRQH007N02	Spring, Cam (1)
10	Ⓚ SRKT003N21	Button, Memory (Black Type) (1)	32 [MC]	SJT345	Holder, Fuse (2)	57	SRUP001N09E	Loading Guide (1)
11	SRKK001N05	Ornament Plate, Disc Holder (1)	32 Except for [M] area	SJT347	Holder, Fuse (4)	58	SRGC007N05	Rubber, Loading Guide (2)
12	SRDJHLJ15401	Jack, Head Phone (1)	33 [XZ] △	SFDJHSC515-1	AC Socket (1)	59	SRUM001N13	Rack Gear (1)
13	○ SRUM002N03	Spacer (Silver Type) (1)	33 [M, MC, XL, XA, PA, PE, PC]	SFDJHSC0509	AC Socket (1)	60	SRUM001N08	Switch Arm (1)
13	Ⓚ SRUM002N23	Spacer (Black Type) (1)	33 △	SFDJHSC0515	AC Socket (1)	61	SRQS007N02	Spring, Switch Arm (1)
14	○ SRKT002N02	Knob, Headphone Level Control (Silver Type) (1)	34	○ SRAC001N03	Cabinet (Silver Type) (1)	62	SRUM007N15	Guide Plate (2)
14	Ⓚ SRKT002N22	Knob, Headphone Level Control (Black Type) (1)	34	Ⓚ SRAC001N23	Cabinet (Black Type) (1)	63	SRUP007N07	Holder (2)
15	SRUM002N04	Holder, Disc Illuminator (1)	35 [MC]	SRNN003C01	Name Plate (1)	64	SRUP001N08R	Loading Base (1)
			35 [E]	SRNN003S01	Name Plate (1)	65	SRUM007N06	Lock Arm (1)
			35 [EK, XL, XZ]	SRNN003G01	Name Plate (1)	66	SRQS007N03	Spring, Lock Arm (1)
			35 [XA, XM]	SRNN003X01	Name Plate (1)	67	SRUM007N17	Cover, Switch (1)
			35 [PA, PE]	SRNN003P01	Name Plate (1)	68	SRDJ001N03E	Connector Ass'y (2 pin) (1)
			35 [PC]	SRNN003P02	Name Plate (1)	69	SRUG007N02	Gear, Transmission (1)
			35 [EG]	SRNN003R01	Name Plate (1)	70	SRUG007N03	Gear, Loading (1)
						71	SRUG001N01	Gear, Pulley (1)
						72	SRMH001N02R	Motor Loading (1)
						73	SRDJ001N02E	Connector Ass'y (2 pin) (1)
						74	SRGC001N01	Rubber, Motor (2)
						75	SRGB007N02	Belt, Loading Motor (1)
						76	SFYB-5-32-P	Ball (8)
						77	SRGC007N06	Rubber, Cam (1)
						OPTICAL PICK-UP DECK UNIT PARTS		
						81	△ SRLP007N01A	Optical Pick-Up Ass'y (1)
						82	SRUM007N22	Bracket, Optical Pick-Up (1)
						83	SRQS007N01	Spring, Bracket (1)
						84	SRLC007N03	Cover, P.C. Board (1)
						85	SRUK007N02E	Optical Deck Unit Base (1)
						86	SRMH001N01R	Motor, Pick-Up Drive (1)
						87	SRDJ001N01E	Connector Ass'y (2 pin) (1)
						88	SRGC007N01	Cushion Rubber (1)
						89	SRUM007N19	Holder, Motor (1)

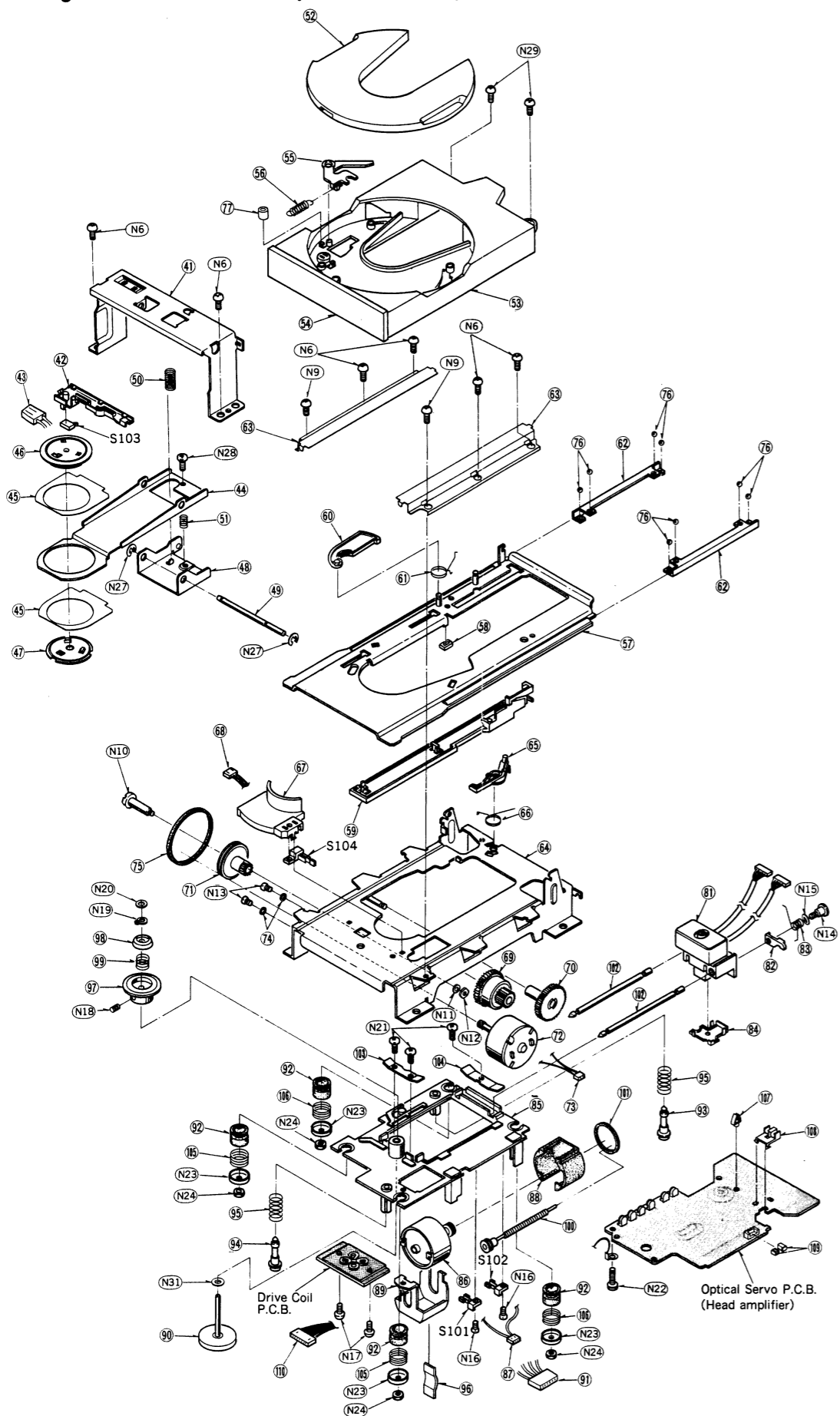
Ref. No.	Part No.	Description	Ref. No.	Part No.	Description	Ref. No.	Part No.	Description
OPTICAL PICK-UP DECK UNIT PARTS			SCREWS, WASHERS AND NUTS			PACKING PARTS		
90	SRTM007N01A	Rotary Magnet (1)	N26	XYN3 + C8	Screw, $\text{\textcircled{3}} \times 8$ (3)	P1 [M] $\text{\textcircled{X}}$	SRHP003M21K	Carton Box (Black Type) (1)
91	SRDJ001N04E	Connector Ass'y (4 pin) (1)	N27	XUC3FZ	Clip (2)	P1 [MC] $\text{\textcircled{X}}$	SRHP003C21K	Carton Box (Black Type) (1)
92	SRGC007N02	Cushion Rubber (4)	N28	XSN3 + 12	Screw, $\text{\textcircled{3}} \times 12$ (1)	P1 [EF] $\text{\textcircled{X}}$	SRHP003C21	Carton Box (Black Type) (1)
93	SRXG007N06	Rod (1)	N29	XTN3 + 6J	Screw, $\text{\textcircled{3}} \times 6$ (2)	P1 $\text{\textcircled{X}}$	SRHP003M21	Carton Box (Black Type) (1)
94	SRXG007N07	Rod (1)	N30	XTV3 + 8G	Screw, $\text{\textcircled{3}} \times 8$ (1)	[other areas]		
95	SRQA007N03	Spring, Rod (2)	N31	SRXW007N02	Washer (1)	P2	SRHH001N01	Pad, Front (1)
96	SRQP007N01	Spring (2)	N32	XTW3 + 6J	Screw, $\text{\textcircled{3}} \times 6$ (2)	P3	SRHH001N02	Pad, Rear (1)
97	S RTE007N11E	Turntable (1)	N33	XYE3 + EJ10	Screw, $\text{\textcircled{3}} \times 10$ (1)	P4	SFYH60X60	Polyethylene Bag, Unit (1)
98	SRTE007N03	Holder, Turntable (1)	ACCESSORIES			P5	SFYF23A35	Polyethylene Bag, Accessories (1)
99	SRQA010N04	Spring, Turntable Holder (1)	A1 [M]	SRNU003M01	Instruction Book (1)	P6	SRNZ007M03	Causion Label, Clamp (1)
100	SRXG007N01E	Worm Gear (1)	A1 [MC]	SRNU003C01E	Instruction Book (1)	P7	SRHZJ02N01	Polyethylen Bag, Remote Control (1)
101	SRGB007N03	Belt, Worm Gear (1)	A1 [EK]	SRNU003G01	Instruction Book (1)	REMOTE CONTROL UNIT PARTS		
102	SRXJ007N01	Shaft, Pick-Up Guide (2)	A1 [Ei]	SRNU003I01	Instruction Book (1)	121	UR50PP440	Display Panel
103	SRUP007N08	Holder, Shaft (1)	A1 [Ei]	SRNU003S01E	Instruction Book (1)	122 $\text{\textcircled{O}}$	UR50CS437	Top Cover (Silver Type)
104	SRUP007N09	Holder, Shaft (1)	A1 [E, EB, EH, EC]			122 $\text{\textcircled{X}}$	UR50CS437A	Top Cover (Black Type)
105	SRQA007N01	Spring, Cushion Rubber (Yellow) (2)	A1 [EG, EF, XL, XZ, XA, XM]			123	URC180TD10A	Terminal
106	SRQA007N02	Spring, Cushion Rubber (Silver) (2)	A1 [PA, PE, PC]			124	UR50TD151	Terminal (-)
107	SRUM001N14	Clamper, Lead Wire (1)	A2	SFDHC05N01	Output Cord (1)	125	UR50TD150	Terminal (+)
108	SRLH007N08	Clamper, Lead Wire (1)	A3 Δ	SFDAC05M01	AC Cord (1)	126	UR50SB24	Cover
109	EMCM0201S	Shorting Pin (2)	A3 Δ	SFDAC05E02	AC Cord (1)	127	UR50CT147H	Button, Switch
110	SRDJ001N10E	Connector Ass'y (10 pin) (1)	A3 Δ	SFDAC05X01	AC Cord (1)	128 $\text{\textcircled{O}}$	UR50CS438R	Bottom Cover (Silver Type)
SCREWS, WASHERS AND NUTS			A3 Δ	SFDAC05G02	AC Cord (1)	128 $\text{\textcircled{X}}$	UR50CS438AR	Bottom Cover (Black Type)
N1	XNSS12	Nut, $\phi 8$ (1)	A3 [E, EB, EH, EC, Ei, EG, EF]	SFDAC05L01	AC Cord (1)	129 $\text{\textcircled{O}}$	UR50EC144C	Battery Cover (Silver Type)
N2	XTV3 + 10G	Screw, $\text{\textcircled{3}} \times 10$ (6)	A3 [XA, XM]	SRDA007L01	AC Cord (1)	129 $\text{\textcircled{X}}$	UR50EC144B	Battery Cover (Black Type)
N3	XTV3 + 6JFYR	Screw, $\text{\textcircled{3}} \times 6$ (4)	A3 [EK] Δ	SFDAC05N01	AC Cord (1)	130	UR50LB444	Name Plate
N4 $\text{\textcircled{O}}$	SRXG007N10	Screw (Silver) (4)	A3 [XL] Δ			[M, MC]	UR50LB445	Name Plate
N4 $\text{\textcircled{X}}$	SRXG007N51	Screw (Black) (4)	A3 [XZ] Δ			[other areas]		
N5	XTV3 + 6JFZ	Screw, $\text{\textcircled{3}} \times 6$ (4)	A3 Δ	SFDKI19118	Plug (1)	SCREW AND NUT		
N6	XTV3 + 6J	Screw, $\text{\textcircled{3}} \times 6$ (8)	[PA, PE, PC]	QJP0603S	Adaptor (1)	N1 $\text{\textcircled{O}}$	XSS26 + 12FC	Screw, 2.6 + 12 (Silver Type)
N7	XTV3 + 8JFZ	Screw, $\text{\textcircled{3}} \times 8$ (2)	A4 Δ			N1 $\text{\textcircled{X}}$	XSS26 + 12FZ	Screw, 2.6 + 12 (Black Type)
N8	XTV3 + 14J	Screw, $\text{\textcircled{3}} \times 14$ (1)	A5 Δ			N2	XNG26B	Nut, $\phi 2.6$
N9	SRXG001N02	Screw (2)	[PA, PE, PC]					
N10	SRXG001N01	Screw (1)	A6	UM - 4NEP - 2P	Battery (2)			
N11	XWA3A	Washer, $\phi 3$ (1)	[M, MC]	UM - 4NE - 2P	Battery (2)			
N12	XNG3F	Nut, $\phi 3$ (1)	A6 [other areas]					
N13	SFXGB20 - 01	Screw (2)	PACKING PARTS					
N14	SRXG007N02	Screw (1)	P1 $\text{\textcircled{O}}$	SRHP003C01	Carton Box (Silver Type) (1)			
N15	XWE4A8BW	Washer, $\phi 4$ (1)	P1 [MC, EF]	SRHP003M01	Carton Box (Silver Type) (1)			
N16	XTN2 + 6J	Screw, $\text{\textcircled{2}} \times 6$ (2)	[other areas]					
N17	XTN3 + 8J	Screw, $\text{\textcircled{3}} \times 8$ (2)						
N18	XXE26D5FZ	Screw (1)						
N19	GTW - 3	Washer (1)						
N20	SRXW007N03	Washer (1)						
N21	XYN3 + 6S	Screw, $\text{\textcircled{3}} \times 6$ (3)						
N22	XYC3 + CG10	Screw, $\text{\textcircled{3}} \times 10$ (1)						
N23	SRUP001N10	Washer (4)						
N24	XNG26H	Nut, $\phi 2.6$ (4)						
N25	XYE3 + EJ8	Screw, $\text{\textcircled{3}} \times 8$ (2)						

EXPLODED VIEWS

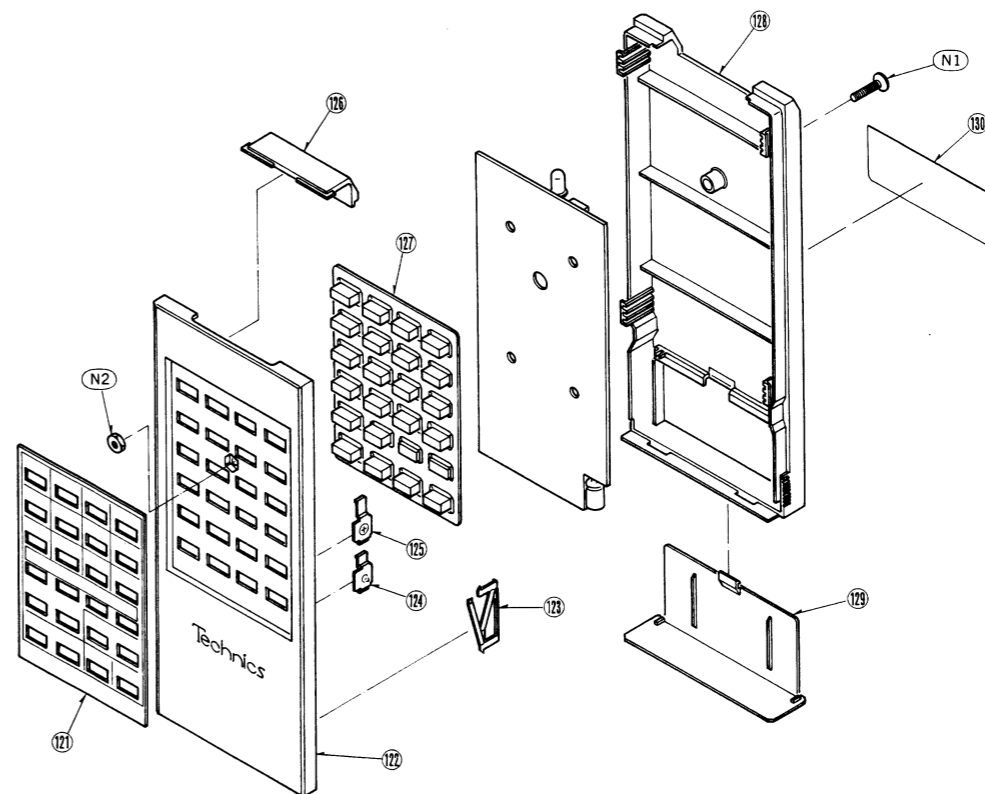
- Cabinet and chassis parts



● Loading drive mechanism and optical deck unit parts



● Remote control unit parts



■ RESISTOR AND CAPACITORS

- Notes:**
1. Part numbers are indicated on most mechanical parts. Please use this part number for parts orders.
 2. Important safety notice: Components identified by Δ mark have special characteristics important for safety. When replacing any of these components use only manufacturer's specified parts.
 3. This "S" mark is service standard parts and may differ from production parts.
 4. Unless otherwise specified. All resistors are in OHMS (Ω) K = 1000 Ω , M = 1000k Ω . All capacitors are in MICROFARADS (μ F) P = 10⁻⁶ μ F.

Numbering System of Resistor

Example

ERD	25	F	J	101
Type	Wattage	Shape	Tolerance	Value

ERG	1	AN	J	2R2
Type	Wattage	Shape	Tolerance	Value

Resistor Type	Wattage	Tolerance
ERD : Carbon	25 : 1/4W	F : \pm 1%
ERG : Metal Oxide	1 : 1W	J : \pm 5%
ERX : Metal Film		G : \pm 2%

ERDS2TJ $\square\square\square$ → Small type carbon (1/4W)
 ERDS2TKF $\square\square\square$ → Small type metal film (1/4W)

Numbering System of Capacitor

Example

ECKD	1H	102	Z	F
Type	Voltage	Value	Tolerance	Peculiarity

ECEA	50	M	R47	R
Type	Voltage	Peculiarity use	Value	Special use

Capacitor Type	Voltage		Tolerance
	ECEA Type	Others	
ECEA : Electrolytic	1A : 10V	1H : 50V DC	J : \pm 5%
ECKD : Ceramic	1C : 16V	2H : 500V DC	K : \pm 10%
ECQM : Polyester	1E : 25V	1 : 100V	Z : +80%, -20%
ECCD : Ceramic	1V : 35V	AL : 125V AC	P : +100%, -0%
ECKF : Ceramic	1H : 50V	MY : 125V AC	M : \pm 20%
	1J : 63V	KC : 400V AC	
	50 : 50V		

● RESISTORS

Ref. No.	Part No.	Value	Ref. No.	Part No.	Value	Ref. No.	Part No.	Value	Ref. No.	Part No.	Value
R11	ERD25FJ102	1K	R112	ERDS2TJ472	4.7K	R123	ERDS2TJ681	680	R132	ERDS2TJ153	15K
R13	ERD25FJ330	33	R113	ERDS2TJ102	1K	R124	ERDS2TJ682	6.8K	R133	ERDS2TJ682	6.8K
R101	ERDS2TJ222	2.2K	R115, 116	ERDS2TJ332	3.3K	R125	ERDS2TJ392	3.9K	R134	ERDS2TJ153	15K
R102	ERDS2TJ102	1K	R117	ERDS2TJ102	1K	R126	ERDS2TJ473	47K	R135	ERDS2TJ561	560
R103	ERDS2TJ682	6.8K	R120	ERDS2TJ683	68K	R127	ERDS2TJ392	3.9K	R136	ERDS2TJ103	10K
R104	ERDS2TJ103	10K	R121	ERDS2TJ682	6.8K	R128	ERDS2TJ101	100	R137	ERDS2TJ472	4.7K
R105	ERDS2TJ473	47K	R122	ERDS2TJ331	330	R130	ERDS2TJ683	68K	R138	ERDS2TJ101	100
R106	ERDS2TJ223	22K				R131	ERDS2TJ821	820	R139	ERDS2TJ103	10K
R107	ERDS2TJ120	12									

RESISTORS

Table with 5 columns: Ref. No., Part No., Value, Ref. No., Part No., Value. Lists various resistor part numbers and values.

CAPACITORS

Table with 5 columns: Ref. No., Part No., Value, Ref. No., Part No., Value. Lists various capacitor part numbers and values.

REMOTE CONTROL PARTS

RESISTORS

Table with 3 columns: Ref. No., Part No., Value. Lists resistor parts for remote control.

CAPACITORS

Table with 3 columns: Ref. No., Part No., Value. Lists capacitor parts for remote control.

REPLACEMENT PARTS LIST (Electric Part)

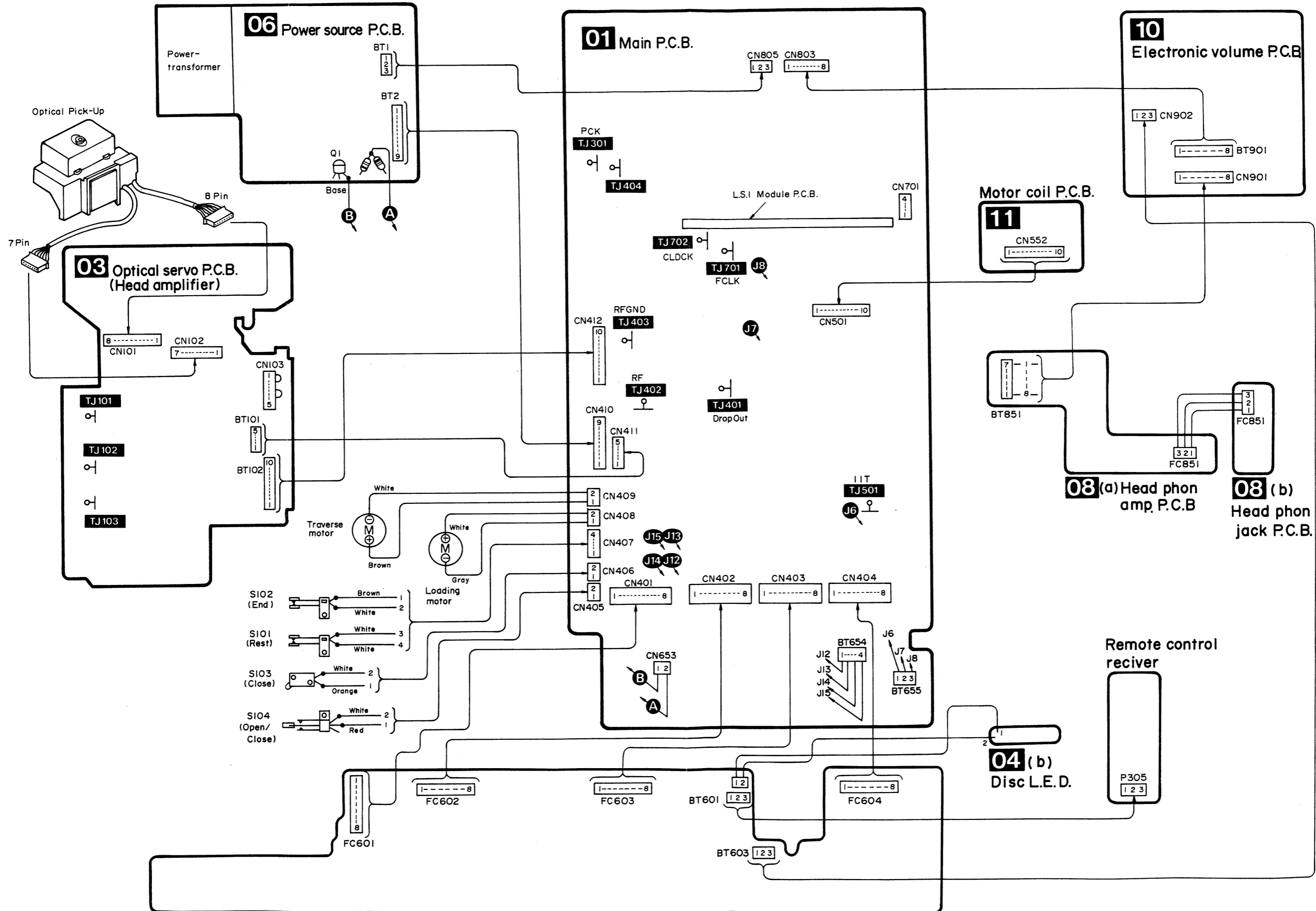
- Notes: 1. Part numbers are indicated on mechanical parts. Please use this part number for parts orders. 2. Important safety notice: Components identified by Δ mark have special characteristics important for safety. 3. The ⊕ mark is service standard parts and may differ from production parts. 4. The parenthesized numbers in the column of description stand for the quantity per set. 5. Bracketed indications in Ref. No. columns specify the areas. Parts without these indications can be used for all areas.

Large replacement parts list table with 5 columns: Ref. No., Part No., Description, Ref. No., Part No., Description. Includes sections for Integrated Circuits, Transistors, Diodes, Variable Resistors, and more.

REMOTE CONTROL PARTS

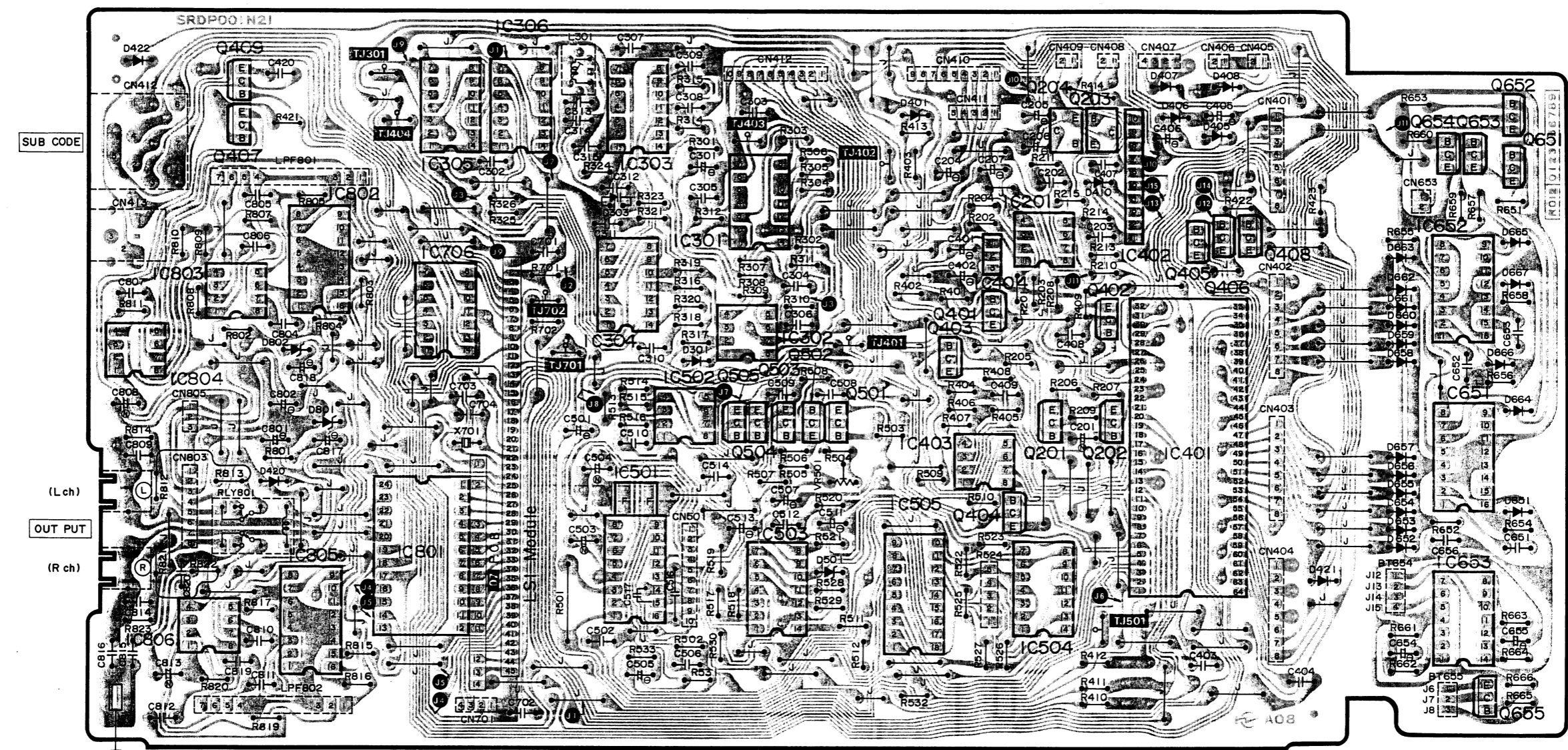
Table with 5 columns: Ref. No., Part No., Description, Ref. No., Part No., Description. Lists remote control parts for diodes, ceramic oscillators, and transistors.

PRINTED CIRCUIT BOARD AND WIRING CONNECTION DIAGRAM

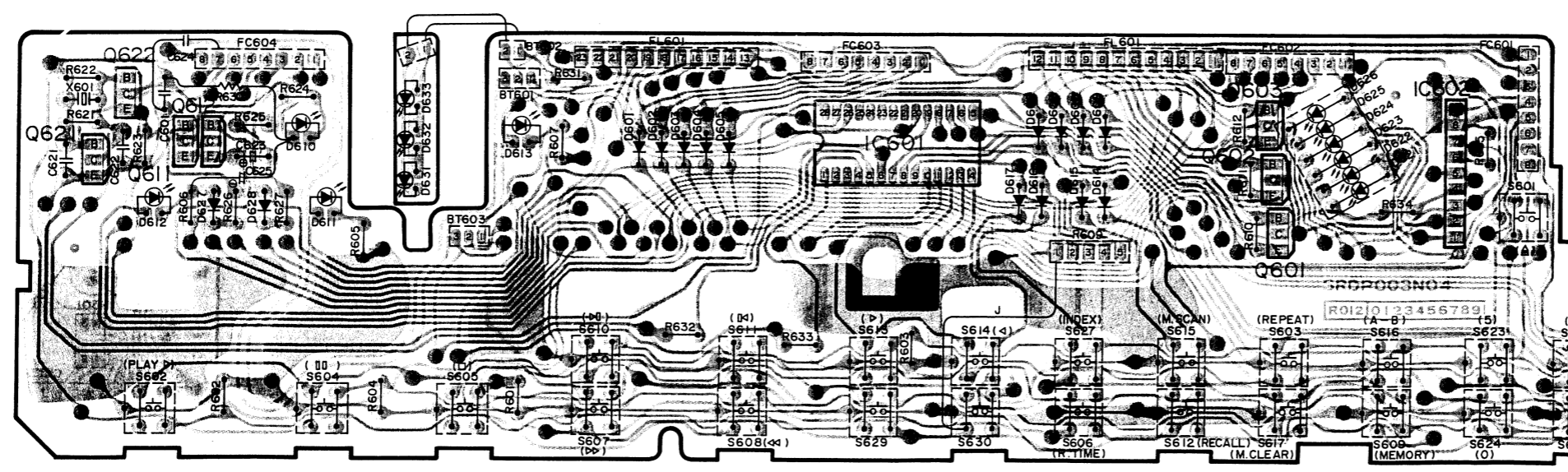


PRINTED CIRCUIT BOARDS

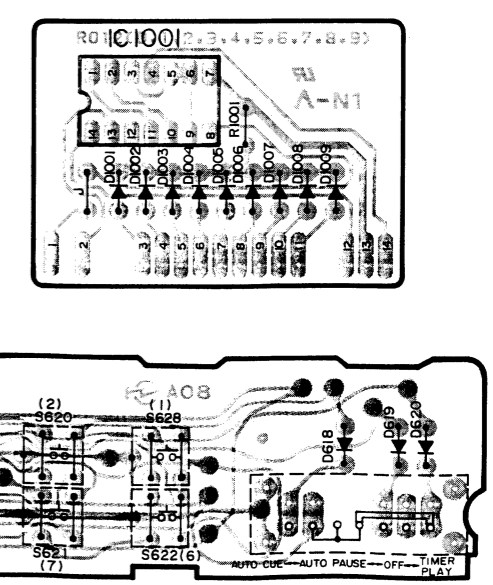
01 (Main P.C.B.)



04 (Keyboard/Display P.C.B.)

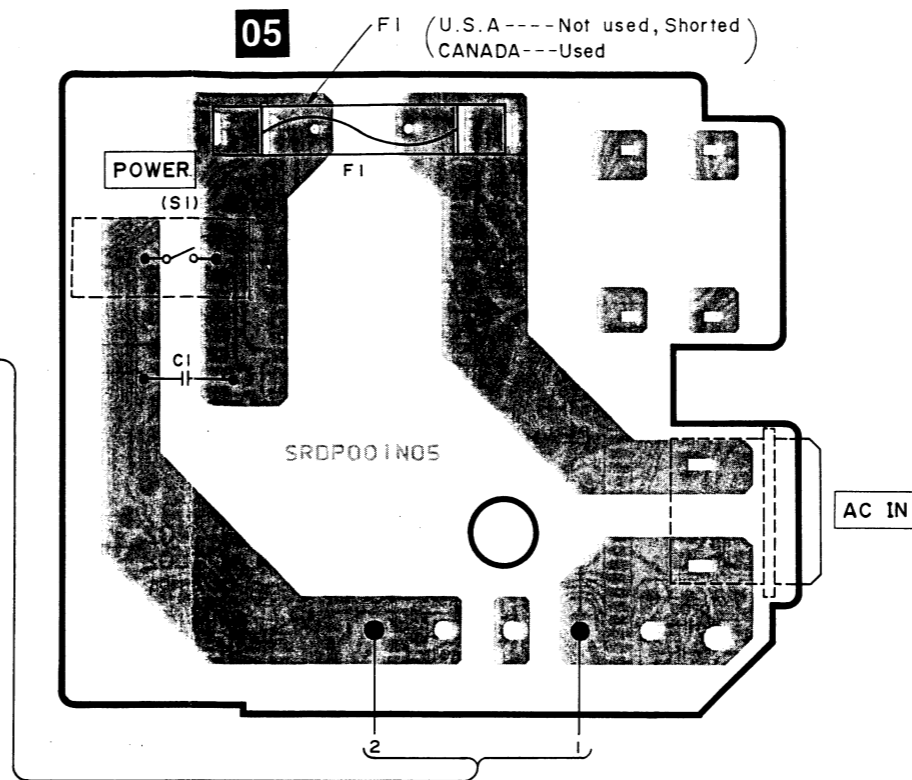
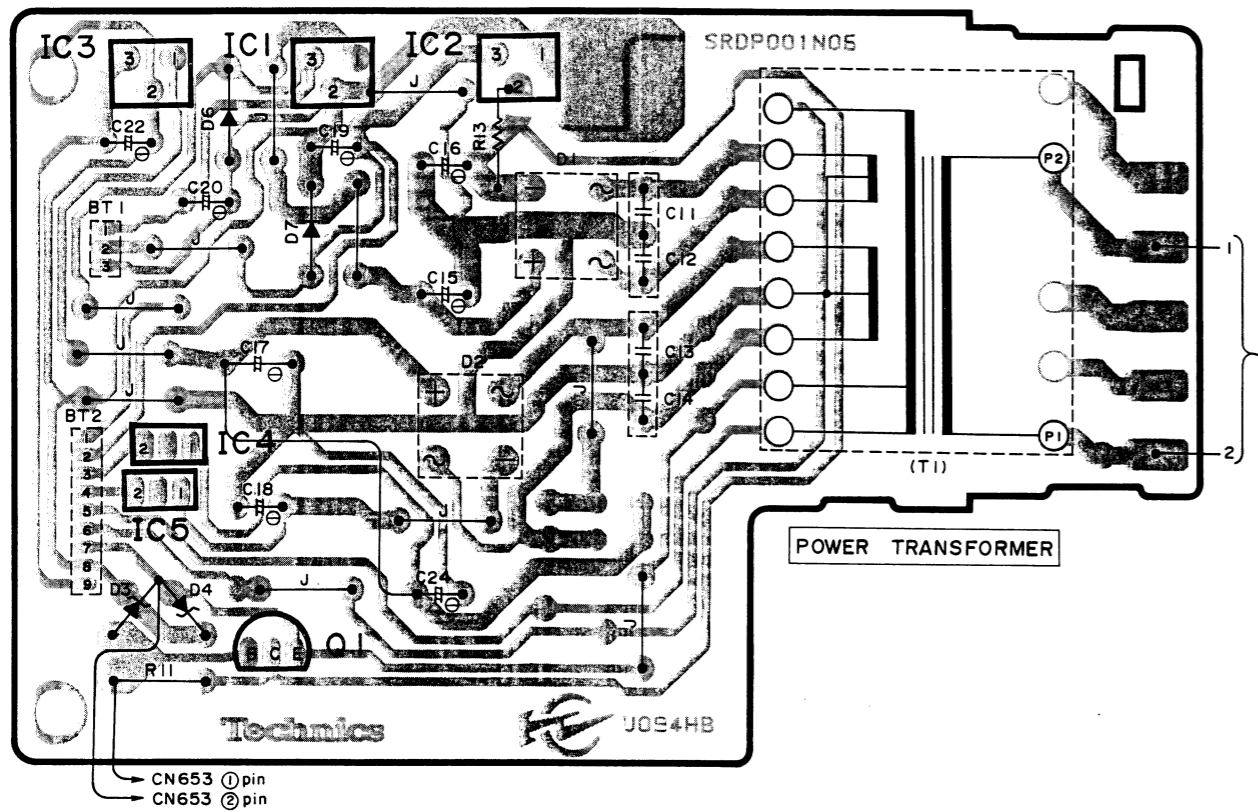


07 (Auto cue P.C.B.)

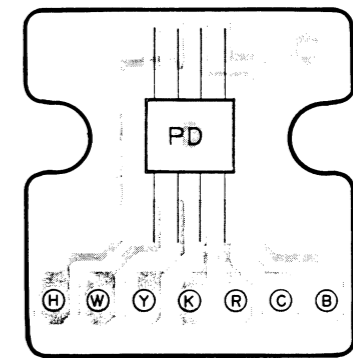


• Power source P.C.B. (For U.S.A. and Canada.)

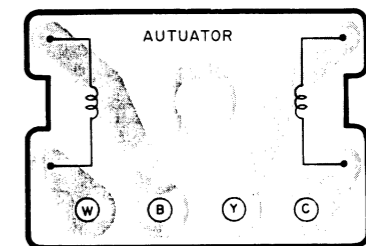
06



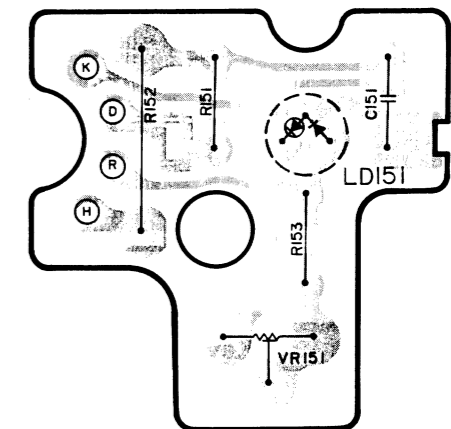
32 (Photo detector P.C.B.)



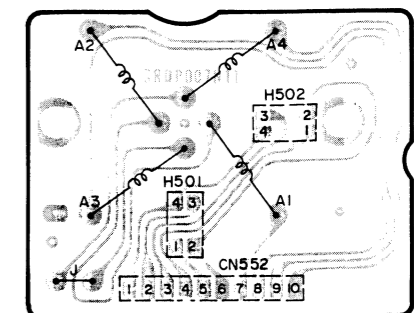
33 (Actuator coil P.C.B.)



35 (Laser P.C.B.)

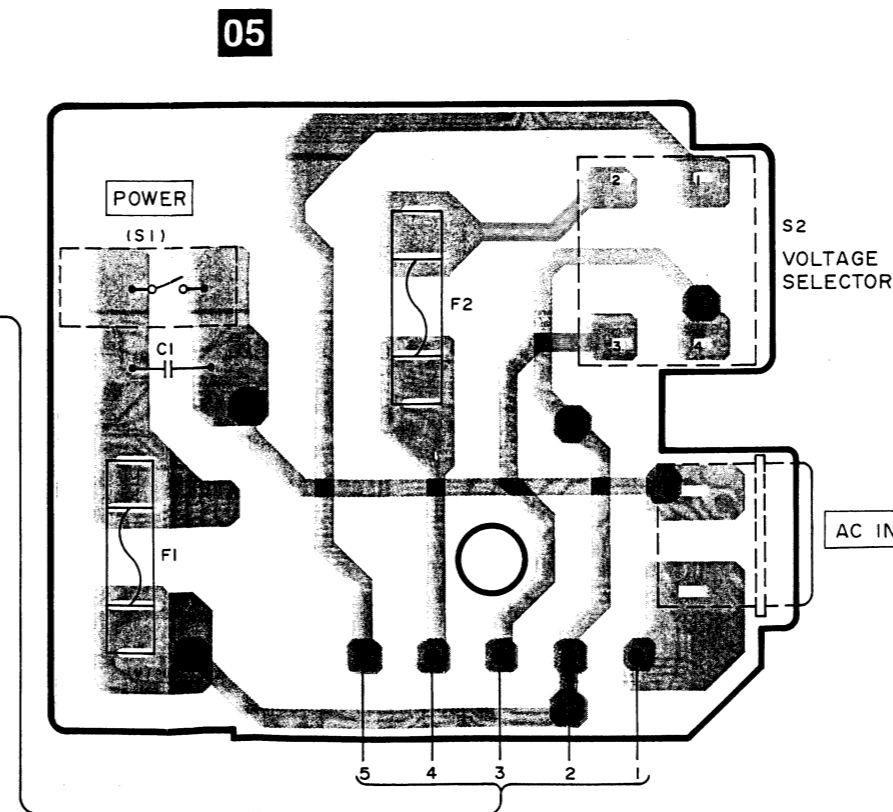
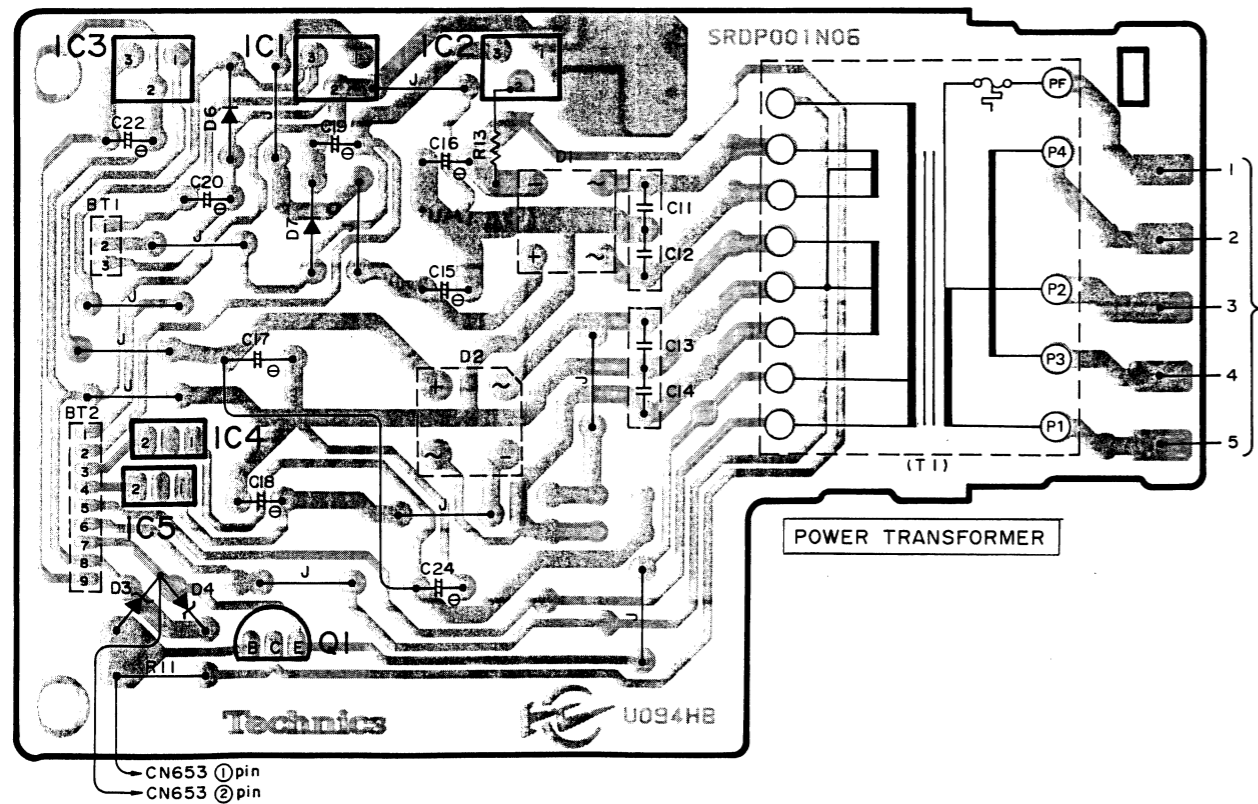


11 (Spindle motor drive coil P.C.B.)

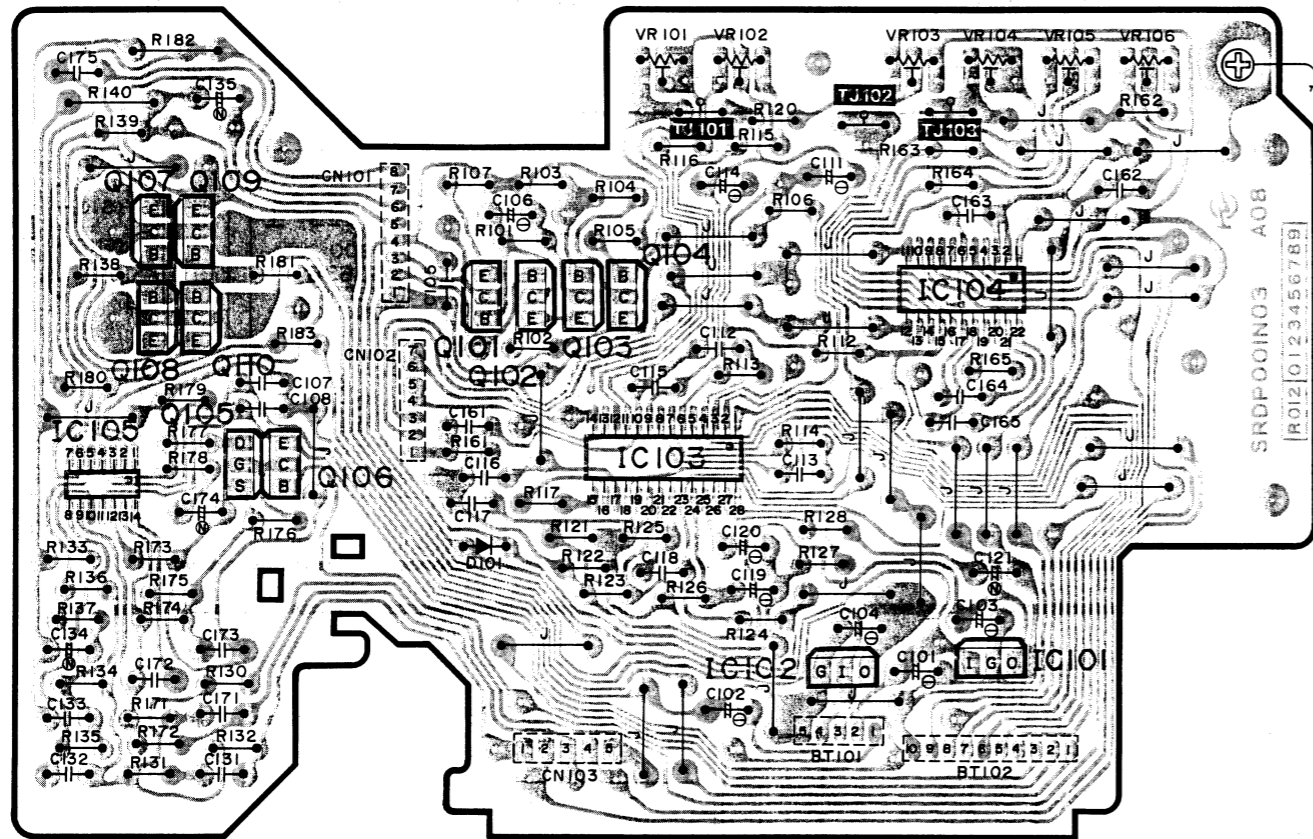


• Power source P.C.B. (For others.)

06



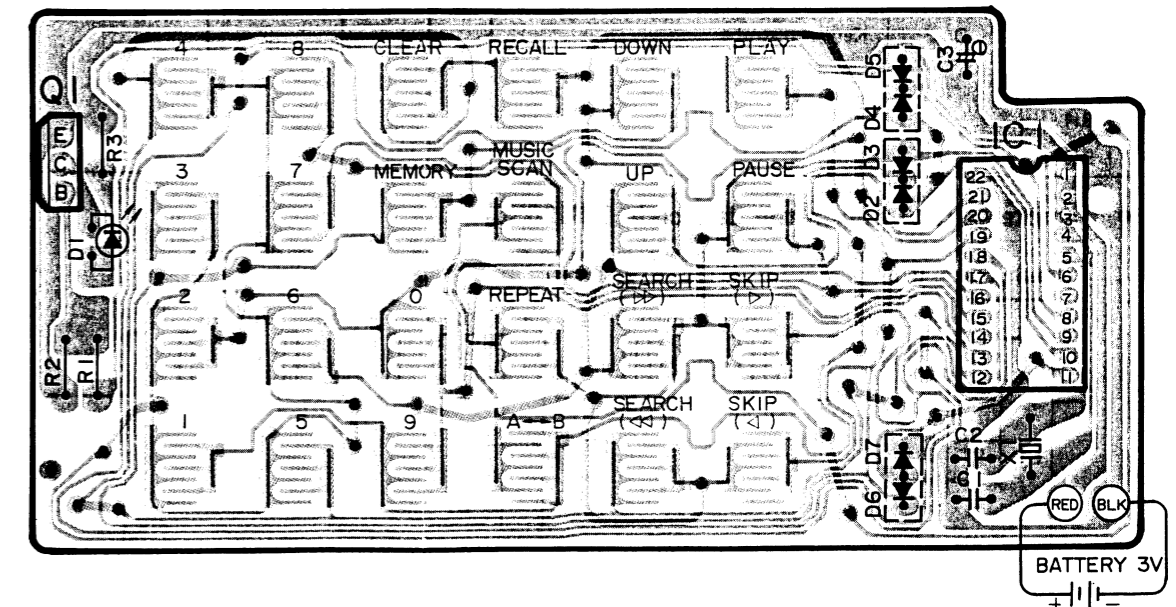
03 (Optical servo P.C.B.)



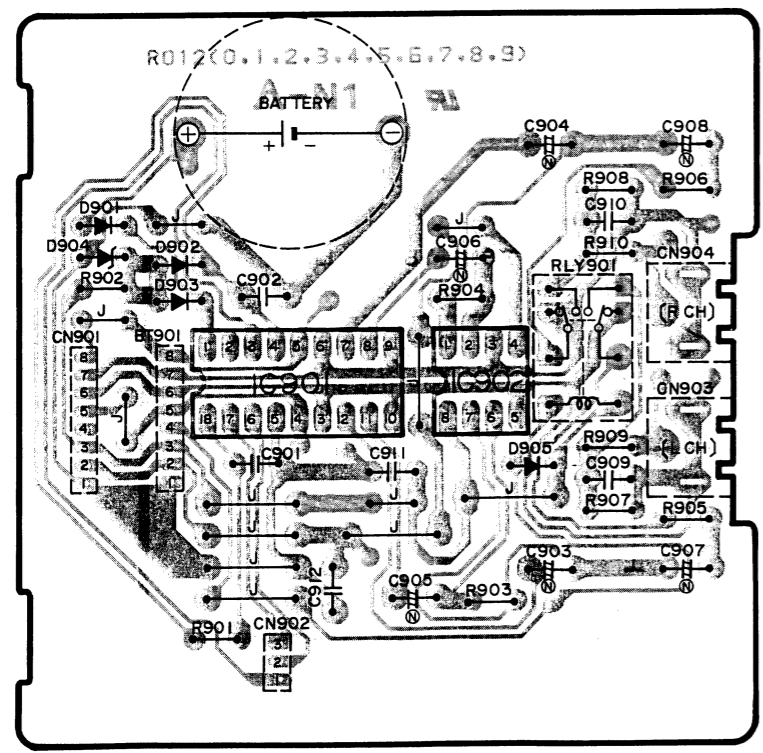
Terminal guide of IC's, transistors and diodes

AN78M15 AN7805 	SVIBA6209 	2SK301 	SVIICP-F15 	AN6554S.....14 pin AN7678S.....22 pin AN7677S.....28 pin 	UN4212
AN79N05 AN79N15 	2SA564 2SC641 	MA165 SVDISR35200V 	2SC3311 2SA1309 	AN4558 AN1393 AN1358 SVINJM082D SVILM833NA SVIUPD4053BC.....16 pin AN90B20.....18 pin SVIPC53JP-V.....24 pin MN15844PCQ.....64 pin	UN4112
AN78L05 	2SD1266 2SB941 	MA1180, MA4047 MA4056, MA4091 MA1051 	SVDSIWB40 	MN4069UB MN4001B MN4066B DN74LS74A DN74LS107 SVITC40H004P SVITC40H386P	
AN6638 	2SD636, 2SB641 2SD973, 2SB793 	MA150, MA162A 	SVDS2VB20 	SVDKV1230Z 	SVDSL R-54MW4
				SVDGL-9HY4 SVDGL-9HG4 SVDGL-9HR4 	

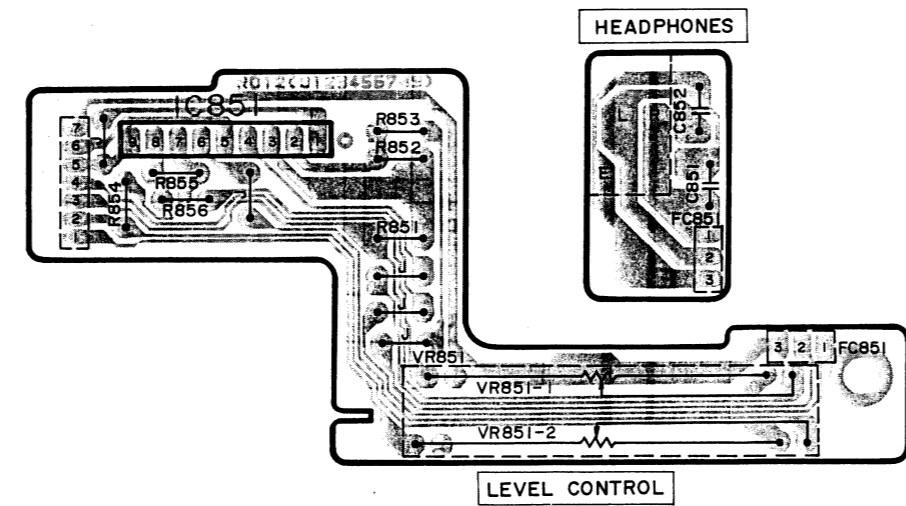
Remote control transmitter P.C.B.



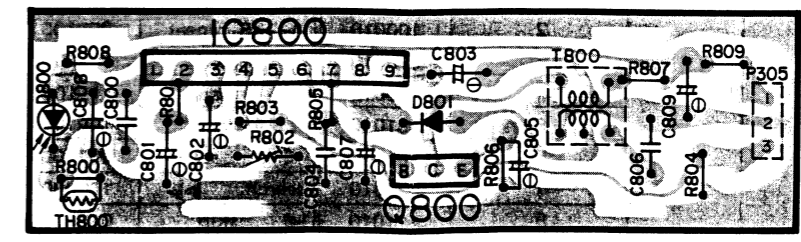
10 (Electronic volume P.C.B.)



08 (Headphone amplifier P.C.B.)



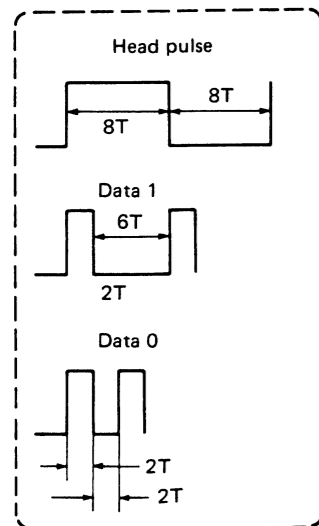
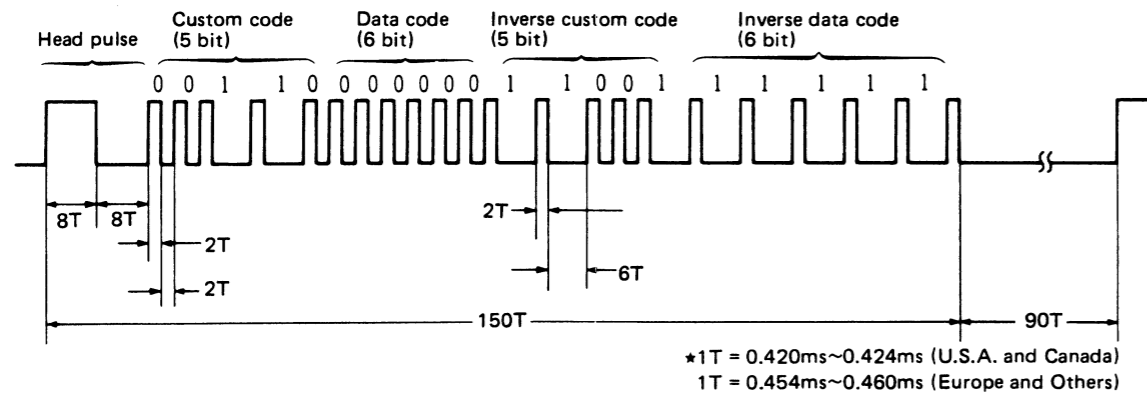
Remote control receiver P.C.B.



TERMINAL FUNCTION OF MICRO COMPUTER (MN1402PCT)

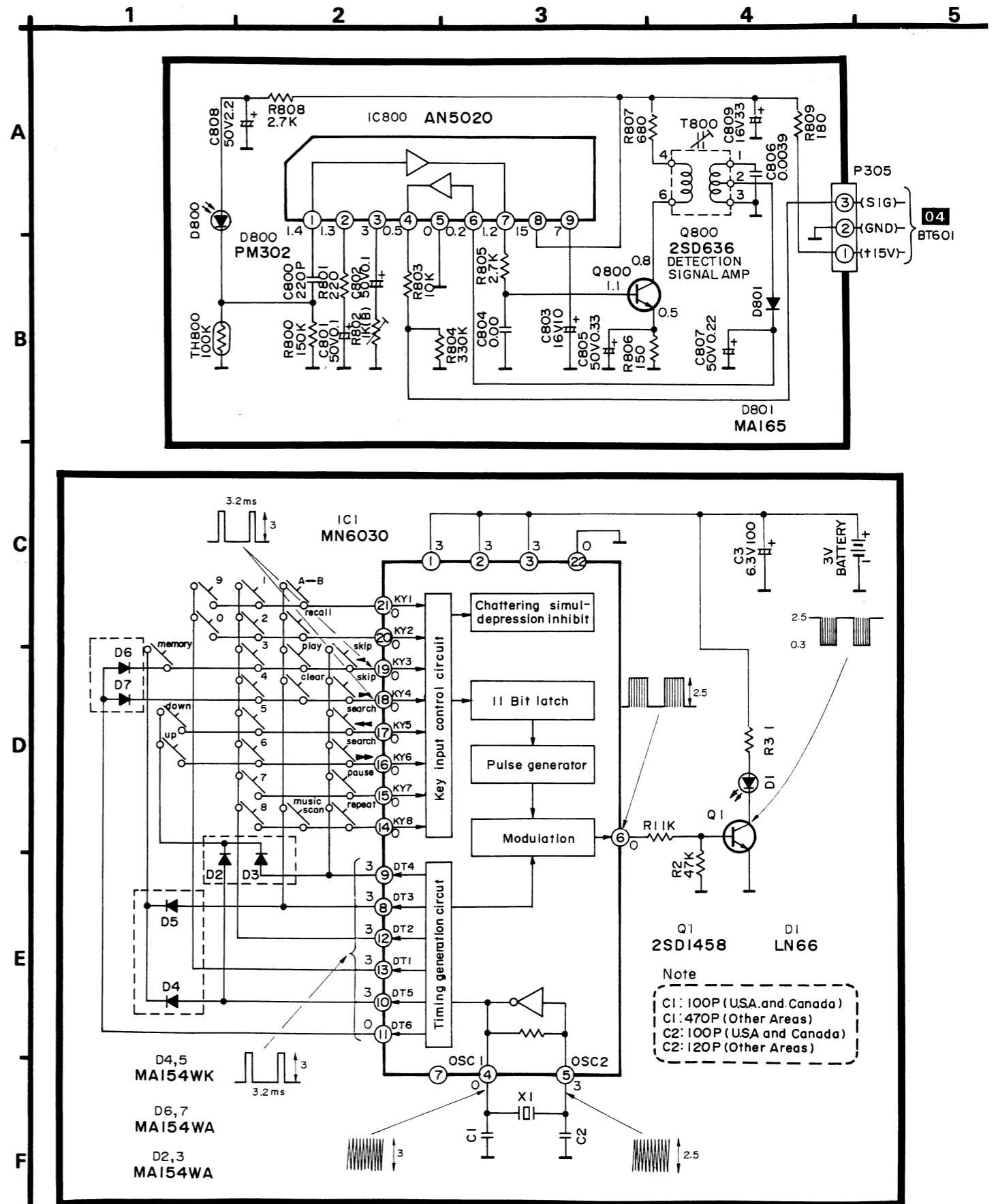
Pin No.	Name of pin	I/O Devision	Function	Pin No.	Name of pin	I/O Devision	Function
1	Vss	—	Ground	15	EO0		
2	CO9	—	Not used	16	EO1	O	Data output
3	CO8	O	Test mode for clock frequency adjustment • Pull up input terminals B12 and B13 to VDD (5V) and reset them. Then 1/24 of clock frequency is outout in duty 1 : 7.	17	EO2		
				18	EO3		
4	CO7	O	Volume down control of remote control (effective at "H")	19	RST	I	Reset terminal
5	CO6	O	Volume up control of remote control (effective at "H")	20	TEST	—	Ground
6	CO5	O	Remote control signal reception display LED output • "L" output when signal is received by remote control input terminal (SNS1).	21	DO3		
				22	DO2	O	Not used
7	AI3			23	DO1	O	Not used
				24	DO0		
8	AI2			25	SNS0	I	Key scan strobe
9	AI1			26	SNS1	I	Remote control signal receiving terminal • Data code shown below is received.
10	AI0			27	VDD	I	Power supply (+5V)
11	B13	O	Key scan strobe	28	OSC	I	Clock frequency (600kHz) input terminal.
12	B12						
13	B11						
14	B10						

Remote control transmitter data code (MN6030).



Control Button	Data Code	Control Button	Data Code
1	000010	clear	110100
2	100010	A↔B repeat	000100
3	010010	repeat	111000
4	110010	M scan	111100
5	001010	recall	100100
6	101010	← search	001000
7	011010	search →	101000
8	111010	← skip	010000
9	000110	skip →	110000
0	100110	pause	011000
memory	010101	play →	010100
Volume Down	101001	Volume Up	001001

SCHEMATIC DIAGRAM (A) (Remote control circuit)



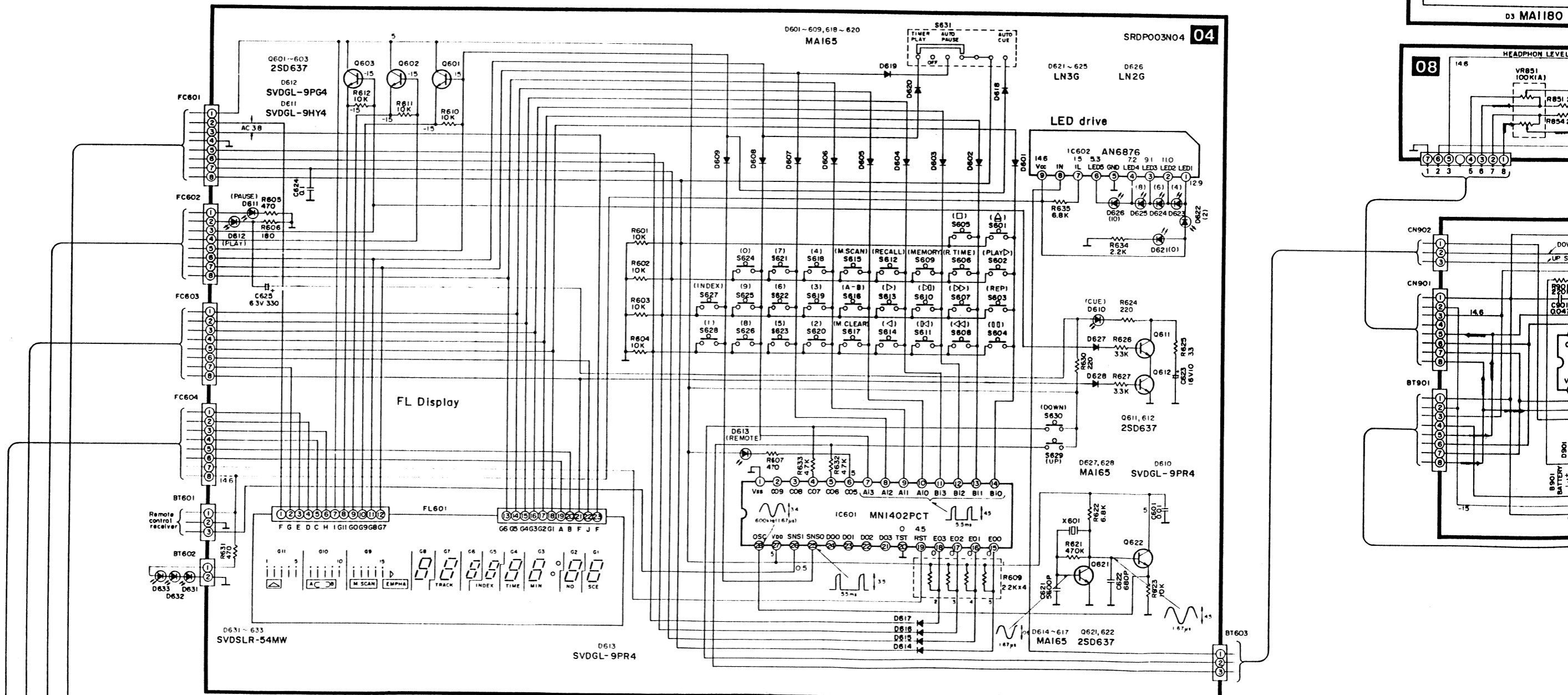
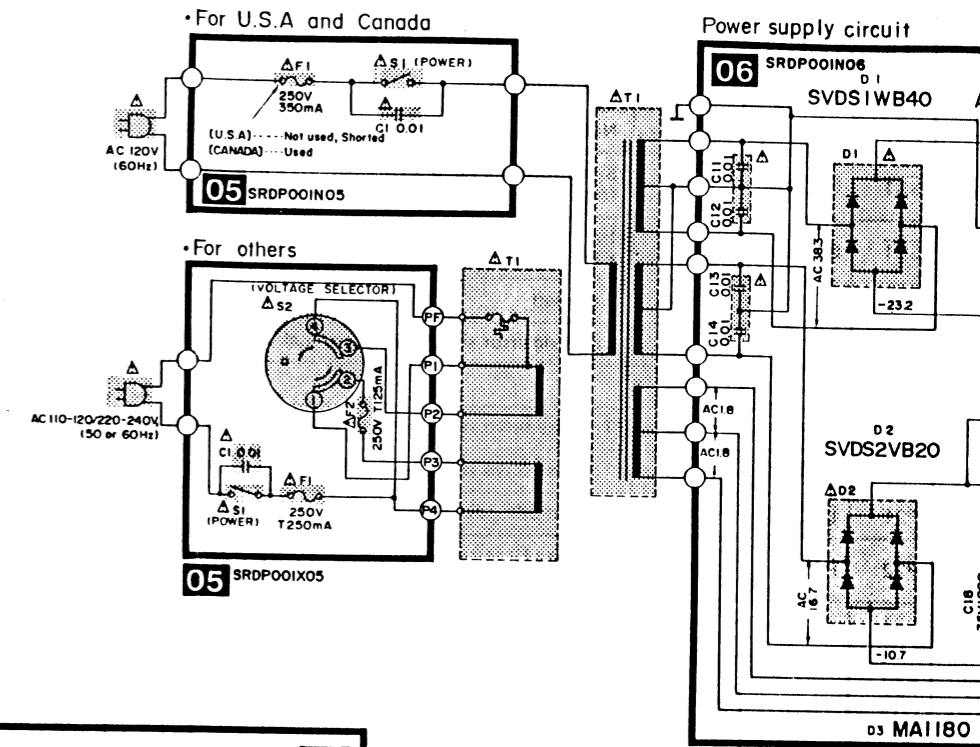
Note:

- The voltage value is the standards of this unit measured by DC electronic voltmeter (high impedance).
- The waveform are those generated during signal transmission. ("play" button depressed for signal transmission.)
- This schematic diagram may be modified at any time with the development of new technology.
- : +B voltage line.

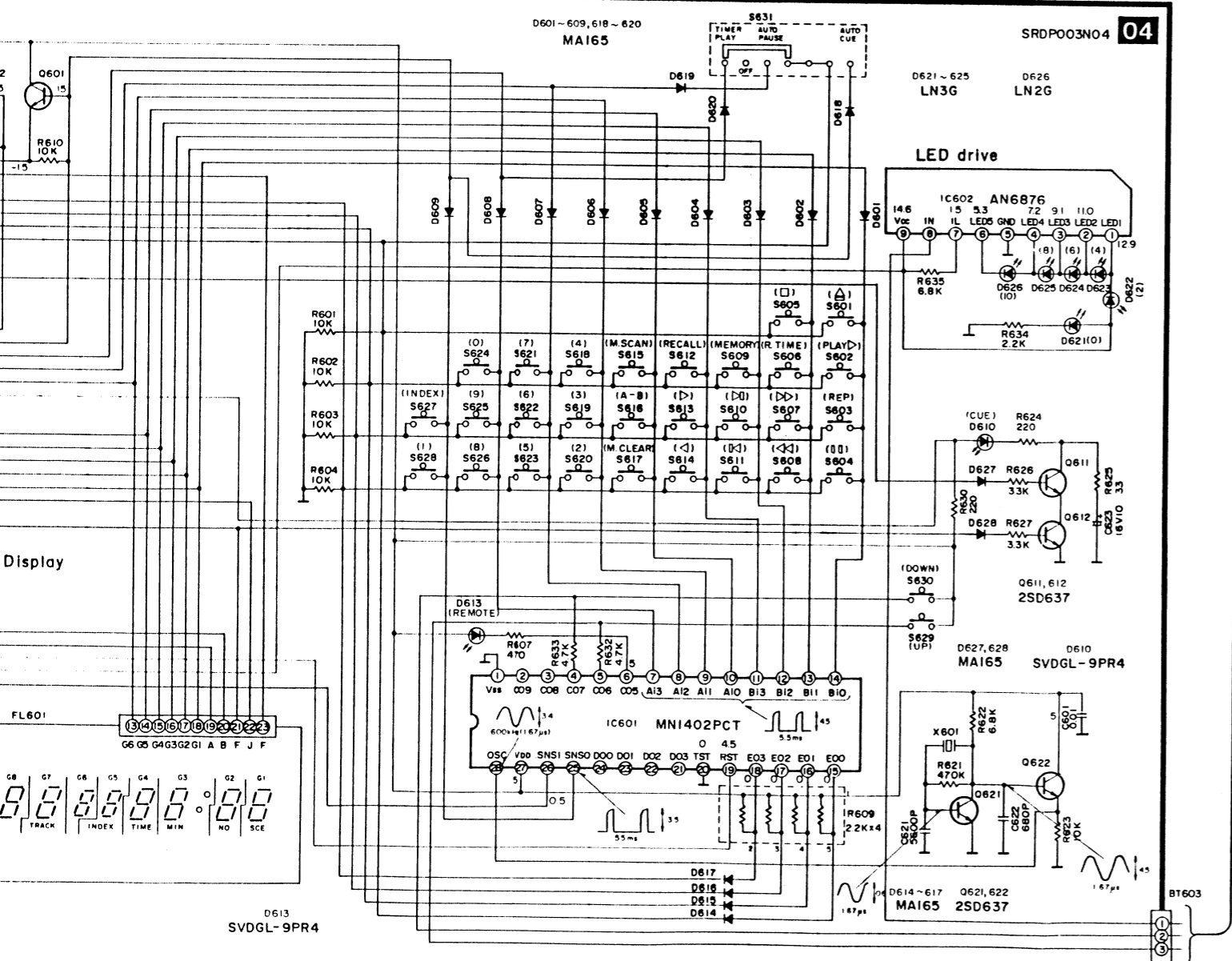
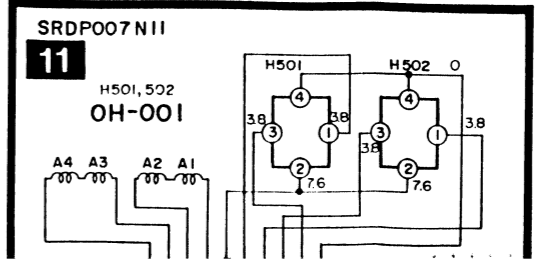
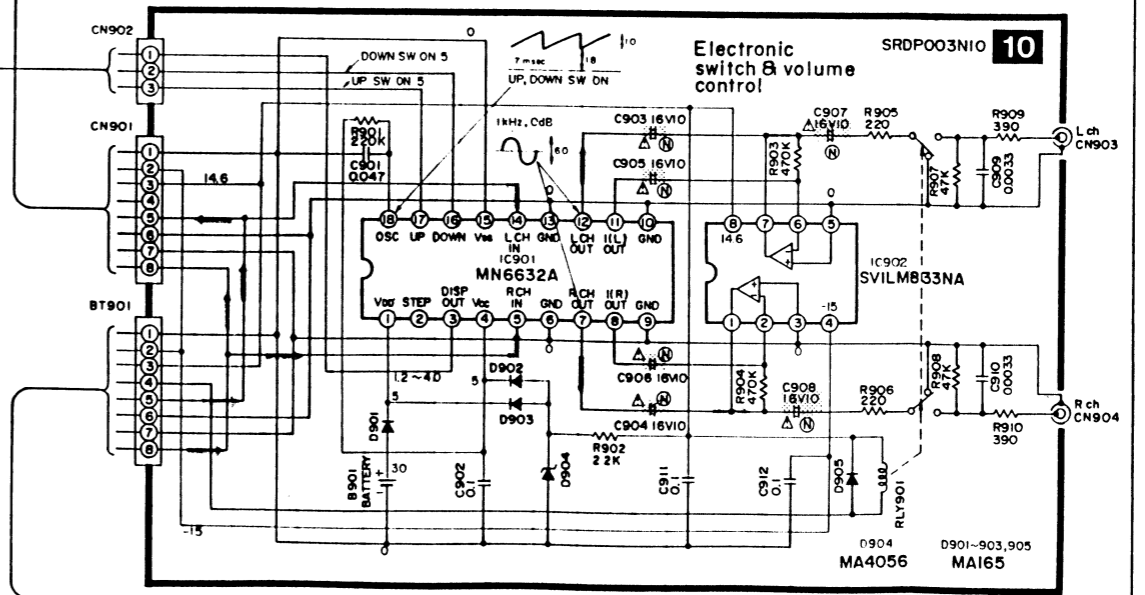
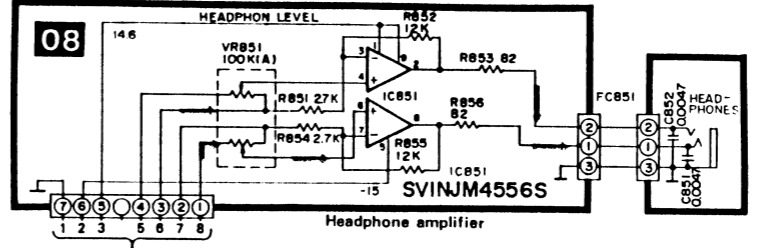
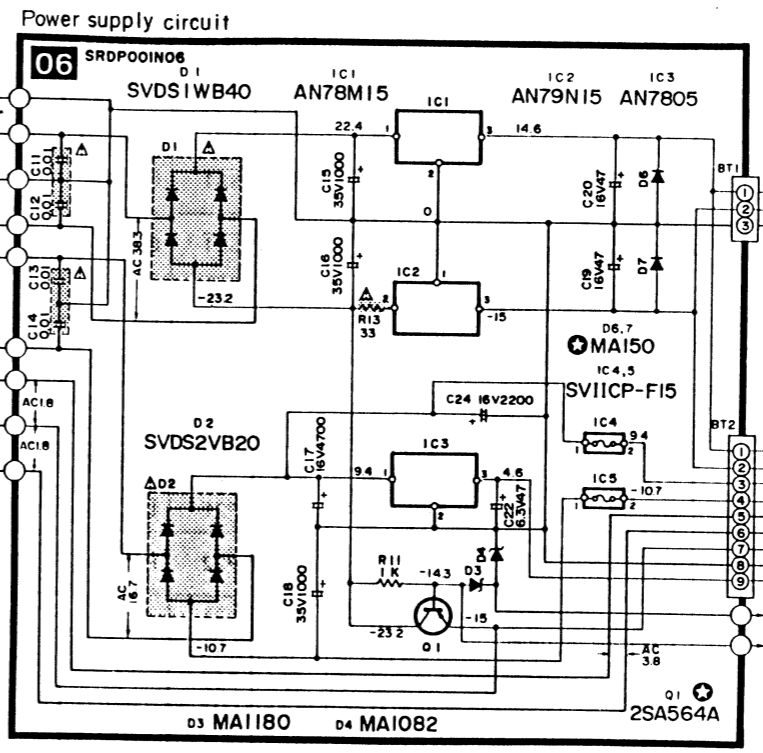
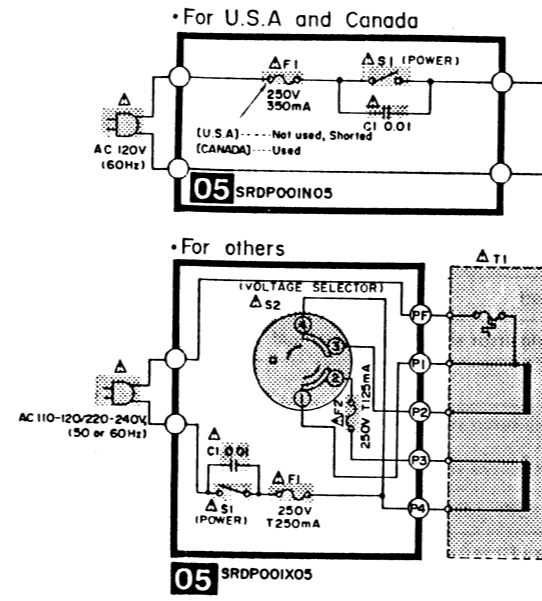
SCHEMATIC DIAGRAM (B)

Notes:

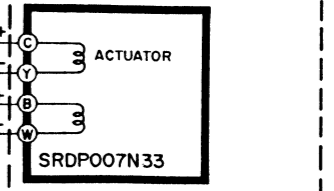
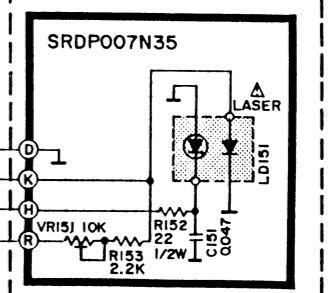
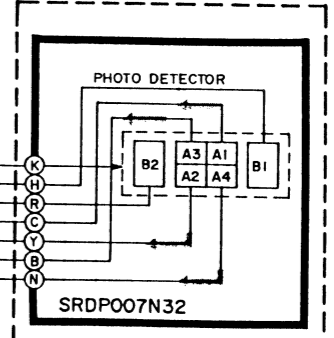
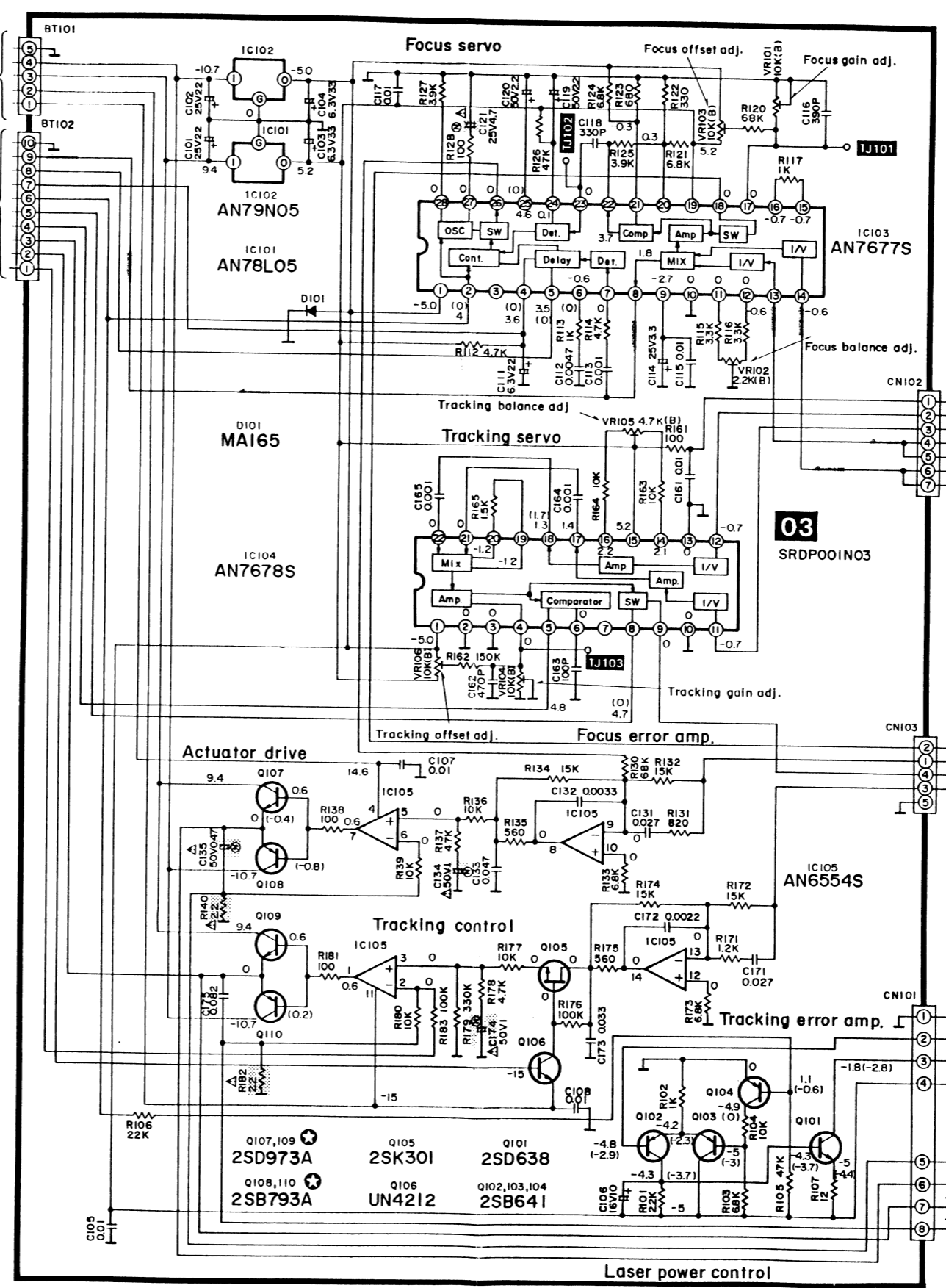
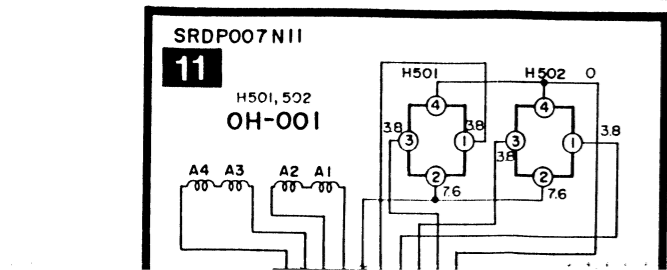
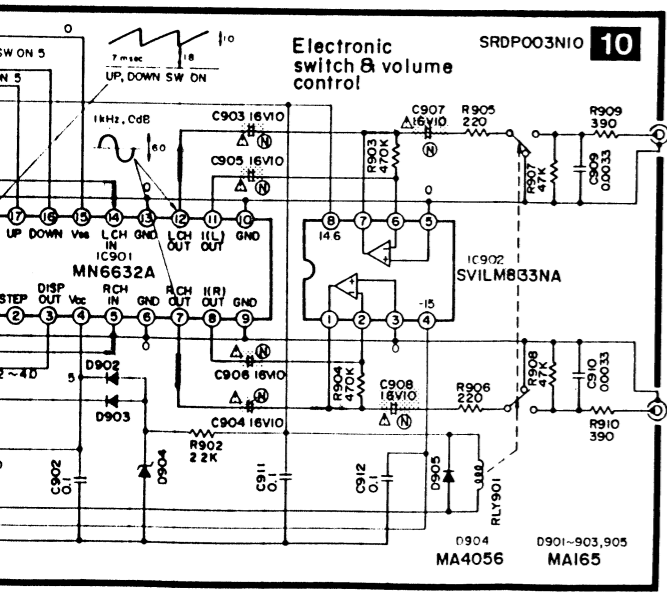
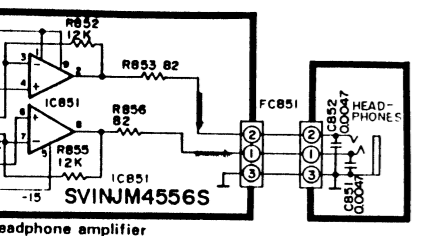
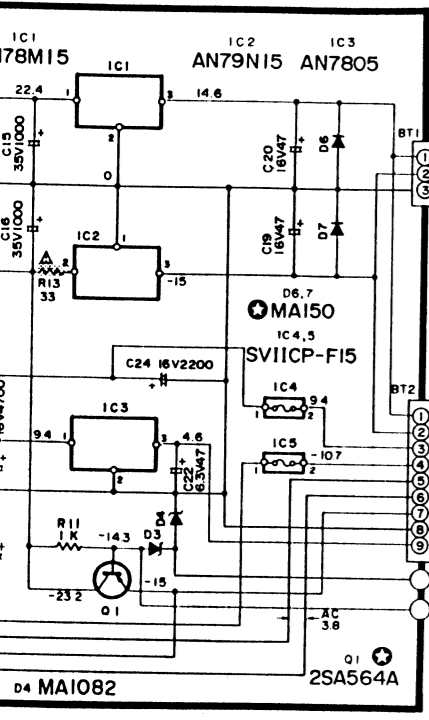
- | | | | |
|------------------------|---|-----------------|---|
| 1. S1 | : Power switch | 26. S628 | : Nemic (No. 1) switch. |
| 2. S2 | : Voltage selector switch.
(Except for [M], [MC] areas.) | 27. S629 | : Output level control switch. (Up) |
| 3. S101 | : Rest switch.
(Disc innermost position detection.) | 28. S630 | : Output level control switch. (Down) |
| 4. S102 | : End switch. (Disc outside detection.) | 29. S631 | : Timer play/auto pause/auto cue selector switch. |
| 5. S103 | : Disc holder close detection switch. | 30. | This schematic diagram may be modified at any time with the development of new technology. |
| 6. S104 | : Disc holder open detection switch. | 31. | The voltage value, and waveforms are the reference voltage of this unit measured by DC electronic voltmeter (high impedance) and oscilloscope on the basis of chassis.
Accordingly, there may arise some error in the voltage values and waveforms depending upon the internal impedance of the tester or the measuring unit.
* The parenthesized are the values of voltage generated during playing. Others are the voltage values in stop mode. |
| 7. S601 | : Disc holder open/close switch. | 32. | Part No. with \odot mark are not identical between regular part No. and repair part No. supplied.
So, when placing an order for repair parts, use the part No. in the replacement part list of repair parts. |
| 8. S602 | : Play (start) switch. | 33. | — : +B voltage lines
— : -B voltage lines |
| 9. S603 | : Repeat switch | 34. | Important safety notice:
Components identified by Δ mark have special characteristics important for safety. |
| 10. S604 | : Pause switch | | |
| 11. S605 | : Stop switch | | |
| 12. S606 | : Remaining time switch. | | |
| 13. S607 | : Forward search switch. | | |
| 14. S608 | : Backward search switch. | | |
| 15. S609 | : Memory switch | | |
| 16. S610 | : Forward skip switch. | | |
| 17. S611 | : Backward skip switch. | | |
| 18. S612 | : Recall switch. | | |
| 19. S613 | : Forward index skip switch. | | |
| 20. S614 | : Backward index skip switch. | | |
| 21. S615 | : Music scan switch. | | |
| 22. S616 | : A - B repeat switch. | | |
| 23. S617 | : Clear switch. | | |
| 24. S618 ~ S626 | : Nemic switch. | | |
| 25. S627 | : Index switch. | | |

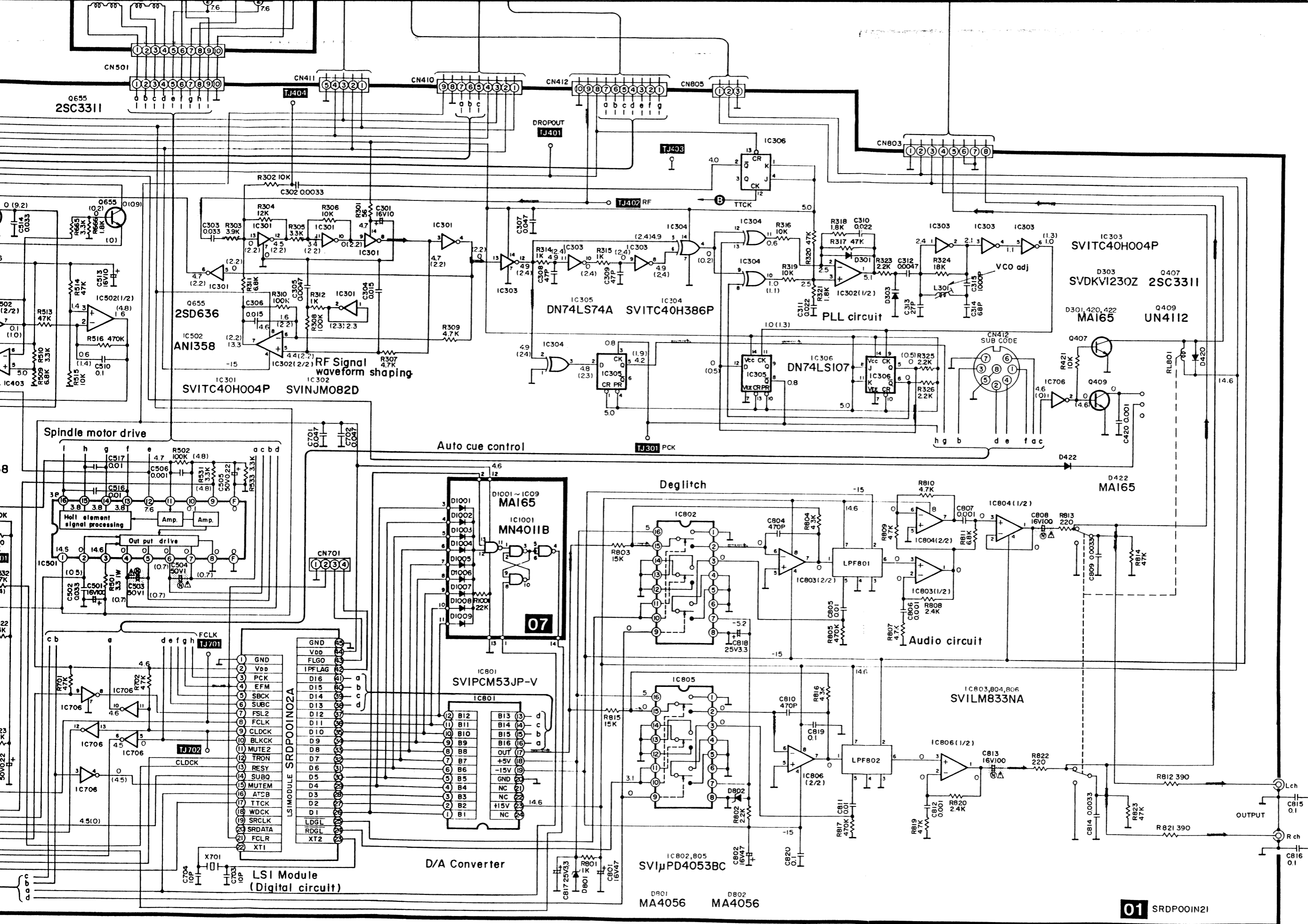


- 26. **S628** : Nemic (No. 1) switch.
- 27. **S629** : Output level control switch. (Up)
- 28. **S630** : Output level control switch. (Down)
- 29. **S631** : Timer play/auto pause/auto cue selector switch.
- 30. This schematic diagram may be modified at any time with the development of new technology.
- 31. The voltage value, and waveforms are the reference voltage of this unit measured by DC electronic voltmeter (high impedance) and oscilloscope on the basis of chassis. Accordingly, there may arise some error in the voltage values and waveforms depending upon the internal impedance of the tester or the measuring unit.
*The parenthesized are the values of voltage generated during playing. Others are the voltage values in stop mode.
- 32. Part No. with \odot mark are not identical between regular part No. and repair part No. supplied. So, when placing an order for repair parts, use the part No. in the replacement part list of repair parts.
- 33. --- : +B voltage lines --- : Audio signal lines
 --- : -B voltage lines
- 34. Important safety notice: Components identified by Δ mark have special characteristics important for safety.



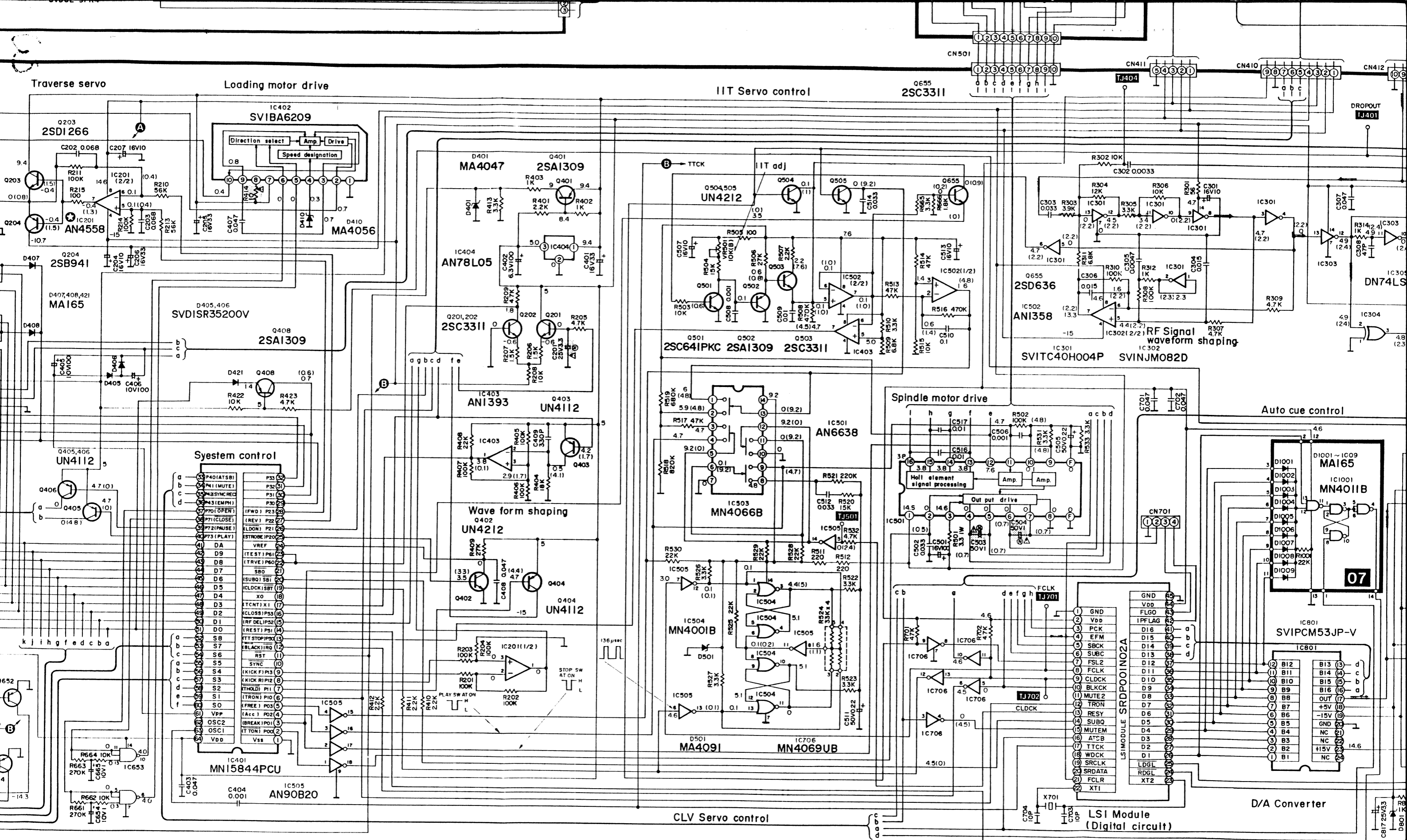
0 11 12 13 14 15 16 17 18 19





LSI Module (Digital circuit)

NO	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24,25	26	27	28-41	42	43	44	45			
STOP	0	4	0	0.23µsec (4.32MHz)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	
PLAY	0	4	0	0.5µsec (2V/DIV)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0



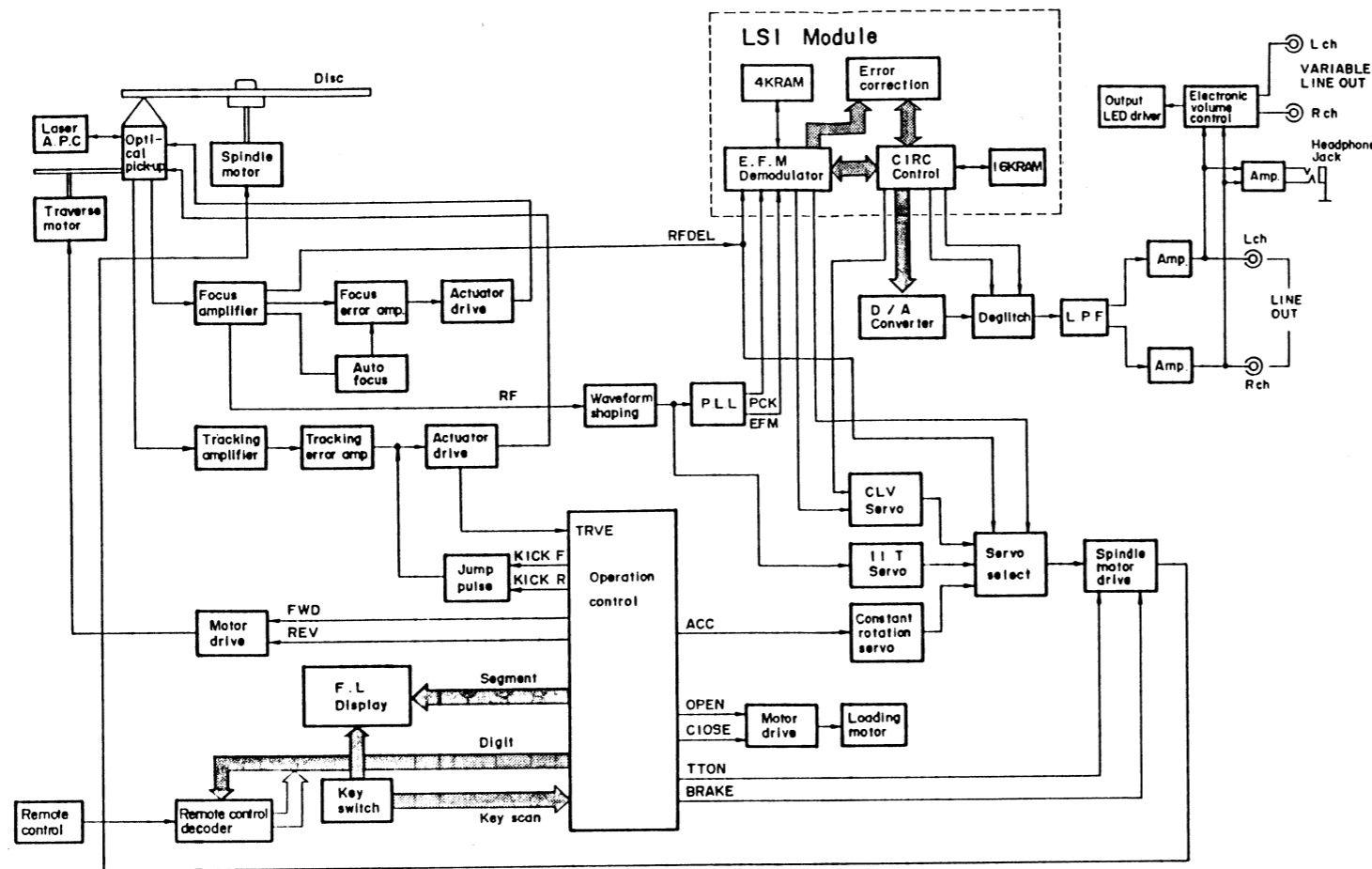
PCU

1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22-24	25	26	27	28	29	30-32	33-35	36-38	39	40	41-51	52-60	61	62	63	64				
0	0	4.7	4.7	0.1	2.7	1.3	4.5	4.7	4.7	4.7	4.7	4.7	4.7	4.7	4.7	4.7	4.7	1.36	4.7	4.2	1.8	0.3	4.0	0.1	0.1	5.7	0.7	4.6	0	4.7	4.7	5.6	4.3	3.4	1.6	0.23	4.32	5.0	5.0		
0	0	4.4	4.4	0.1	4.4	1.3	4.4	4.4	4.4	4.4	4.4	4.4	4.4	4.4	4.4	4.4	4.4	0.1	4.2	0.1	1.0	0.1	0.1	0.1	4.7	0.6	0	0	0	4.5	0	0	0	0	0	0	0	0.23	4.32	5.0	5.0
0	0	4.4	4.4	0.1	4.4	1.3	4.4	4.4	4.4	4.4	4.4	4.4	4.4	4.4	4.4	4.4	4.4	0.1	4.2	0.1	1.0	0.1	0.1	0.1	4.7	0.6	0	0	0	4.5	0	0	0	0	0	0	0	0.23	4.32	5.0	5.0

LSI Module

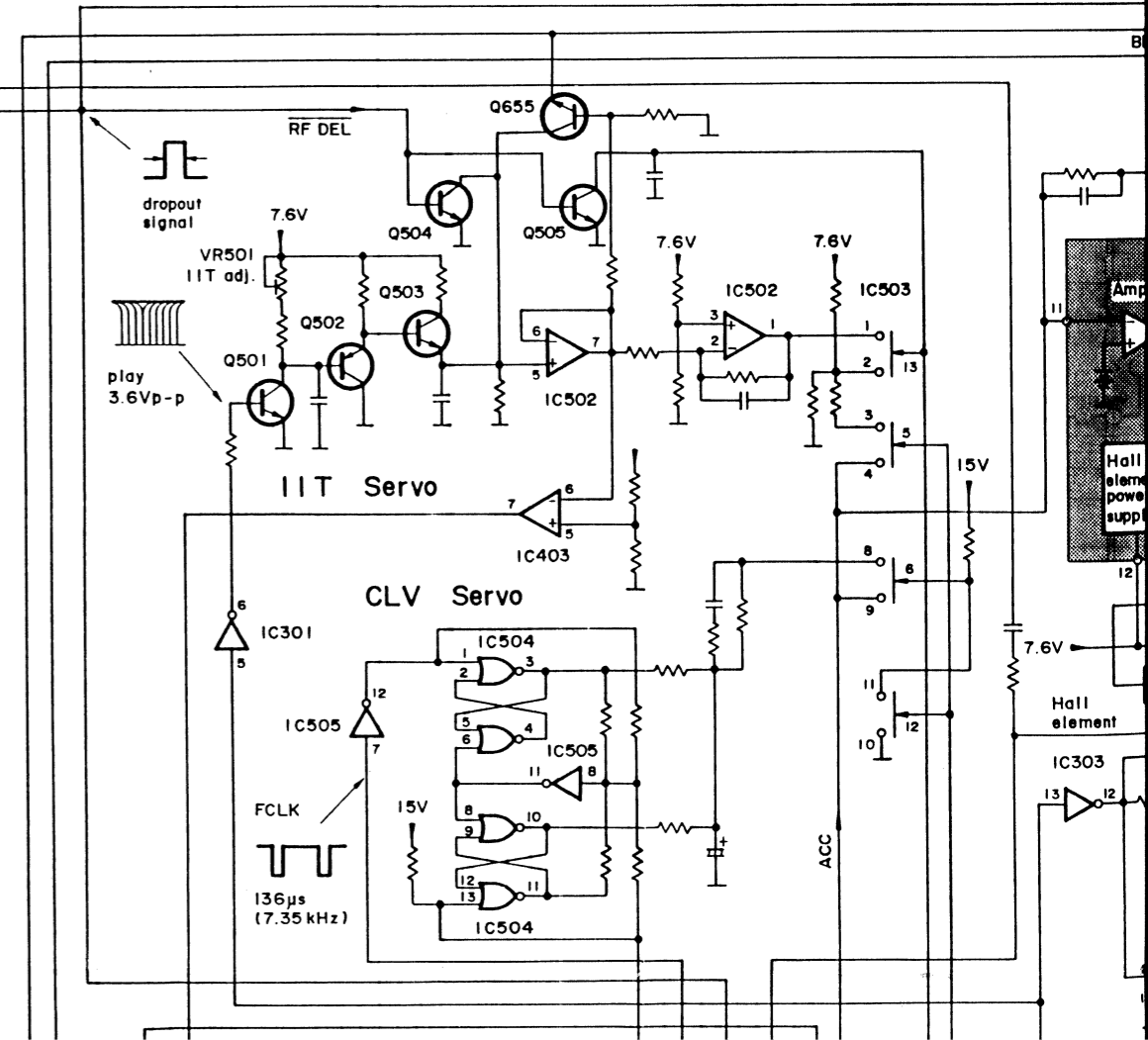
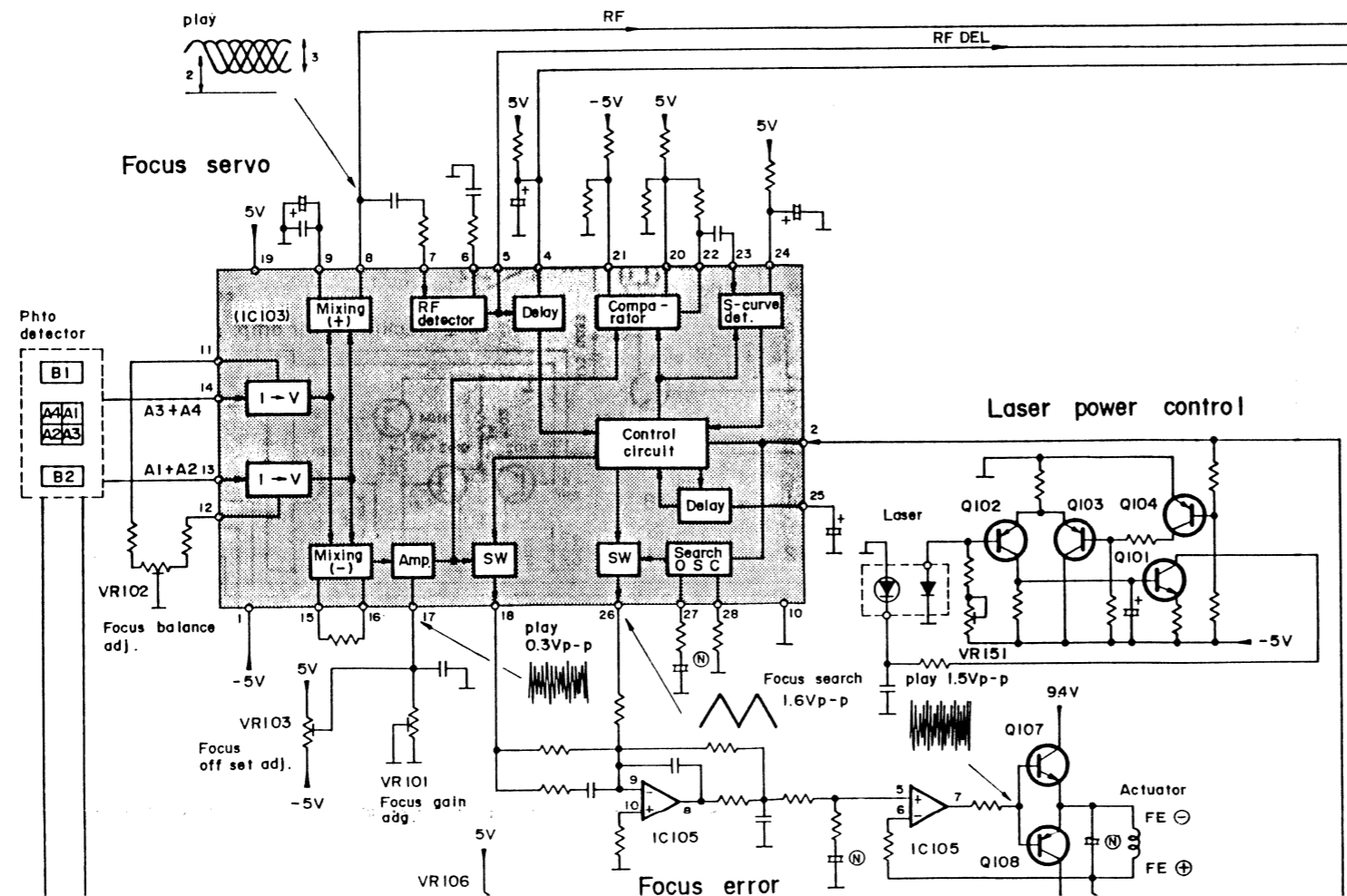
NO	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25
STOP	0	4.4	0.23	0.23	0	0	0	4.7	1.7	0.23	0.23	0	0	4.4	0.23	0.23	0.23	0.23	0.23	0.23	0.23	0.23	0.23	0.23	0.23
PLAY	0	4.4	0.23	0.23	0	0	0	4.7	1.7	0.23	0.23	0	0	4.4	0.23	0.23	0.23	0.23	0.23	0.23	0.23	0.23	0.23	0.23	0.23

■ BLOCK DIAGRAM



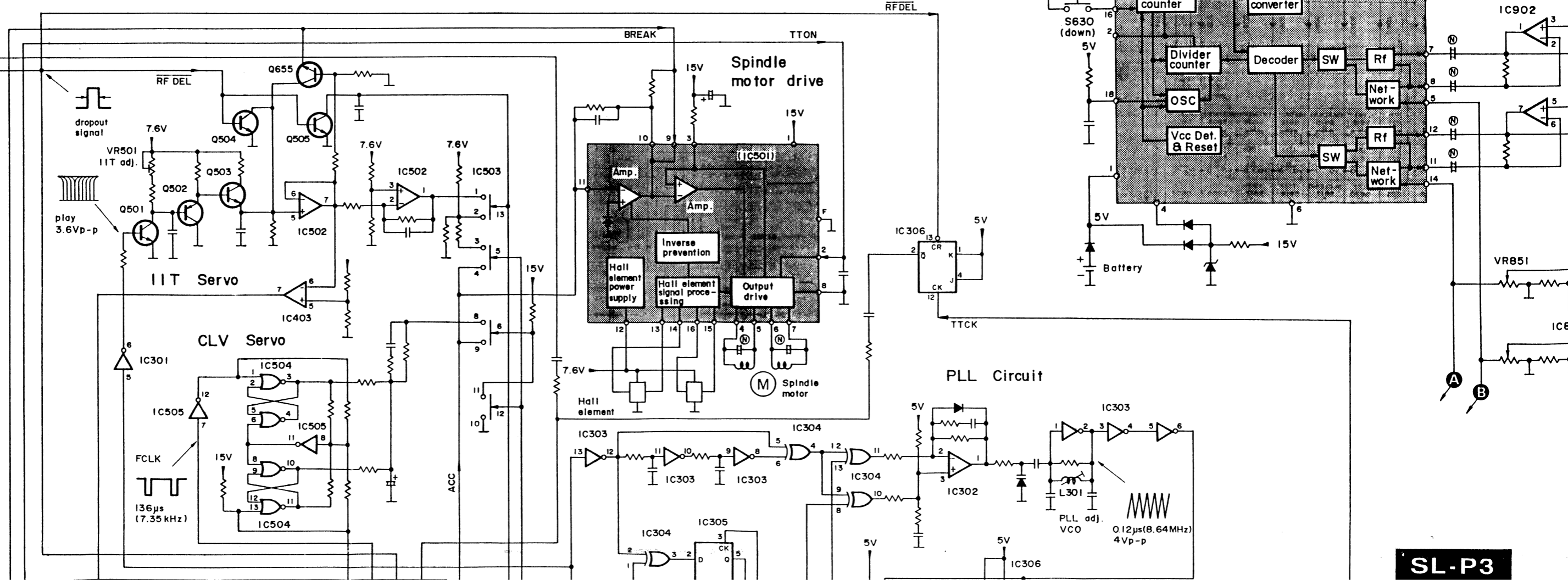
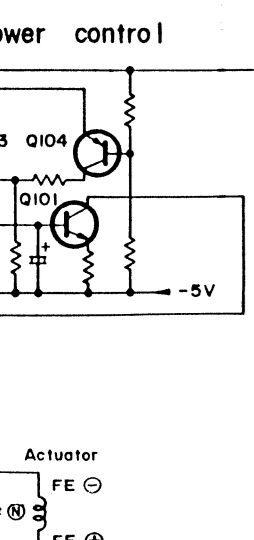
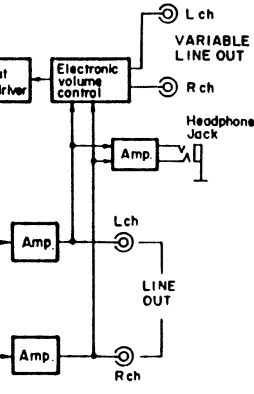
■ TERMINAL FUNCTION OF MICRO COMP

Pin No.	Name of pin	Signal	I/O Division	Function	Pin No.
1	VSS	—	—	Ground	17
2	PO0	TTON	O	Turntable ON/OFF select. (ON at "L")	18
3	PO1	BREAK		Turntable stop command (stop at "L")	19
4	PO2	ACC		Turntable drive command (ON at "H")	20
5	PO3	FREE		CLV servo selection command	21
6	P10	TRON	O	Tracking servo ON/OFF select	22
7	P11	THOLD		Tracking servo ON/OFF select	23
8	P12	KICKR		Kick direction (Reverse) command	24
9	P13	KICKF		Kick direction (Forward) command	25
10	SYNC	—	—	Not used	26
11	RST	—	I	Reset terminal (Micom is reset at "L")	27
12	IRQ	BLKCK	I	Sub-code terminal	28
13	P50	TTSTOP	I	Turntable stop command.	29
14	P51	—	—	Not used	30
15	P52	RFDEL	I	RF signal detection, effective at "L"	31
16	P53	CLOSS	I	Track jump control	32



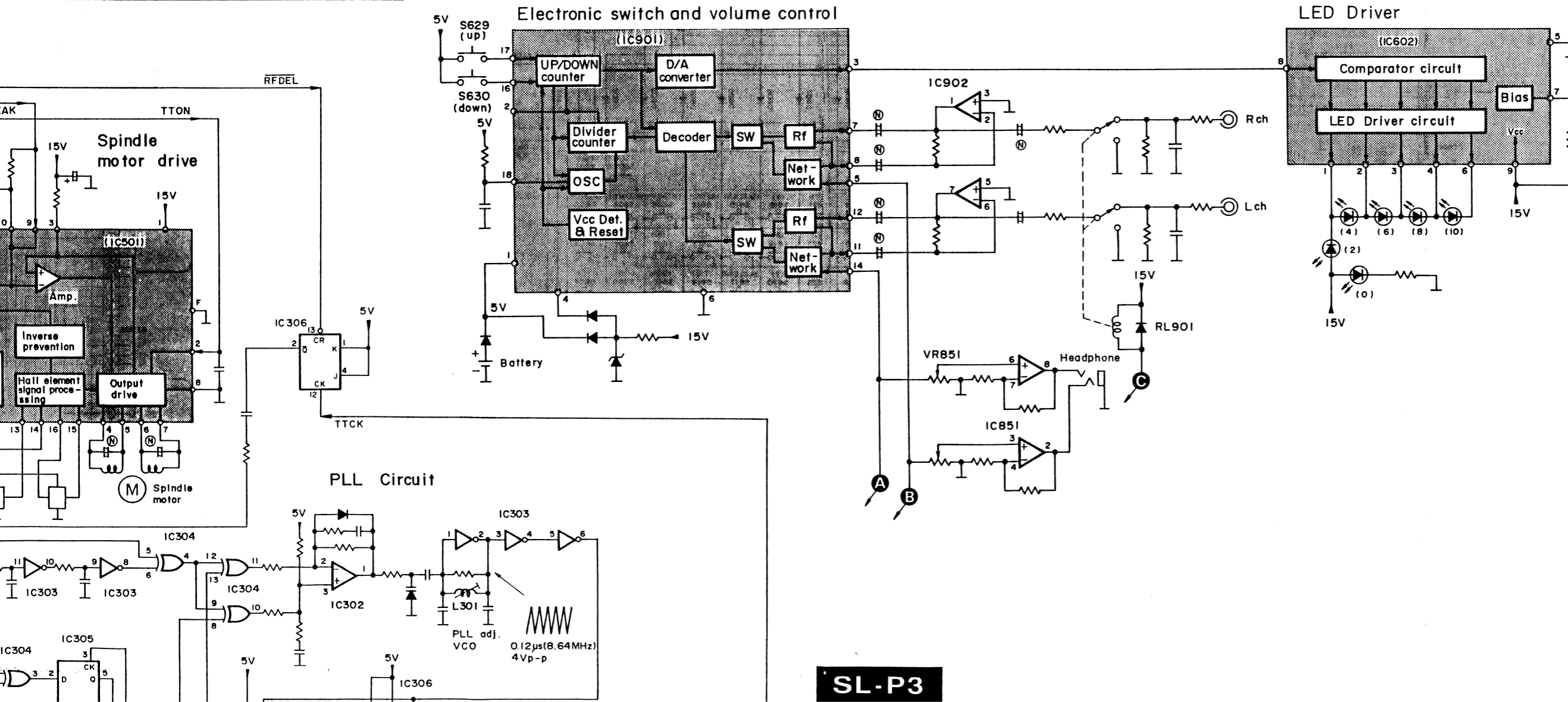
■ TERMINAL FUNCTION OF MICRO COMPUTER (MN15844PCU)

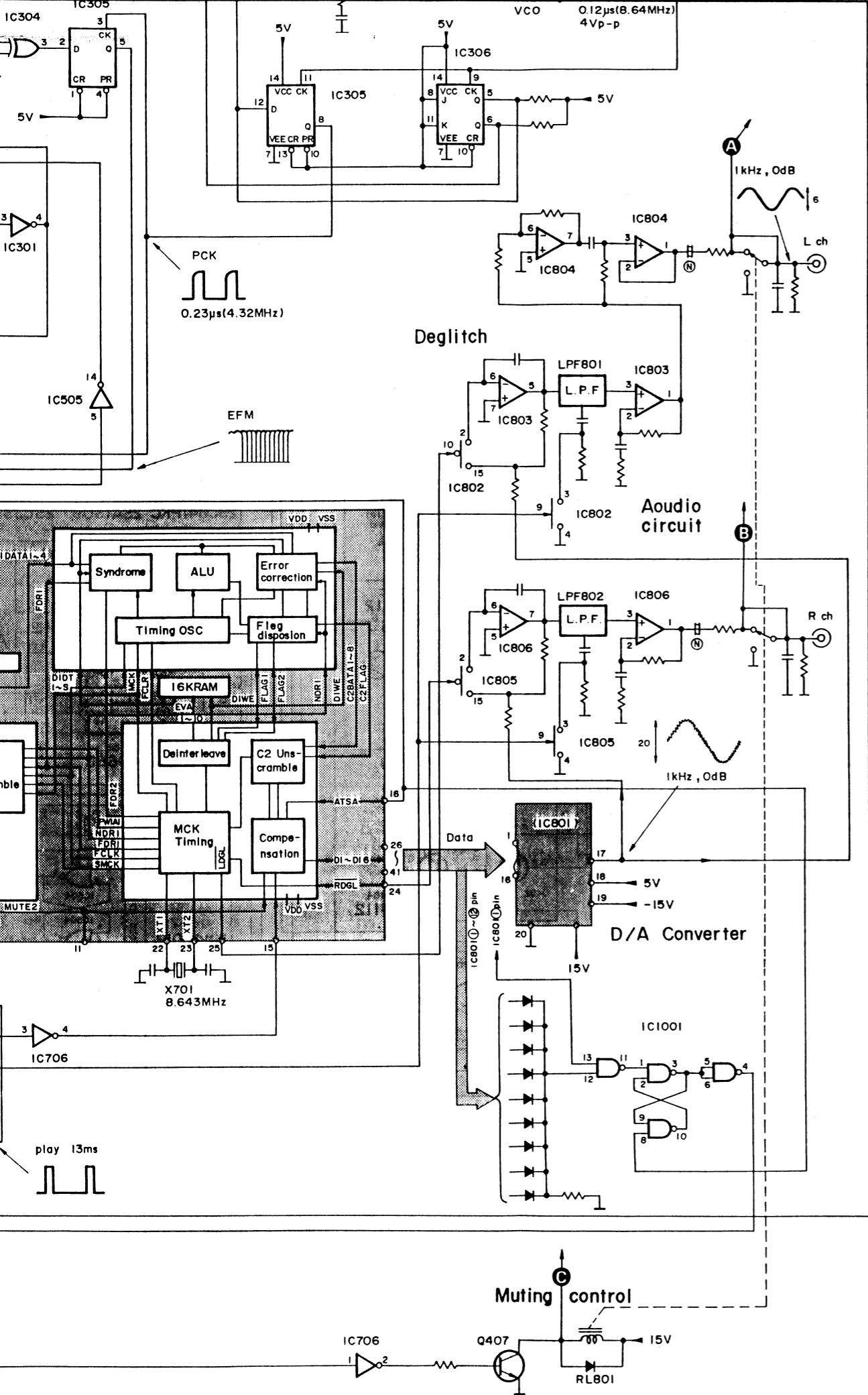
Pin No.	Name of pin	Signal	I/O Division	Function	Pin No.	Name of pin	Signal	I/O Division	Function	Pin No.	Name of pin	Signal	I/O Division	Function	Pin No.	Name of pin	Signal	I/O Division	Function	
1	VSS	—	—	Ground	17	X1	TCNT	I	Track counter	33	P40	ATSB	O	Attenuation ON/OFF, effective at "H"	48	D3	4G			
2	PO0	TTON		Turntable ON/OFF select. (ON at "L")	18	X0	—	—	Not used	34	P41	MUTE	O	Muting control	49	D2	3G			
3	PO1	BREAK	O	Turntable stop command (stop at "L")	19	SBT	CLDCK	I	Synchronizing signal extracted from disc	35	P42	MUTE	O	Muting relay ON/OFF.	50	D1	2G			
4	PO2	ACC		Turntable drive command (ON at "H")	20	SB1	SUBQ	I	Input for sub-code test from EFM demodulator.	36	P43	EMPH	O	Effective with de-emphasis switch ON/OFF at "H"	51	D0	1G			
5	PO3	FREE		CLV servo selection command	21	SB0	—	—	Not used	37	P70	OPEN	O	Disc holder open command	52	S8	j			
6	P10	TRON		Tracking servo ON/OFF select	22	P60	TRVE	I	Tracking error signal input terminal	38	P71	CLOSE	O	Disc holder close command	53	S7	g			
7	P11	THOLD		Tracking servo ON/OFF select	23	P61	—	—		39	P72	PAUSE	O	Pause indicator display (Light up at "H")	54	S6	f			
8	P12	KICKR	O	Kick direction (Reverse) command	24	VREF	—	I	Traverse servo standard detection	40	P73	PLAY	O	Play indicator display (Light up at "H")	55	S5	e			
9	P13	KICKF	O	Kick direction (Forward) command	25	P20	STROBE	O	Traverse servo standard detection	41	DA	11G		Display data (Digit) and key matrix data output	56	S4	d			
10	SYNC	—	—	Not used	26	P21	LDON	O	Laser diode, focus servo ON/OFF	42	D9	10G			57	S3	h			
11	RST	—	I	Reset terminal (Micom is reset at "L")	27	P22	REV	O	Traverse Reverse command, effective with "H" pulse	43	D8	9G			58	S2	c			
12	IRQ	BLKCK	I	Sub-code terminal	28	P23	FWD	O	Traverse Forward command, effective with "H" pulse	44	D7	8G			59	S1	b			
13	P50	TTSTOP	I	Turntable stop command.	29	P30	—		Key scan input	45	D6	7G			60	S0	a			
14	P51	—	—	Not used	30	P31	—			46	D5	6G			61	VPP	—			
15	P52	RFDEL	I	RF signal detection, effective at "L"	31	P32	—			47	D4	5G			62	OSC2	—			
16	P53	CLOSS	I	Track jump control	32	P33	—								63	OSC1	TTCK			
															64	VDD	—			



UTER (MN15844PCU)

Name of pin	Signal	I/O Division	Function	Pin No.	Name of pin	Signal	I/O Division	Function	Pin No.	Name of pin	Signal	I/O Division	Function
X1	TCNT	I	Track counter	33	P40	ATSB	O	Attenuation ON/OFF, effective at "H"	48	D3	4G	O	Display data (segment) output
X0	---	---	Not used	34	P41	MUTE	O	Muting control	49	D2	3G		
SBT	CLDCK	I	Synchronizing signal extracted from disc	35	P42	MUTE	O	Muting relay ON/OFF.	50	D1	2G		
SB1	SUBQ	I	Input for sub-code test from EFM demodulator.	36	P43	EMPH	O	Effective with de-emphasis switch ON/OFF at "H"	51	D0	1G		
SB0	---	---	Not used	37	P70	OPEN	O	Disc holder open command	52	S8	j		
P60	TRVE	I	Tracking error signal input terminal	38	P71	CLOSE	O	Disc holder close command	53	S7	g		
P61	---	---		39	P72	PAUSE	O	Pause indicator display (Light up at "H")	54	S6	f		
VREF	---	I	Traverse servo standard detection	40	P73	PLAY	O	Play indicator display (Light up at "H")	55	S5	e		
P20	STROBE	O	Traverse servo standard detection	41	DA	11G	O	Display data (Digit) and key matrix data output	56	S4	d		
P21	LDON	O	Laser diode, focus servo ON/OFF	42	D9	10G							
P22	REV	O	Traverse Reverse command, effective with "H" pulse	43	D8	9G							
P23	FWD	O	Traverse Forward command, effective with "H" pulse	44	D7	8G							
P30	---	I	Key scan input	45	D6	7G							
P31	---			46	D5	6G							
P32	---			47	D4	5G							
P33	---												
											61	VPP	---
									62	OSC2	---	---	Not used
									63	OSC1	TTCK	I	Clock (4.32 MHz) input
									64	VDD	---	I	Power Supply (+5V)

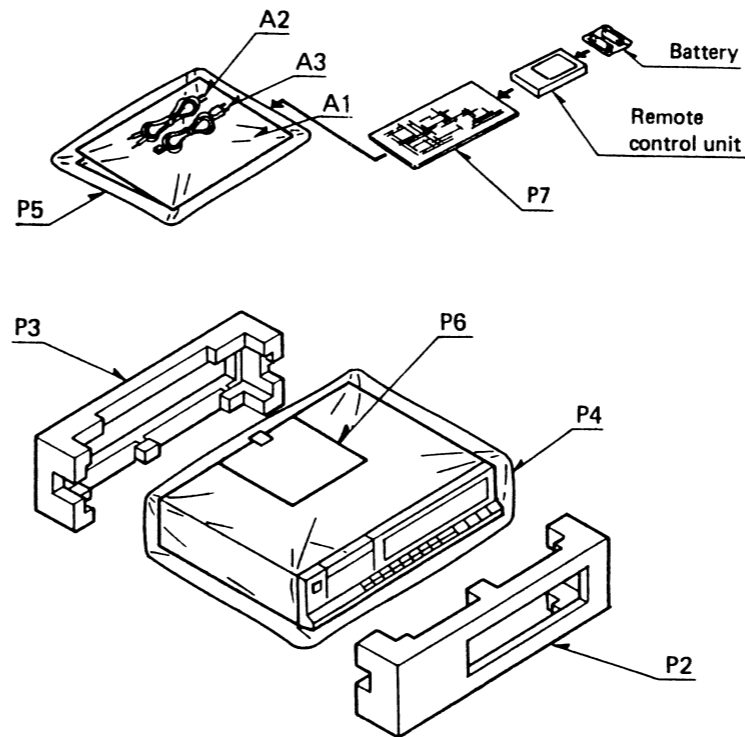
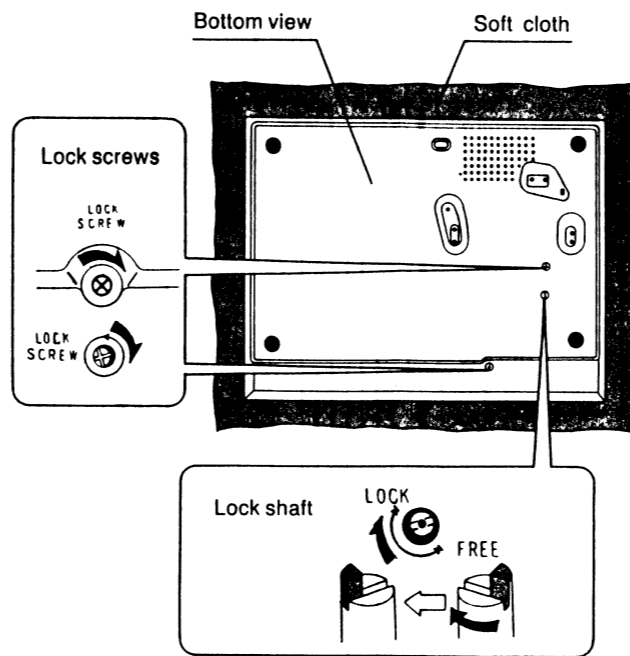




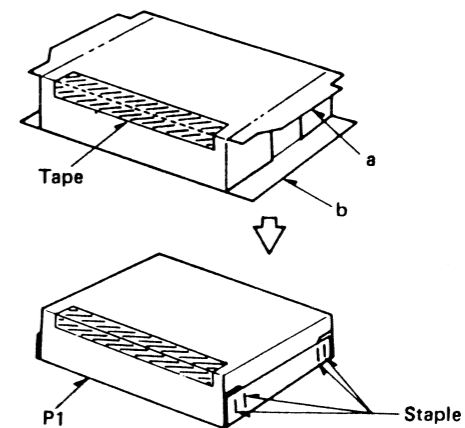
SL-P3

PACKING

1. Put a soft cloth under the unit to protect it from scratches.
2. Turn the lock shaft 180° clockwise.
3. Turn the lock screws (about 5 to 6 times) clockwise.



4. Place the unit (with cushions attached, as illustrated).
5. Fold the flaps according to the line marks.
6. Seal the top with adhesive tape.
* Use gum tape or adhesive cloth tape of 50mm wide at least.
7. For the edges, first fold the flap "a" and then flap "b", and staple. Remember to staple only flap "b". (Use 15 or 16mm staple)



* Stapling positions are shown below.

